#### Theory of Computing SE-312

Lecture-3

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# **Regular expressions**

Finite automata are machine-like descriptions of languages

Alternative: declarative description

*Regular expressions* are an algebraic way to describe languages.

They describe exactly the regular languages.

Notation to specify a language

- Capable of describing the same thing as a NFA The two are actually equivalent, so RE = NFA = DFA
- We can define an algebra for regular expressions
- Specifying a language using expressions and operations
- Example: 01\* + 10\* defines the language containing strings such as 01111, 100, 0, 1000000; \* and + are operators in this "algebra"

## Regular expressions..

Regular expressions denote language.

Given that  $R_1$  and  $R_2$  are regular expressions, regular expressions are built from the following operations

- Union: R<sub>1</sub>+R<sub>2</sub>
- Concatenation: R<sub>1</sub>R<sub>2</sub>
- Kleene Star Closure: R<sub>1</sub>\*
- Parentheses (to enforce precedence): (R<sub>1</sub>)

Nothing else is a regular expression unless it is built from the above rules

#### Examples

- 1 + ε
- (ab)\* + (ba)\*
- (0+1+2+3+4+5+6+7+8+9)\*(0+5)
- (x+y)\*x(x+y)\*
- **(**01)\*
- 0(1\*)
- 01\* equivalent to 0(1\*)

### **RE's: Definition**

Basis 1: If a is any symbol, then **a** is a RE, and L(**a**) = {a}.

Note: {a} is the language containing one string, and that string is of length 1.

Basis 2:  $\epsilon$  is a RE, and L( $\epsilon$ ) = { $\epsilon$ }.

Basis 3:  $\emptyset$  is a RE, and L( $\emptyset$ ) =  $\emptyset$ .

# RE's: Definition – (2)

Induction 1: If  $E_1$  and  $E_2$  are regular expressions, then  $E_1+E_2$  is a regular expression, and  $L(E_1+E_2) = L(E_1) \cup L(E_2)$ .

Induction 2: If  $E_1$  and  $E_2$  are regular expressions, then  $E_1E_2$  is a regular expression, and  $L(E_1E_2) = L(E_1)L(E_2)$ .

*Concatenation* : the set of strings wx such that w Is in  $L(E_1)$  and x is in  $L(E_2)$ .

### RE's: Definition – (3)

Induction 3: If E is a RE, then E\* is a RE, and L(E\*) = (L(E))\*.

*Closure*, or "Kleene closure" = set of strings  $w_1w_2...w_n$ , for some  $n \ge 0$ , where each  $w_i$  is in L(E).

Note: when n=0, the string is  $\epsilon$ .

#### Precedence of Operators

Parentheses may be used wherever needed to influence the grouping of operators.

Order of precedence is \* (highest), then concatenation, then + (lowest).

#### From DFA to RE



### Equivalence of FA and RE

Finite Automata and Regular Expressions are equivalent. To show this:

Show we can express a DFA as an equivalent RE

Show we can express a RE as an ε-NFA. Since the ε-NFA can be converted to a DFA and the DFA to an NFA, then RE will be equivalent to all the automata we have described.

#### **DFA to Regular Expression**

Theorem: If L=L(A) for some DFA A, then there is a regular expression R such that L=L(R).

Build the regular expression "bottom up" starting with simpler strings that are acceptable using a subset of states in the DFA

Define R<sup>k</sup><sub>i,j</sub> as the expression for strings that have an admissible state sequence from state i to state j with no intermediate states greater than k

Assume no states are numbered 0, but k can be 0

 $\mathsf{R}^{\mathsf{O}}_{\mathsf{i},\mathsf{j}}$ 

Observe that R<sup>0</sup><sub>i,j</sub> describes strings of length 1 or 0, particularly:

- {a<sub>1</sub>, a<sub>2</sub>, a<sub>3</sub>, ... }, where, for each a<sub>x</sub>,  $\delta(i,a_x) = j$
- Add  $\epsilon$  to the set if i = j

The 0 in  $R^{0}_{i,j}$  means no intermediate states are allowed, so either no transition is made (just stay in state i to accept  $\varepsilon$  if i = j) or make a single transition from state i to state j

These are the base cases in our construction

# $\mathsf{R}^{\mathsf{k}}_{\mathsf{i},\mathsf{j}}$

Recursive step: for each k, we can build  $R_{i,i}^{k}$  as follows:

$$R_{i,j}^{k} = R_{i,j}^{k-1} + R_{i,k}^{k-1} (R_{k,k}^{k-1}) R_{k,j}^{k-1}$$

Intuition: since the accepting sequence contains one or more visits to state k, break the path into pieces that

- first goes from i to its first k-visit (R<sup>k-1</sup><sub>i,k</sub>)
- followed by zero or more revisits to k (R<sup>k-1</sup><sub>k,k</sub>)
- followed by a path from k to j (R<sup>k-1</sup><sub>k,j</sub>)

### And finally...

We get the regular expression(s) that represent all strings with admissible sequences that start with the initial state (state 1) and end with a final state

Resulting regular expression built from the DFA: the union of all  $R^{n}_{1,f}$  where f is a final state

Note: n is the number of states in the DFA meaning there are no more restrictions for intermediate states in the accepting sequence

### DFA to RE: State Elimination

Eliminates states of the automaton and replaces the edges with regular expressions that includes the behavior of the eliminated states.

Eventually we get down to the situation with just a start and final node, and this is easy to express as a RE

#### **State Elimination**

Consider the figure below, which shows a generic state S about to be eliminated. The labels on all edges are regular expressions.

To remove S we must make labels from each  $q_i$  to  $p_1$  up to  $p_m$  that include the paths we could have made through S.



#### DFA to RE via State Elimination (1)

- 1. Starting with intermediate states and then moving to accepting states, apply the state elimination process to produce an equivalent automaton with regular expression labels on the edges.
  - The result will be a one or two state automaton with a start state and accepting state.

### DFA to RE State Elimination (2)

2. If the two states are different, we will have an automaton that looks like the following:



We can describe this automaton as: (R+SU\*T)\*SU\*

# DFA to RE State Elimination (3)

3. If the start state is also an accepting state, then we must also perform a state elimination from the original automaton that gets rid of every state but the start state. This leaves the following:



We can describe this automaton as simply R\*.

# DFA to RE State Elimination (4)

4. If there are n accepting states, we must repeat the above steps for each accepting states to get n different regular expressions,  $R_1$ ,  $R_2$ , ...  $R_n$ . For each repeat we turn any other accepting state to non-accepting. The desired regular expression for the automaton is then the union of each of the n regular expressions:  $R_1 \cup R_2 ... \cup R_N$ 

#### $DFA \rightarrow RE Example$

Convert the following to a RE 0,1 0 1 1 3 2 Start 0 First convert the edges to RE's: 0+10 1 3 2 1 Start

0

# DFA $\rightarrow$ RE Example (2)

11

2

Eliminate State 1:



3

Answer: (0+10)\*11(0+1)\*

Start

#### Second Example

Automata that accepts even number of 1's





### Second Example (2)



Two accepting states, turn off state 3 first



This is just 0<sup>\*</sup>; can ignore going to state 3 since we would "die"

# Second Example (3)



Turn off state 1 second:



### Converting a RE to an Automata

We have shown we can convert an automata to a RE. To show equivalence we must also go the other direction, convert a RE to an automaton.

We can do this easiest by converting a RE to an  $\epsilon$ -NFA

- Inductive construction
- Start with a simple basis, use that to build more complex parts of the NFA

#### RE to $\varepsilon$ -NFA

Basis:



Next slide: More complex RE's







#### RE to ε-NFA Example

Convert R= (ab+a)\* to an NFA

 We proceed in stages, starting from simple elements and working our way up



#### RE to $\varepsilon$ -NFA Example (2)

ab+a



### What have we shown?

Regular expressions and finite state automata are really two different ways of expressing the same thing.

In some cases you may find it easier to start with one and move to the other

E.g., the language of an even number of one's is typically easier to design as a NFA or DFA and then convert it to a RE

# Algebraic Laws for RE's

Just like we have an algebra for arithmetic, we also have an algebra for regular expressions.

While there are some similarities to arithmetic algebra, it is a bit different with regular expressions.

### Algebra for RE's

Commutative law for union:

• L + M = M + L

Associative law for union:

(L + M) + N = L + (M + N)

Associative law for concatenation:

(LM)N = L(MN)

Note that there is no commutative law for concatenation, i.e. LM  $\neq$  ML

# Algebra for RE's (2)

The identity for union is:

L + Ø = Ø + L = L

The identity for concatenation is: Lε = εL = L

The annihilator for concatenation is:

ØL = LØ = Ø

Left distributive law:

• L(M + N) = LM + LN

Right distributive law:

(M + N)L = LM + LN

Idempotent law:

L + L = L

### Laws Involving Closure

 $(L^*)^* = L^*$ 

 i.e. closing an already closed expression does not change the language

Ø\* =ε

$$L^+ = LL^* = L^*L$$

more of a definition than a law

$$L^* = L^+ + \varepsilon$$

L? = ε + L • more of a definition than a law

# Checking a Law

Suppose we are told that the law (R + S)\* = (R\*S\*)\*

holds for regular expressions. How would we check that this claim is true?

- 1. Convert the RE's to DFA's and minimize the DFA's to see if they are equivalent (we'll cover minimization later)
- 2. We can use the "concretization" test:
  - Think of R and S as if they were single symbols, rather than placeholders for languages, i.e., R = {0} and S = {1}.
  - Test whether the law holds under the concrete symbols. If so, then this is a true law, and if not then the law is false.

#### **Concretization Test**

For our example (R + S)\* = (R\*S\*)\*

We can substitute 0 for R and 1 for S.

The left side is clearly any sequence of 0's and 1's. The right side also denotes any string of 0's and 1's, since 0 and 1 are each in L(0\*1\*).

#### **Concretization Test**

NOTE: extensions of the test beyond regular expressions may fail.

Consider the "law"  $L \cap M \cap N = L \cap M$ .

This is clearly false

- Let L=M= $\{a\}$  and N=Ø.  $\{a\} \neq Ø$ .
- But if L={a} and M = {b} and N={c} then
- L $\cap$ M does equal L $\cap$ M $\cap$ N which is empty.
- The test would say this law is true, but it is not because we are applying the test beyond regular expressions.

We'll see soon various languages that do not have corresponding regular expressions.

#### Problem-1

Give a DFA that accepts any string ending with 1.

#### Problem-2

Consider the following NFA:



Convert this NFA into an equivalent DFA using the procedure we studied in class. Your answer should be the state diagram of a DFA. Your diagram should include only the states that are reachable from the start state.

#### Problem-3

Find a **regular expression** for the language recognized by this machine, using the procedure we have studied in class: Show all your work, in particular, the state diagrams after the removal



#### Ans-2



#### Ans-3

 $[(0\cup 1)0^*1(0\cup 1)]^*(0\cup 1)0^*$ 

### Thank you 😳