Ordinary Least Squares (OLS)

Gradient Descent (GD)

Maximum Likelihood Estimation (MLE)

OLS: Ordinary Least Square

Symbols	Meaning
x	Independent variable data from observation
$\bar{x}$	Mean of x
y	Dependent variable data from observation
$\bar{y}$	Mean of y
$\hat{y}$	Estimate of y by the regression model
n	Number of observations

Steps:

1. Get the difference (error): $(y\text{-}\hat{y})$
2. Square the difference: $(y\text{-}\hat{y})^2$
3. Take the sum for all data: $\sum(y-\hat{y})^2$

This is total error. Our objective is to keep this as minimum as possible.

OLS: Ordinary Least Square

$$Y = f(x) = 4(x-3)^2 + 5$$

$$SSE = f(?) = \sum (y-\hat{y})^2 = \sum (y - mx - \mathrm{c})^2$$

$$SSE = f(?) = \sum (y-\hat{y})^2 = \sum (y - \theta_1 x - \theta_0)^2$$

$$SSE = f(?) = \sum (y-\hat{y})^2 = \sum (y - \beta_1 x - \beta_0)^2$$

$$SSE = f(?) = \sum (y-\hat{y})^2 = \sum (y - ax - b)^2$$

$$SSE = f(?) = \sum_i^n (y_i-\hat{y}_i)^2 = \sum_i^n (y_i - ax_i - b)^2$$

OLS: Ordinary Least Square

$$Y = f(x) = 4(x-3)^2+5$$

$$SSE = f(m,c) = \sum(y-\hat{y})^2 = \sum(y-mx-\mathrm{c})^2$$

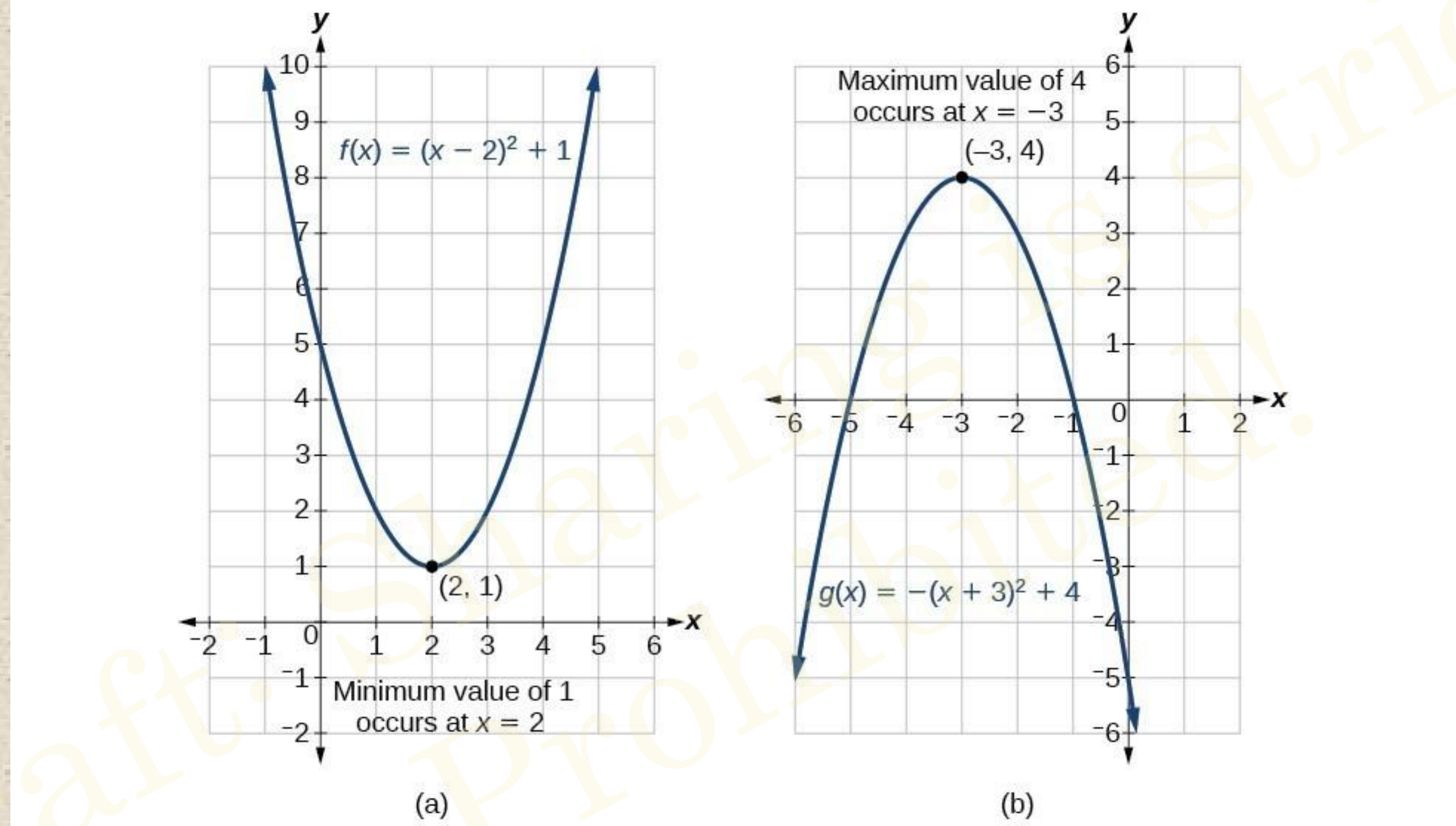
$$SSE = f(\theta_0,\theta_1) = \sum(y-\hat{y})^2 = \sum(y-\theta_1 x-\theta_0)^2$$

$$SSE = f(\beta_0,\beta_1) = \sum(y-\hat{y})^2 = \sum(y-\beta_1 x-\beta_0)^2$$

$$SSE = f(a,b) = \sum(y-\hat{y})^2 = \sum(y-ax-b)^2$$

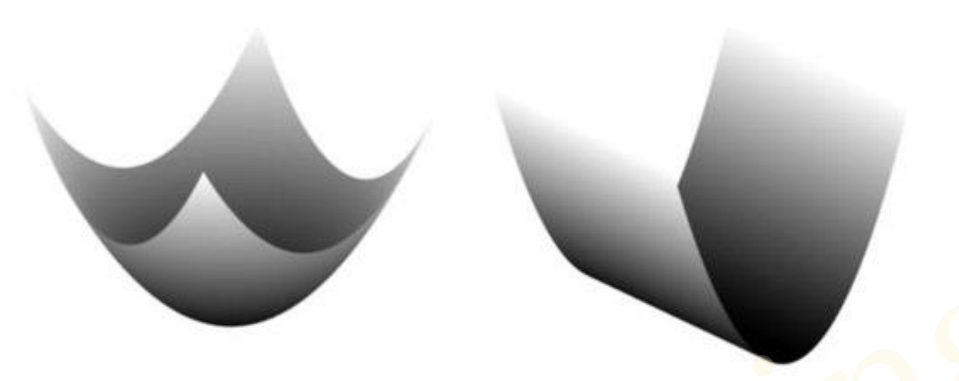
$$SSE = f(a,b) = \sum_i^n(y_i-\hat{y}_i)^2 = \sum_i^n(y_i-ax_i-b)^2$$

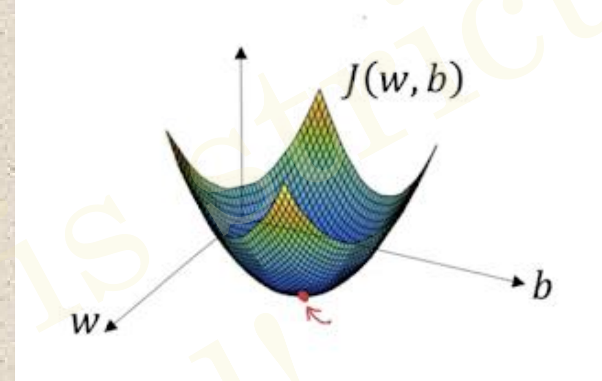
Minimum value of Y

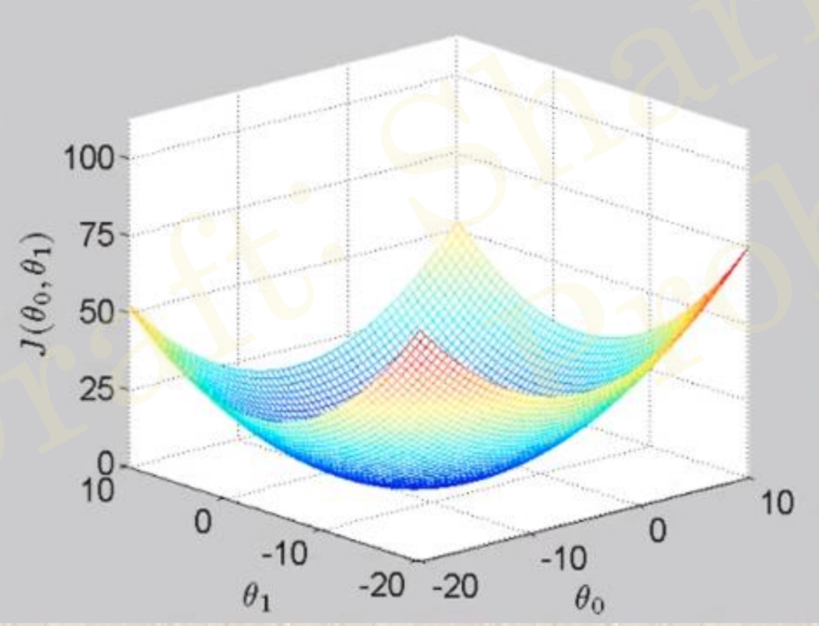


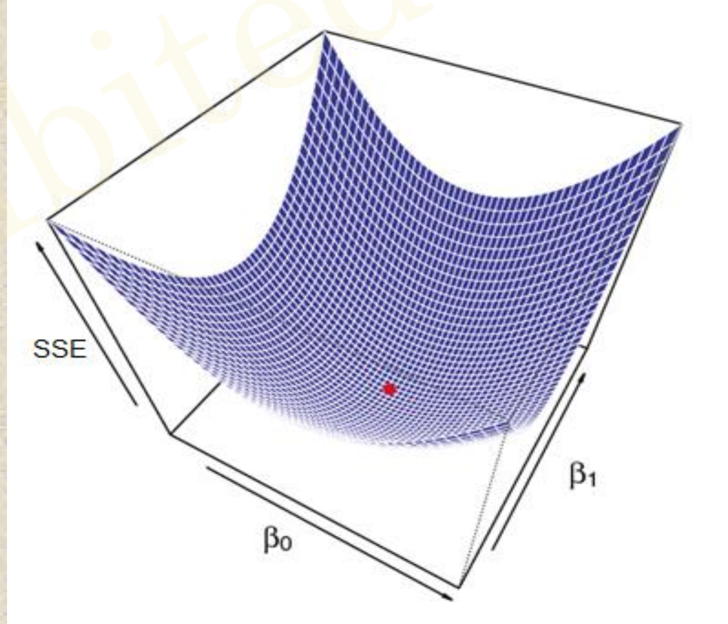
Differentiate y, Set its value to 0, solve the equation to find the value of x.

Quadratic Functions (Two independent variables)



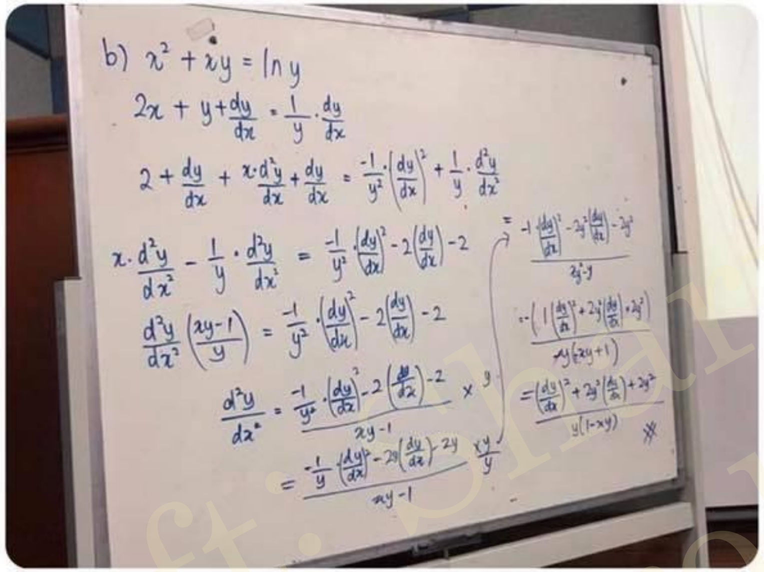






Minimum value of Y

I miss the brain that can understand this...



Thicc and Tired
@flygeriangirl_

Can't believe there was actually a time in my life when I could solve this. What was the reason?

I dont understand why this kind of crap is mandatory but they dont teach us about taxs or how to rent/own your own home, or even how to reasonably budget your money.... Pretty sad honeestly

10

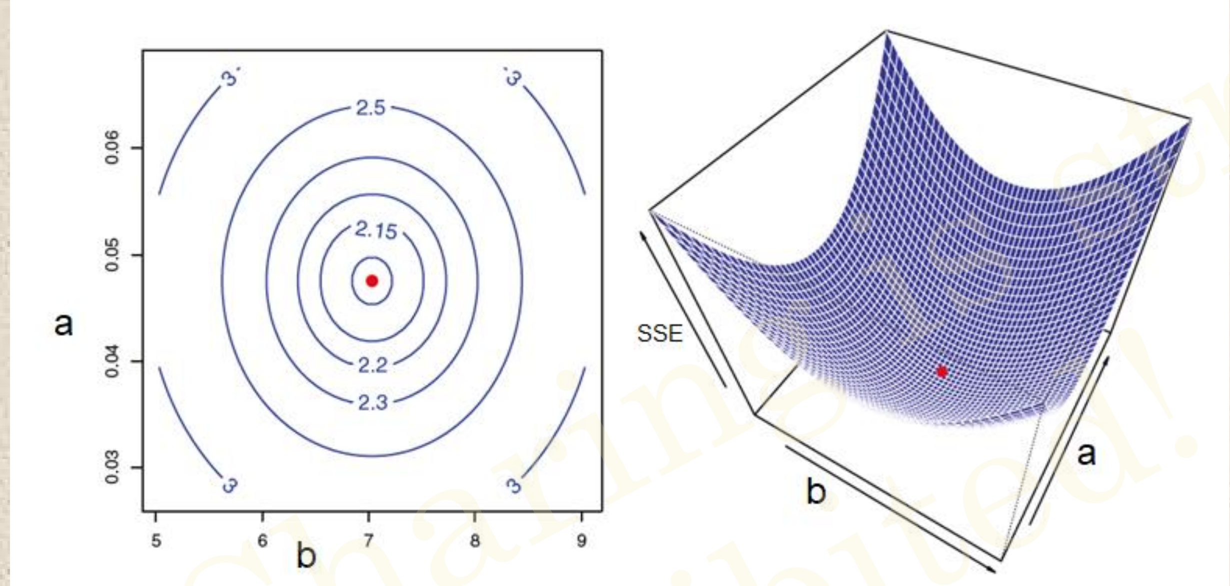
Like · Reply · 3h

Wait. You guys had a brain that could solve this?!

502

Like · Reply · 21h

Minimum value of SSE



$$SSE = f(a,b) = \sum_i^n (y_i - \hat{y}_i)^2 = \sum_i^n (y_i - ax_i - b)^2$$

Give me (a, b), where the value of SSE is minimum.

Differentiate SSE partially:

a) With respect to a, Set its value to 0, Solve the equation to find the value of a.

b) With respect to b, Set its value to 0, Solve the equation to find the value of b.

OLS: Ordinary Least Square

Let us denote SSE as S for simplicity: $S=\sum(y-\hat{y})^2=\sum(y-ax-b)^2$

$$\frac{\partial S}{\partial a}=0$$

$$\frac{\partial S}{\partial a}=\frac{\partial\left(\sum(y-ax-b)^2\right)}{\partial a}=2\sum\left((y-ax-b)\cdot(0-x-0)\right)$$

$$2\sum\left((y-ax-b)\cdot(-x)\right)=0$$

$$\sum(-xy)+a\sum x^2+b\sum x=0$$

$$\sum x=n\bar{x}$$

$$b=\frac{\sum xy-a\sum x^2}{n\bar{x}}$$

$$\frac{\partial S}{\partial b}=0$$

$$\frac{\partial S}{\partial b}=\frac{\partial\left(\sum(y-ax-b)^2\right)}{\partial b}=2\sum(y-ax-b)\cdot(0-0-1))$$

$$-2\sum(y-ax-b)=0$$

$$-\sum y+a\sum x+b\sum 1=0$$

$$\sum 1=n \quad \sum x=n\bar{x} \quad \sum y=n\bar{y}$$

$$-n\bar{y}+an\bar{x}+nb=0 \qquad a\bar{x}+b=\bar{y}$$

$$a\bar{x}+\frac{\sum xy}{n\bar{x}}-\frac{a\sum x^2}{n\bar{x}}=\bar{y}$$

$$a\left(\bar{x}-\frac{\sum x^2}{n\bar{x}}\right)+\frac{\sum xy}{n\bar{x}}=\bar{y}$$

$$a\left(n\bar{x}^2-\sum x^2\right)+\sum xy=n\bar{x}\bar{y}$$

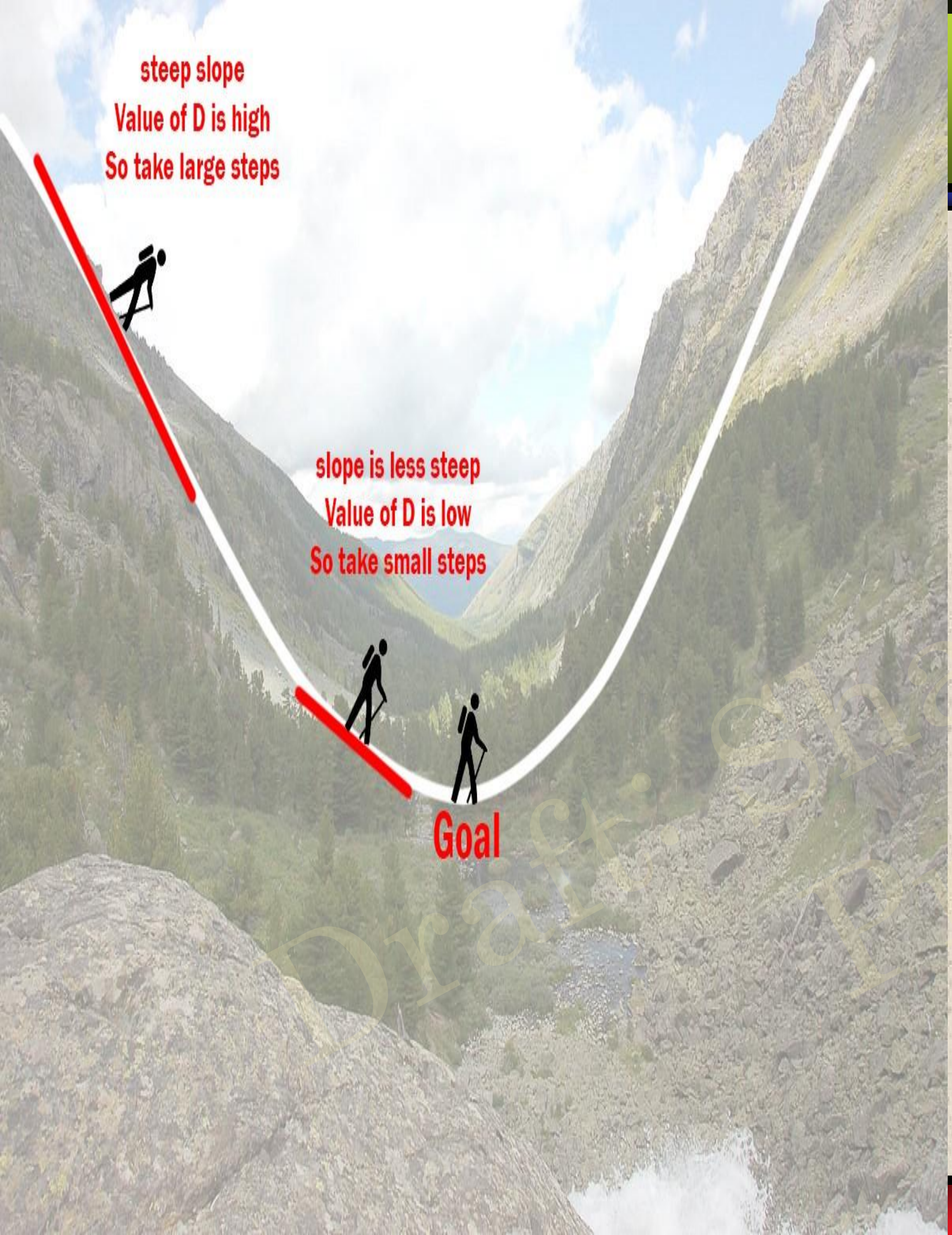
$$a=\frac{n\bar{x}\bar{y}-\sum xy}{\left(n\bar{x}^2-\sum x^2\right)}$$

$$\hat{y}=slope*x+intercept$$

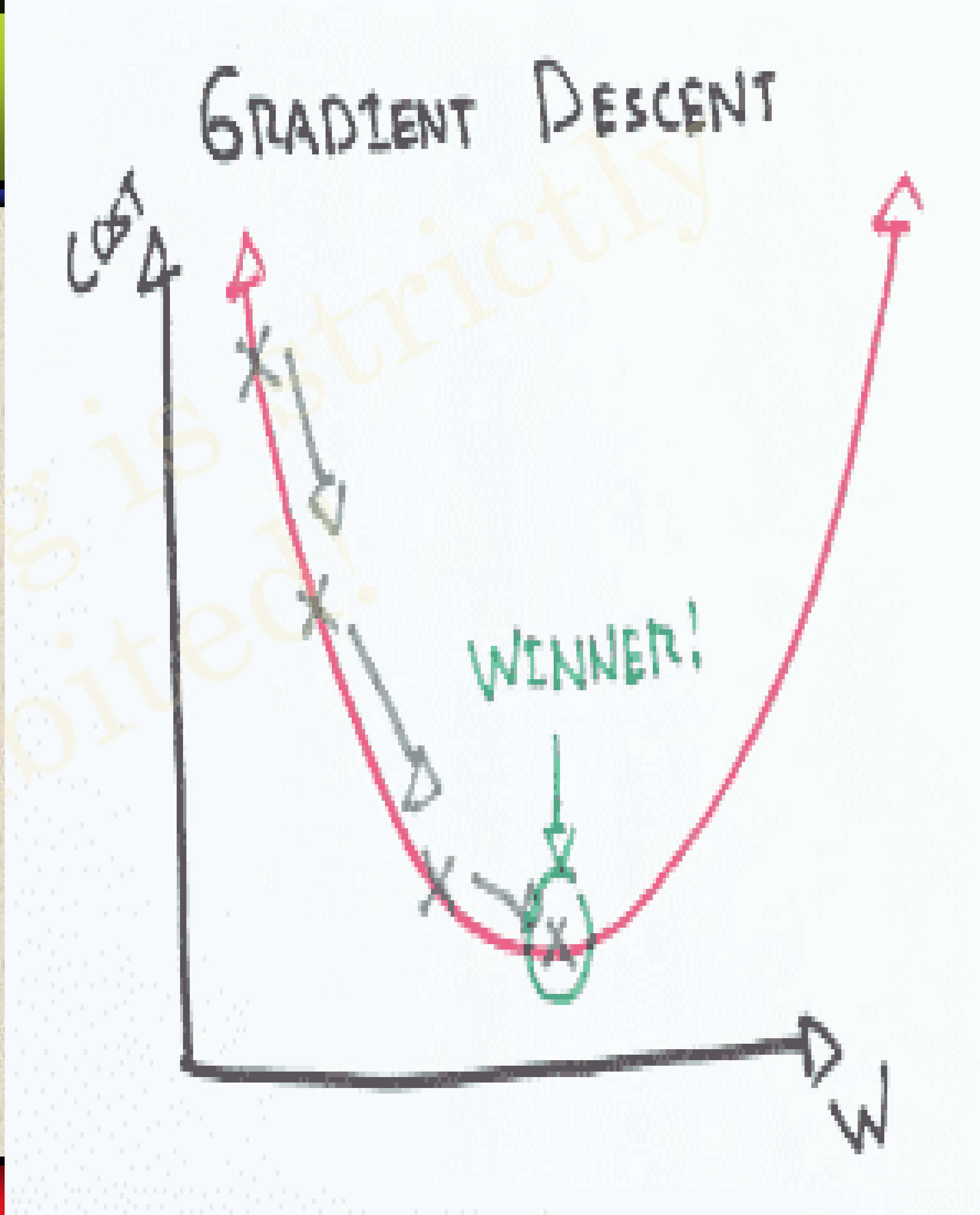
$$slope=\frac{n\sum xy-\sum x\sum y}{n\sum x^2-\left(\sum x\right)^2}$$

$$intercept=\bar{y}-slope\cdot\bar{x}$$

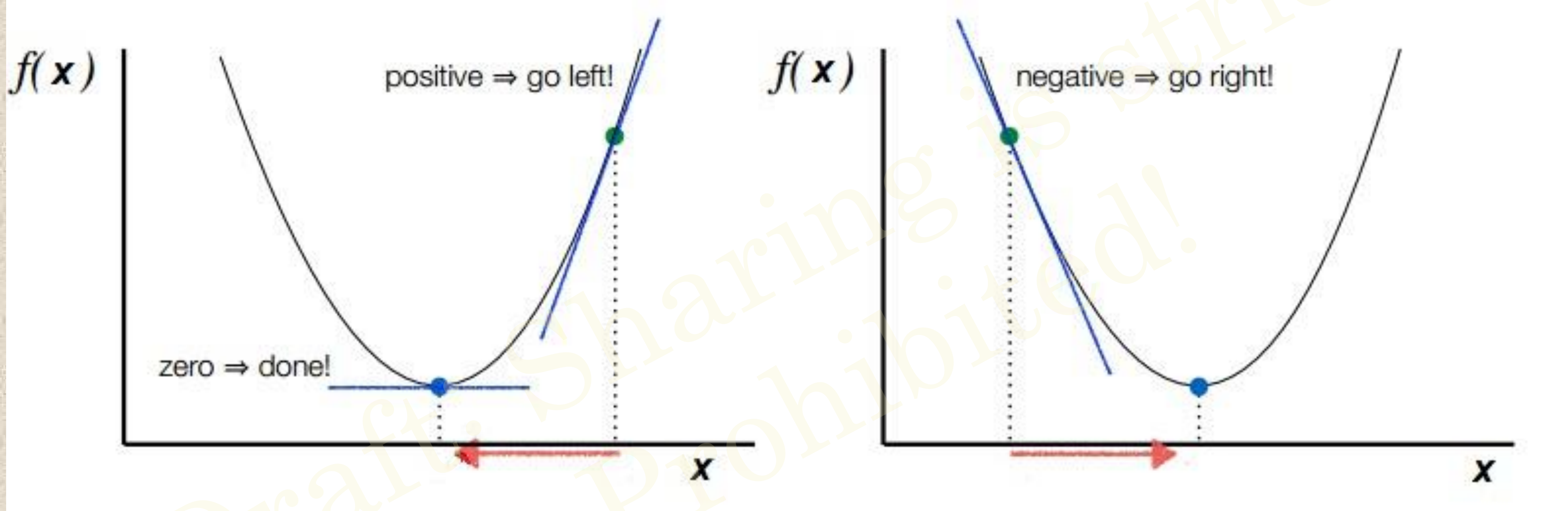
Mother of Dragons



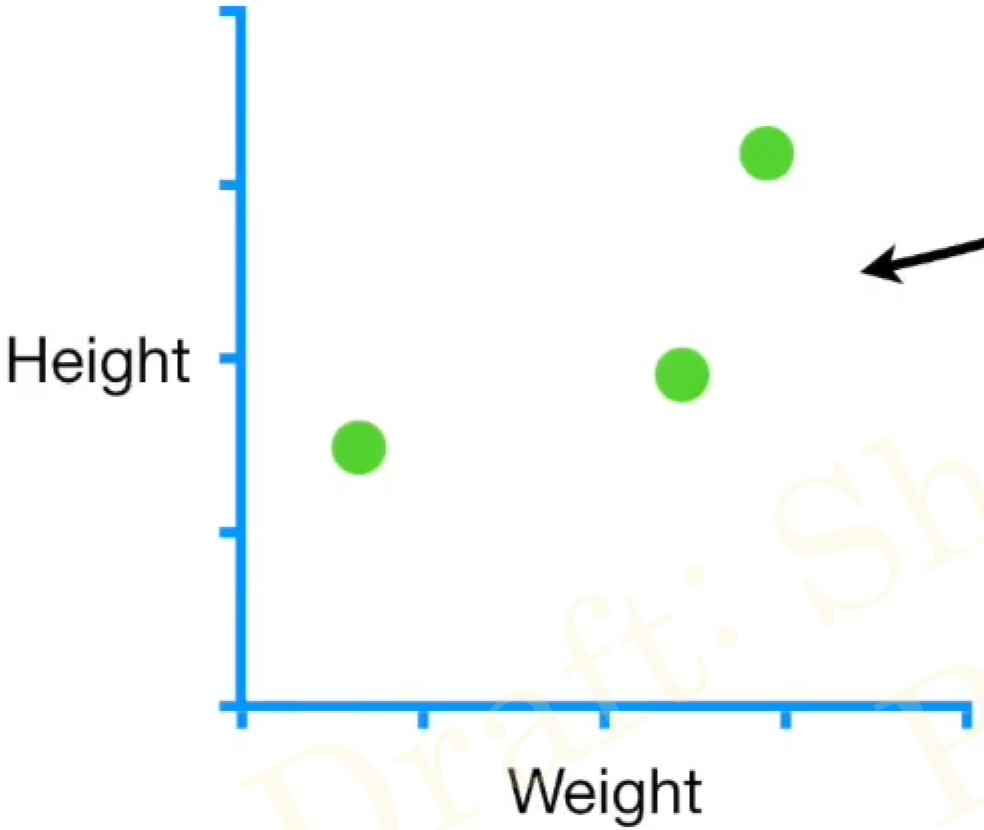
Mother of ML Algorithms



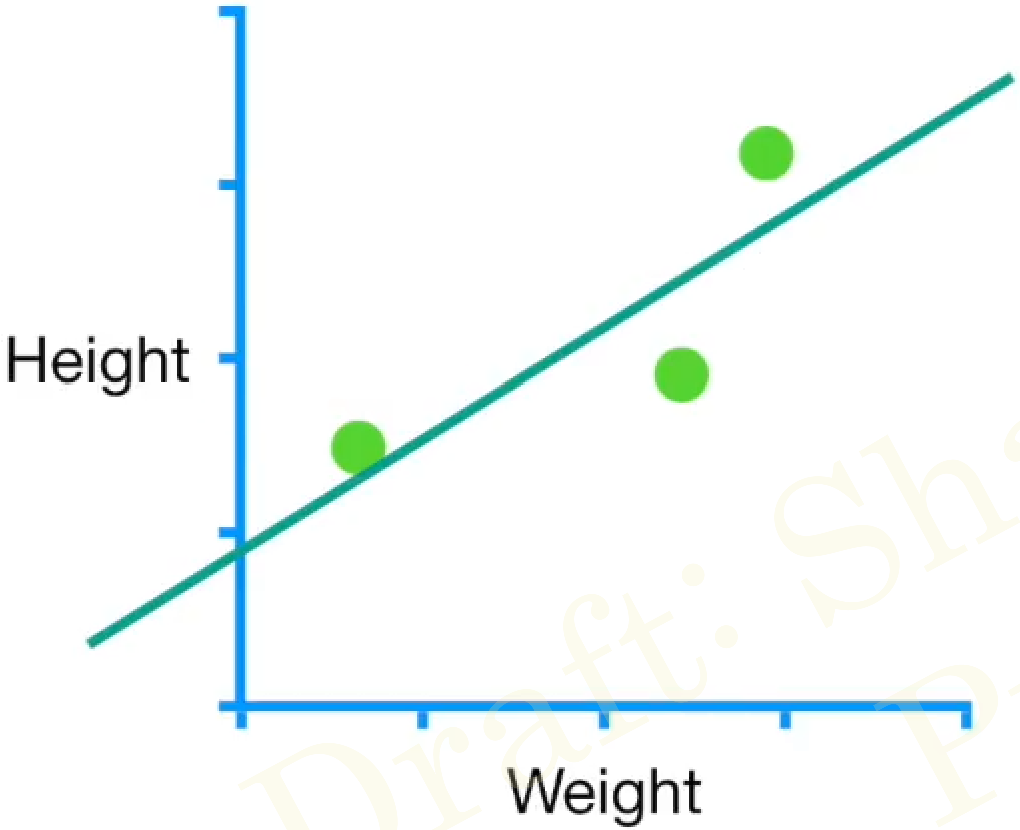
Gradient Descent



So let’s start with a
simple data set.

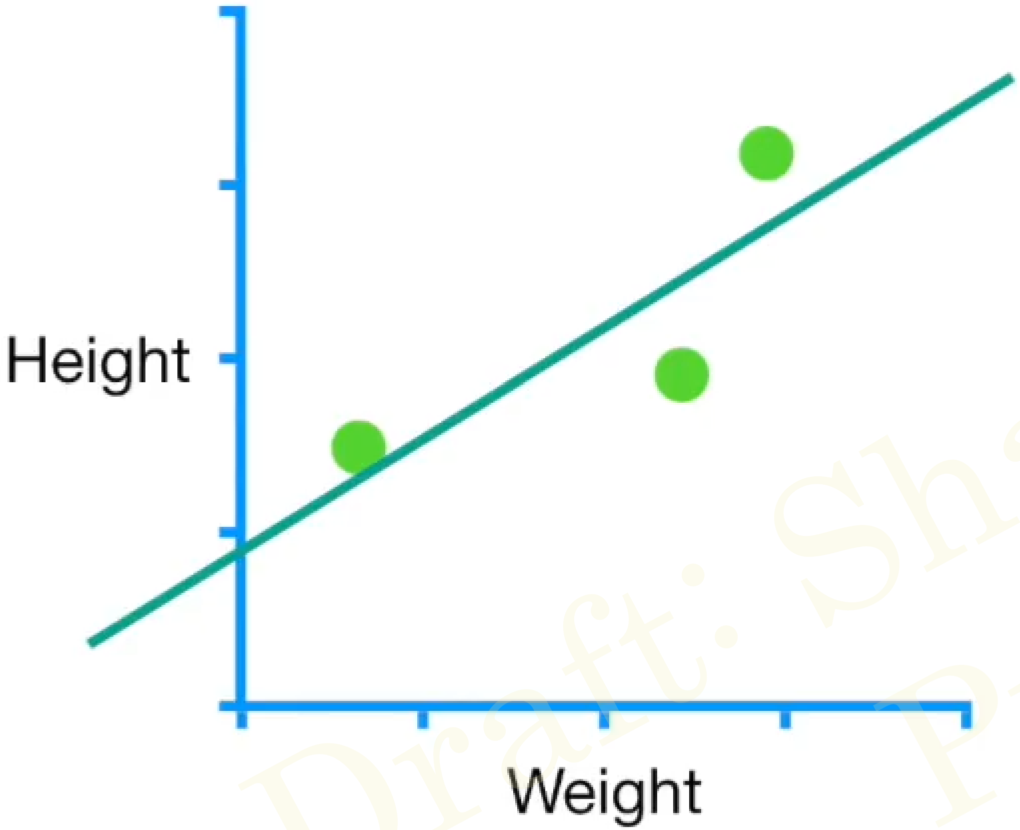


Predicted Height = intercept + slope × **Weight**



So let's learn how **Gradient Descent** can fit a line to data by finding the optimal values for the **Intercept** and the **Slope**.

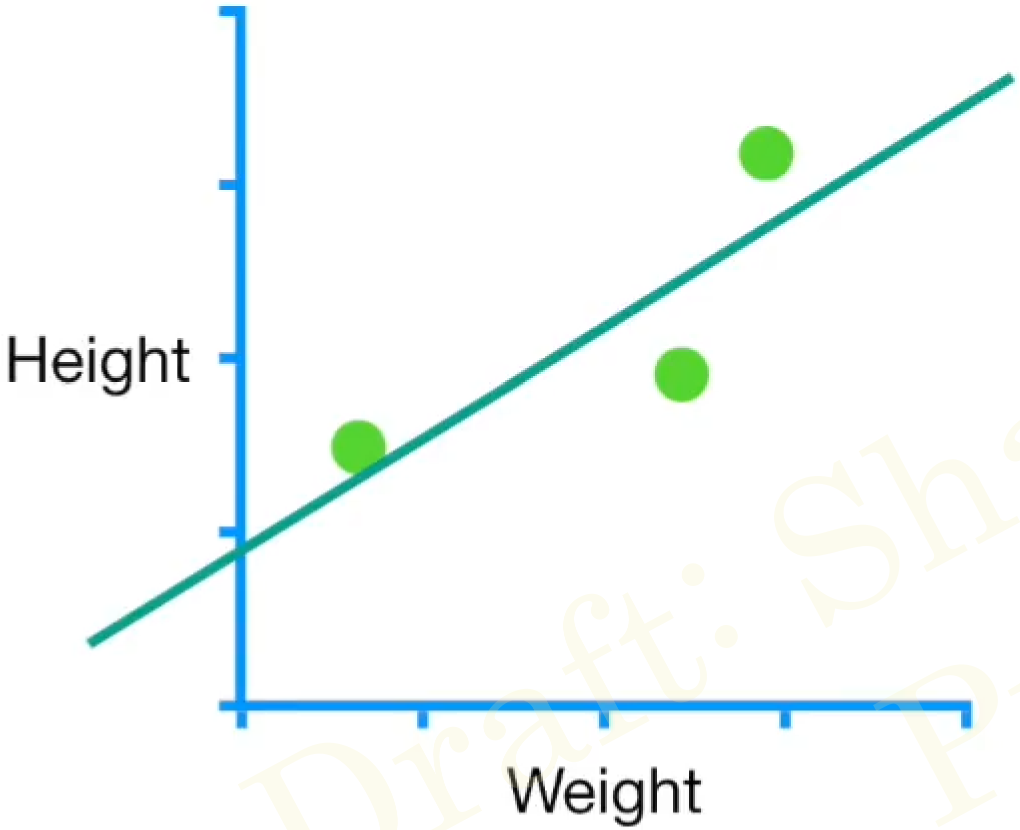
Predicted Height = $\boxed{\text{intercept}}$ + slope × **Weight**



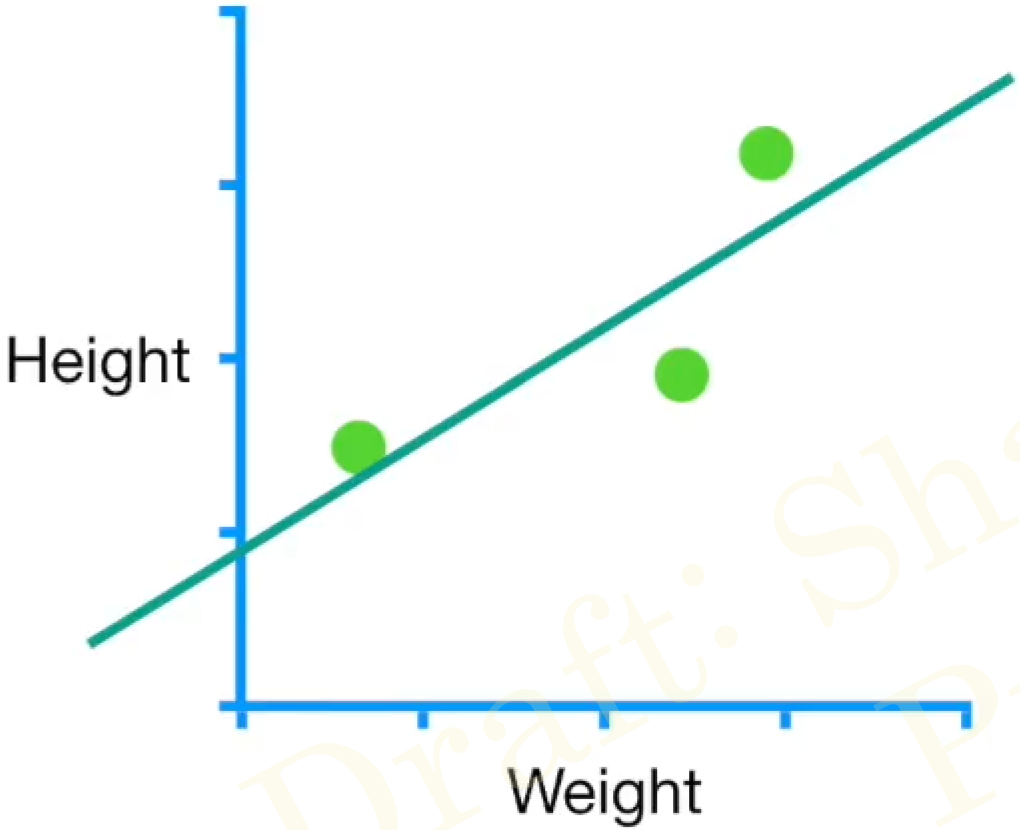
Actually, we'll start by using **Gradient Descent** to find the **Intercept**.

$$\textbf{Predicted Height} = \boxed{\text{intercept}} + \boxed{\text{slope}} \times \textbf{Weight}$$

Then, once we understand how **Gradient Descent** works, we'll use it to solve for the **Intercept** *and* the **Slope**.

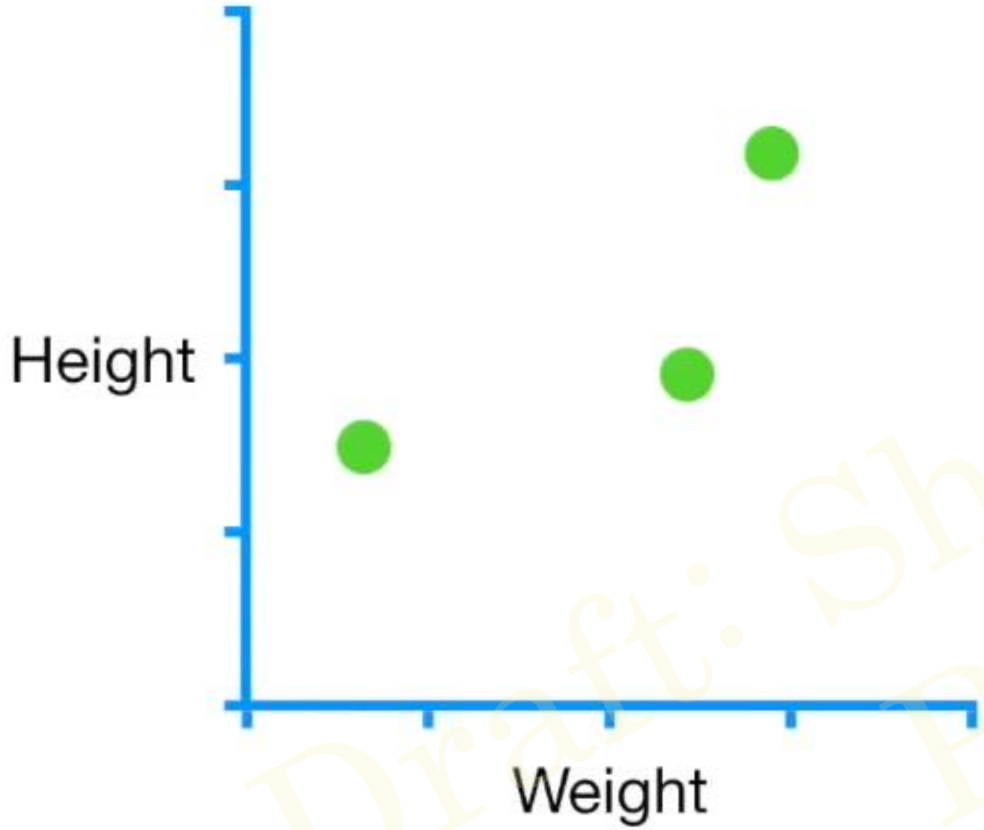


Predicted Height = intercept + $\boxed{\text{slope}}$ × **Weight**



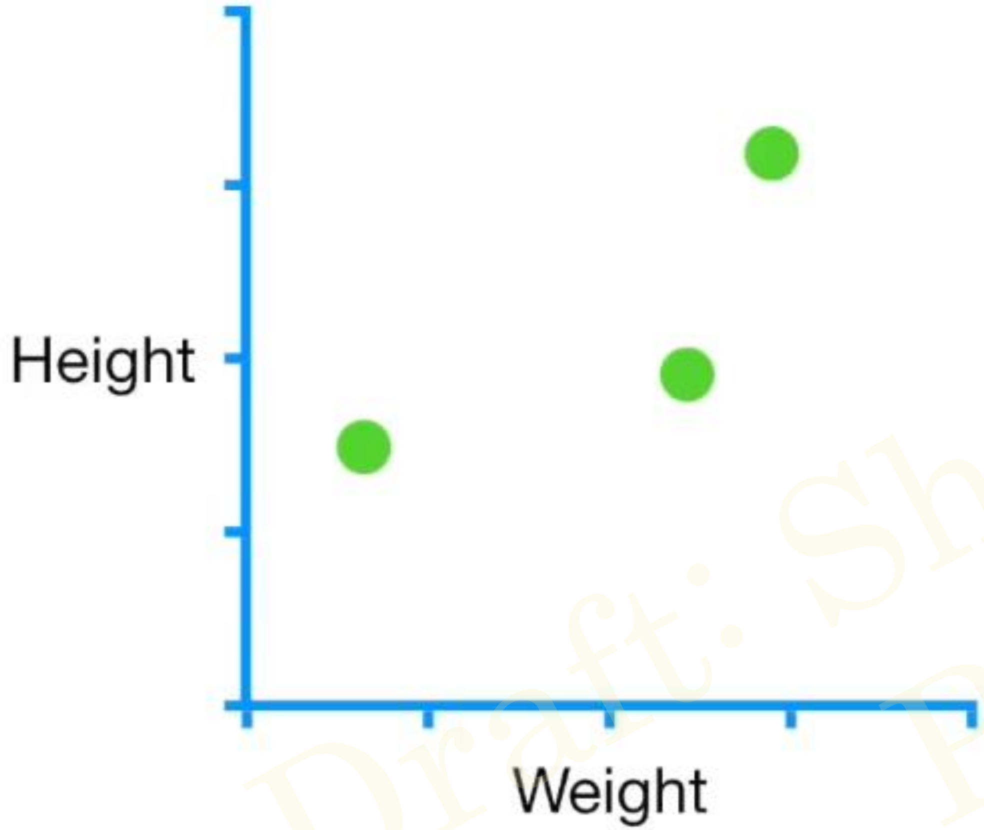
So for now, let's just plug in the **Least Squares** estimate for the **Slope**, **0.64**.

Predicted Height = intercept + 0.64 × **Weight**



The first thing we do is pick a random value for the **Intercept**.

Predicted Height = intercept + 0.64 × **Weight**

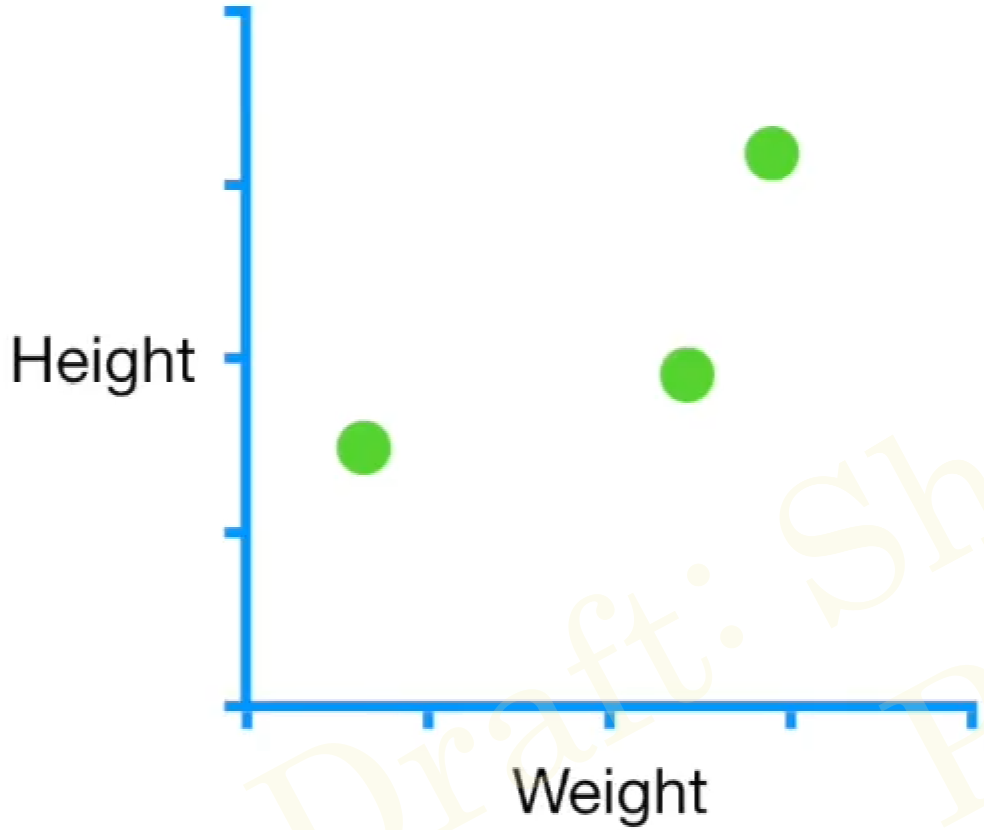


The first thing we do is pick a random value for the **Intercept**.

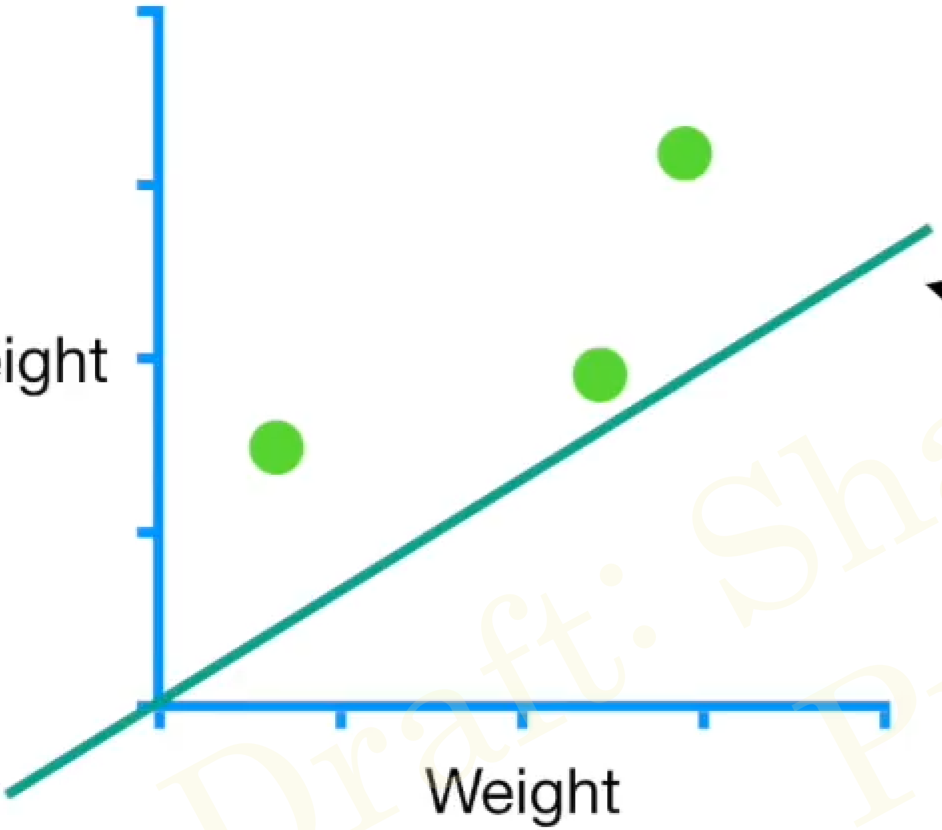
This is just an initial guess that gives **Gradient Descent** something to improve upon.

$$\textbf{Predicted Height} = \boxed{0} + 0.64 \times \textbf{Weight}$$

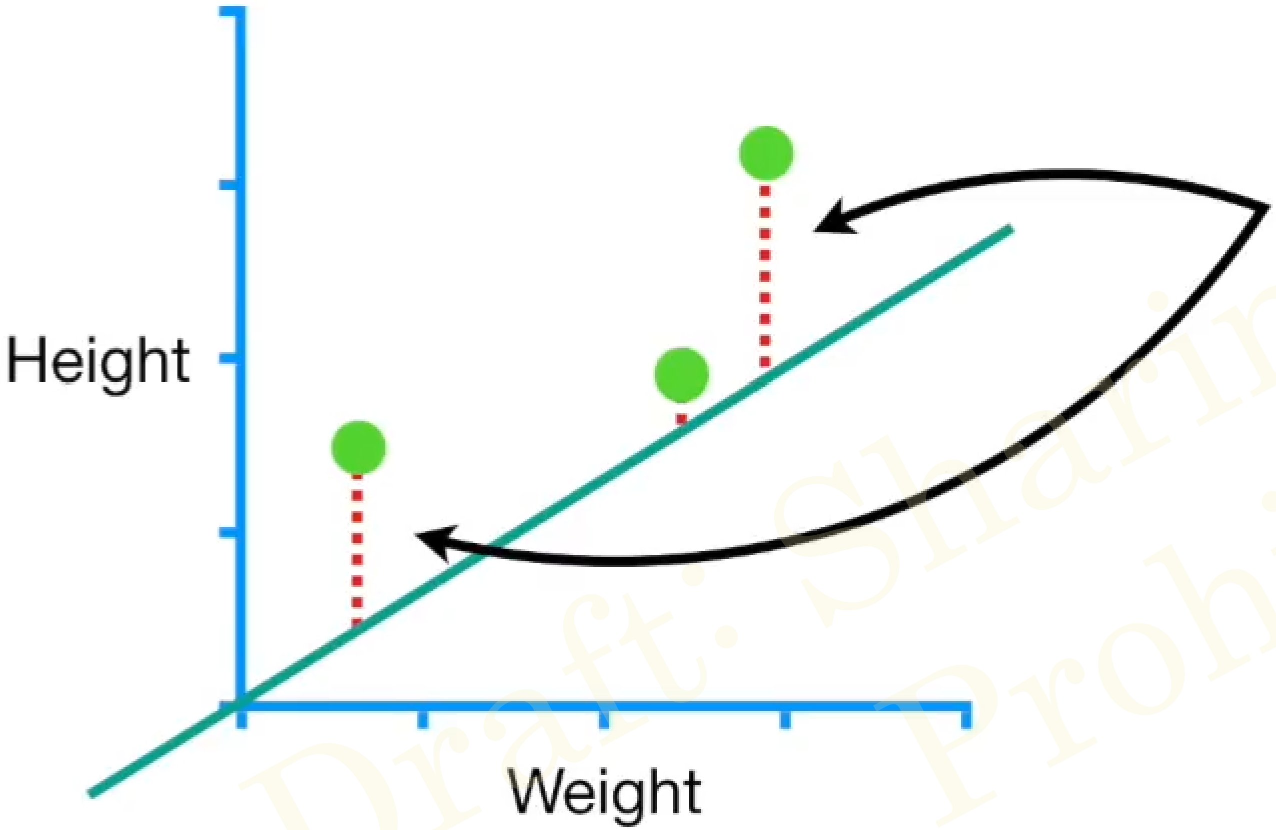
In this case, we'll use **0**, but any number will do.



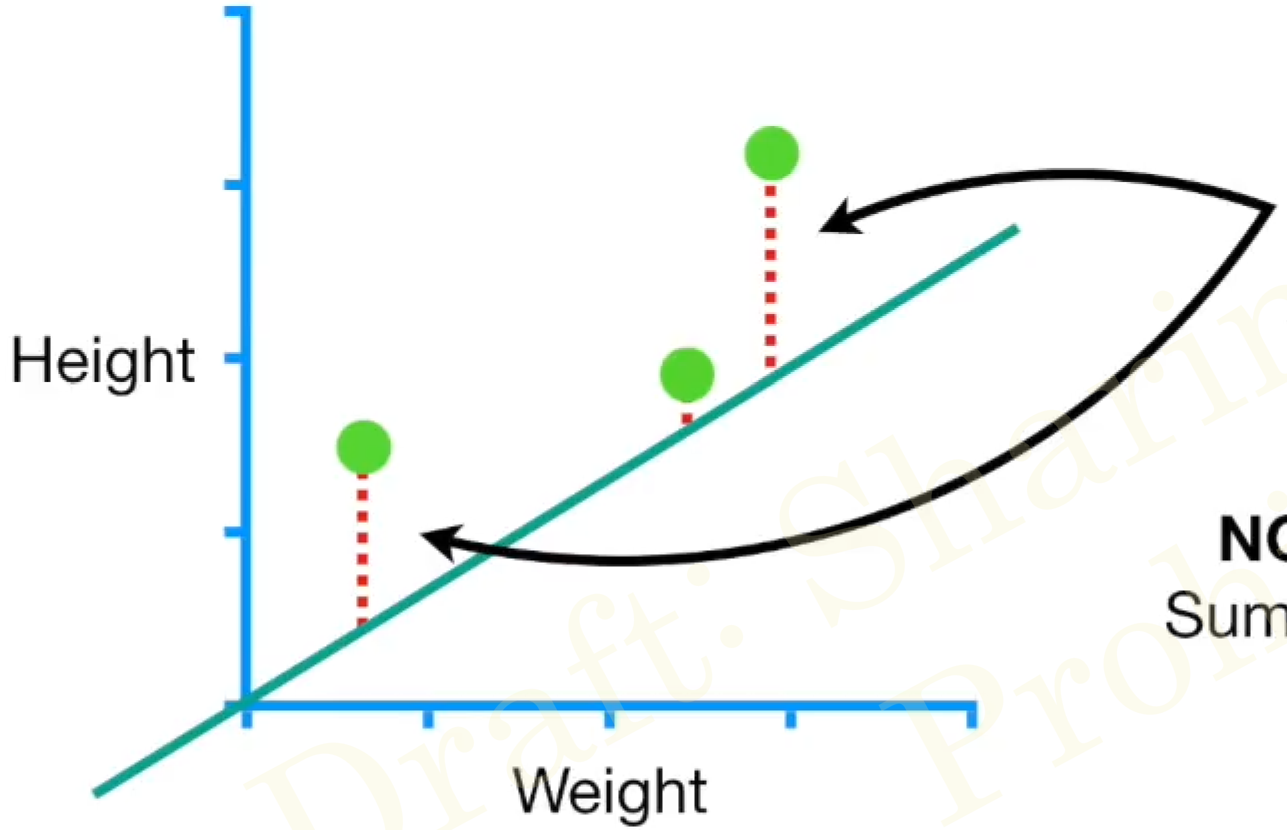
Predicted Height = $\boxed{0}$ + 0.64 × **Weight**



And that gives us the
equation for this line.

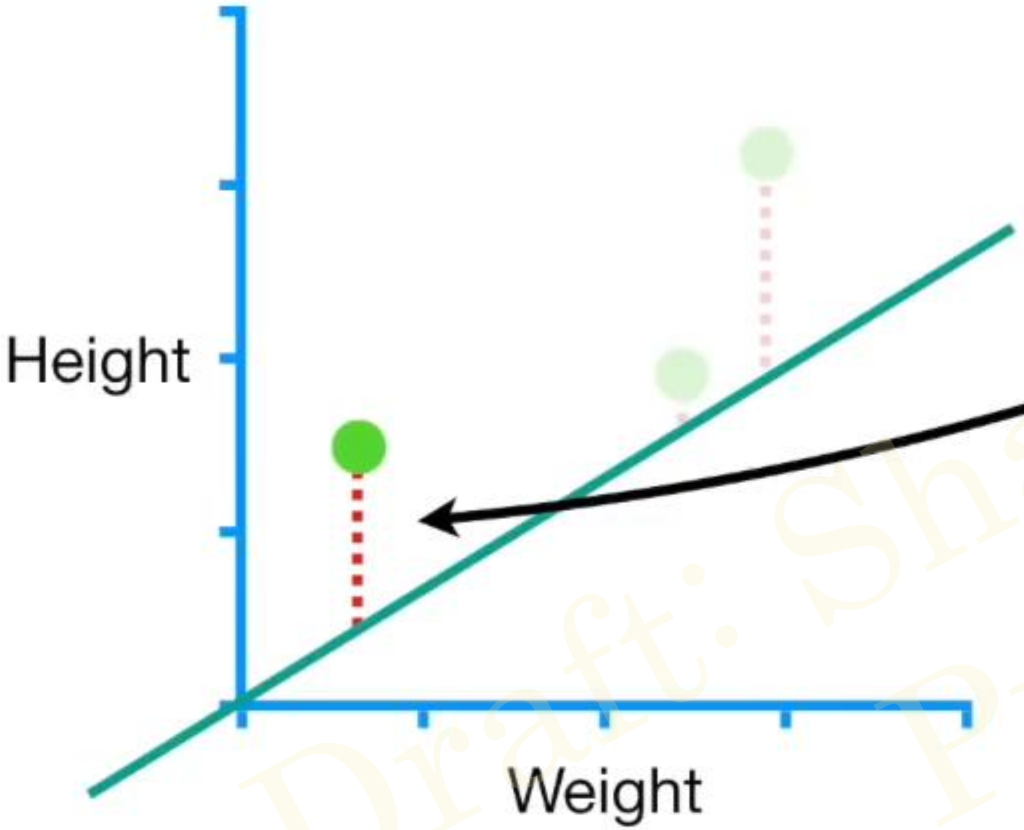


In this example, we will evaluate how well this line fits the data with the **Sum of the Squared Residuals**.

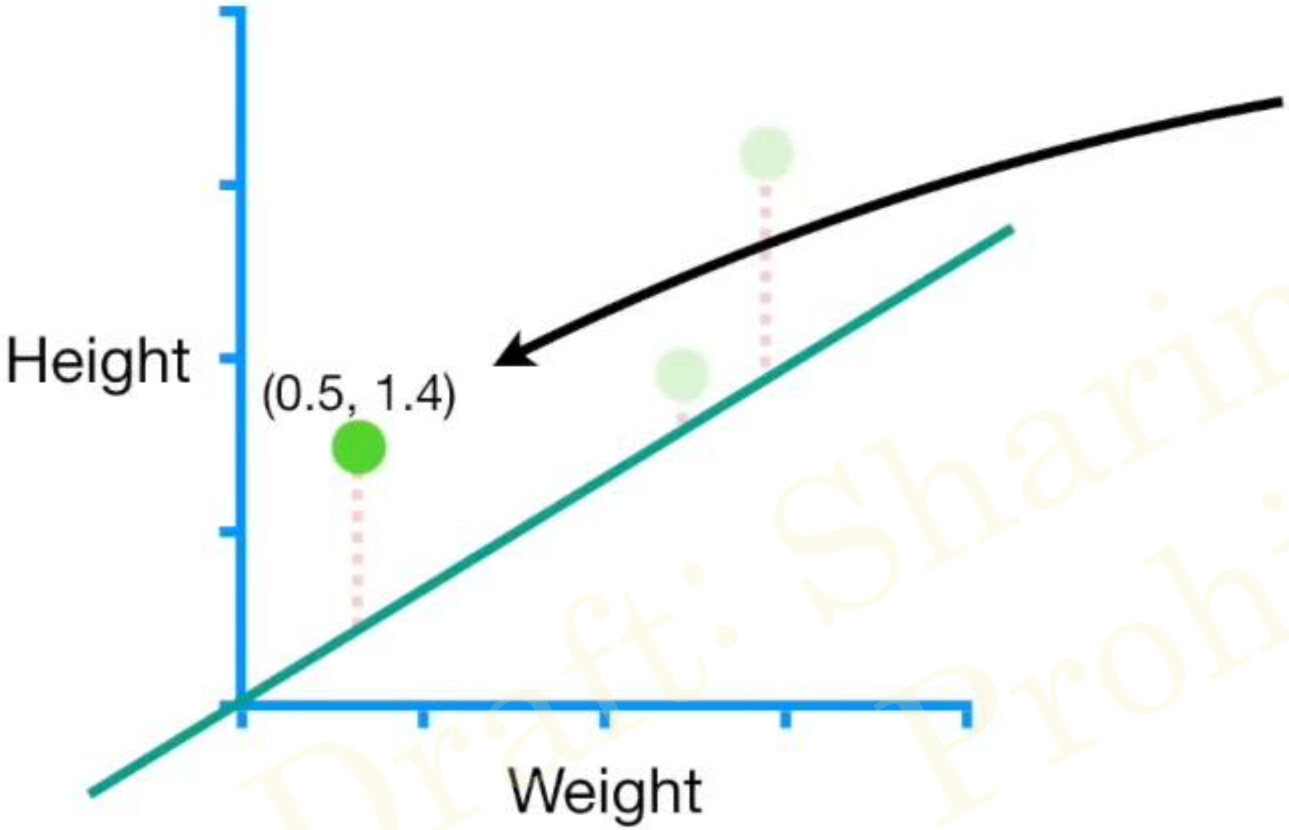


In this example, we will evaluate how well this line fits the data with the **Sum of the Squared Residuals**.

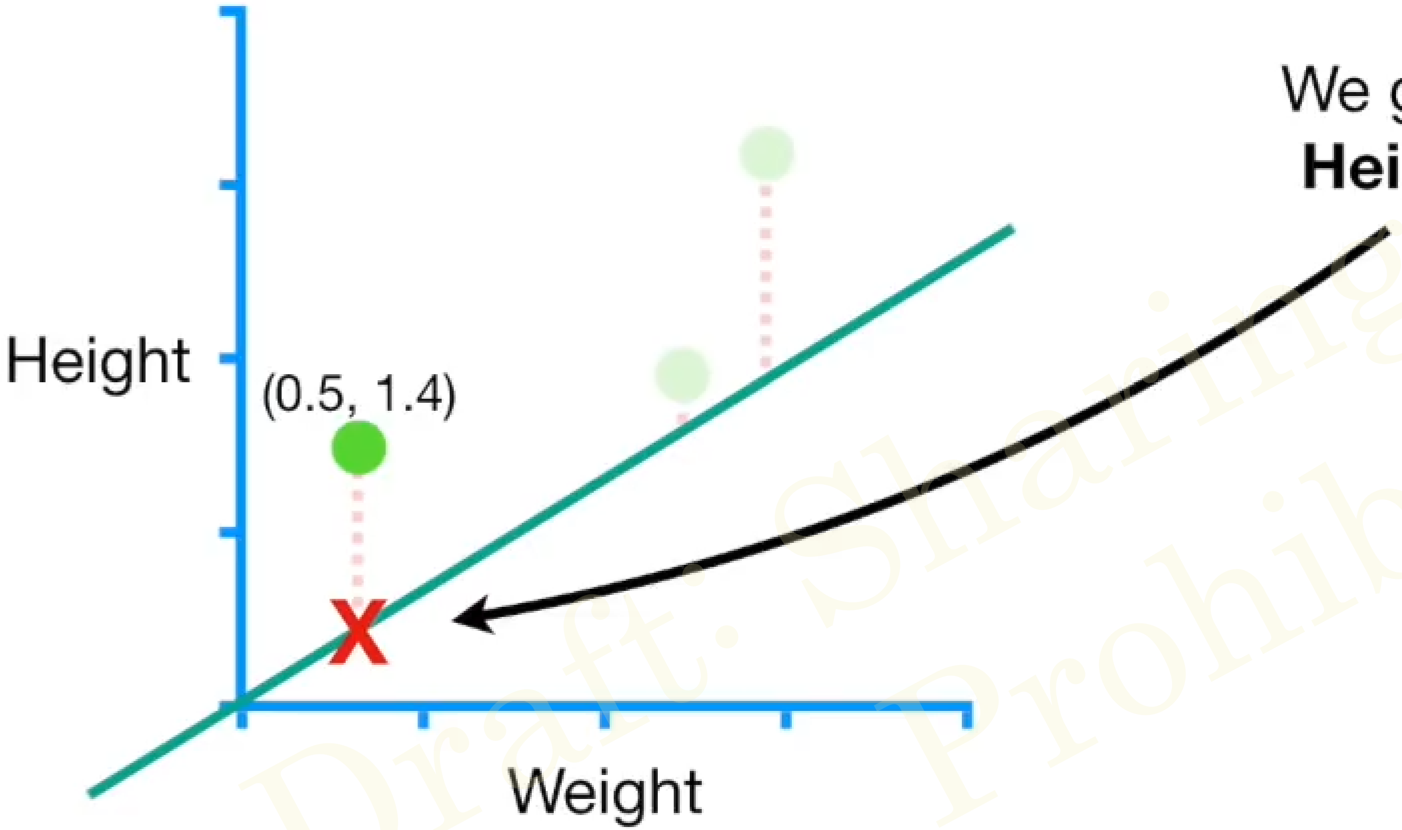
NOTE: In Machine Learning lingo, The Sum of the Squared Residuals is a type of **Loss Function**.



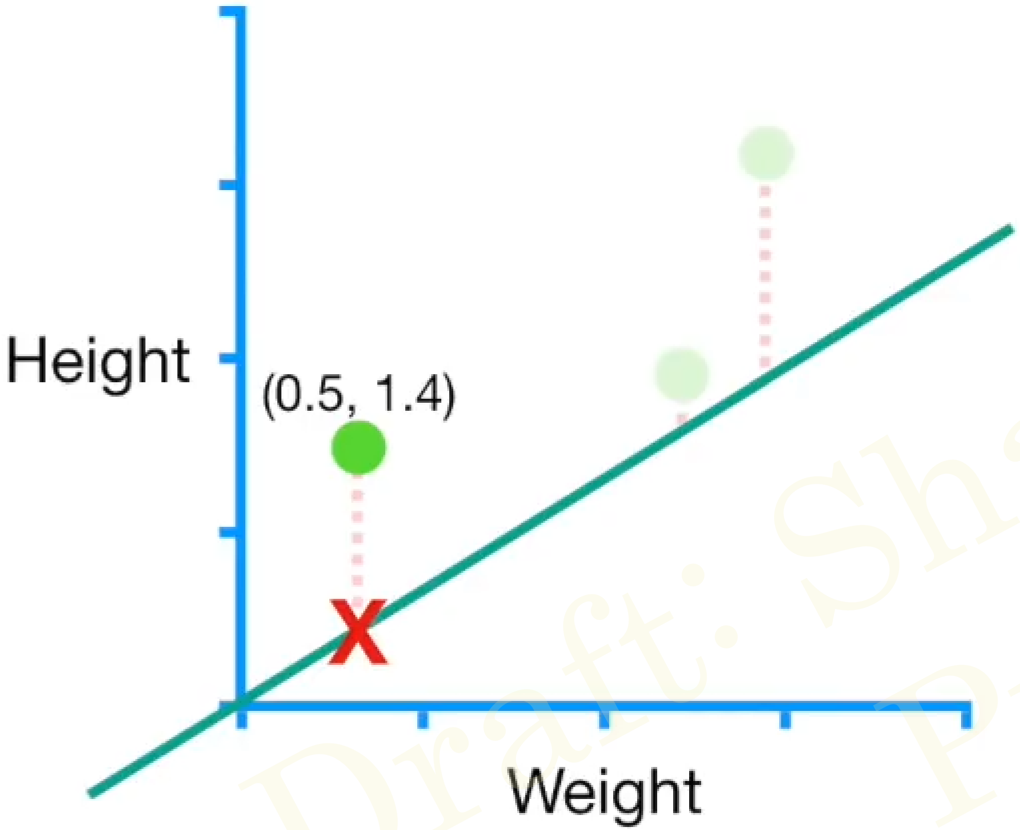
We'll start by calculating this residual.



This datapoint represents a person with **Weight 0.5** and **Height 1.4**.



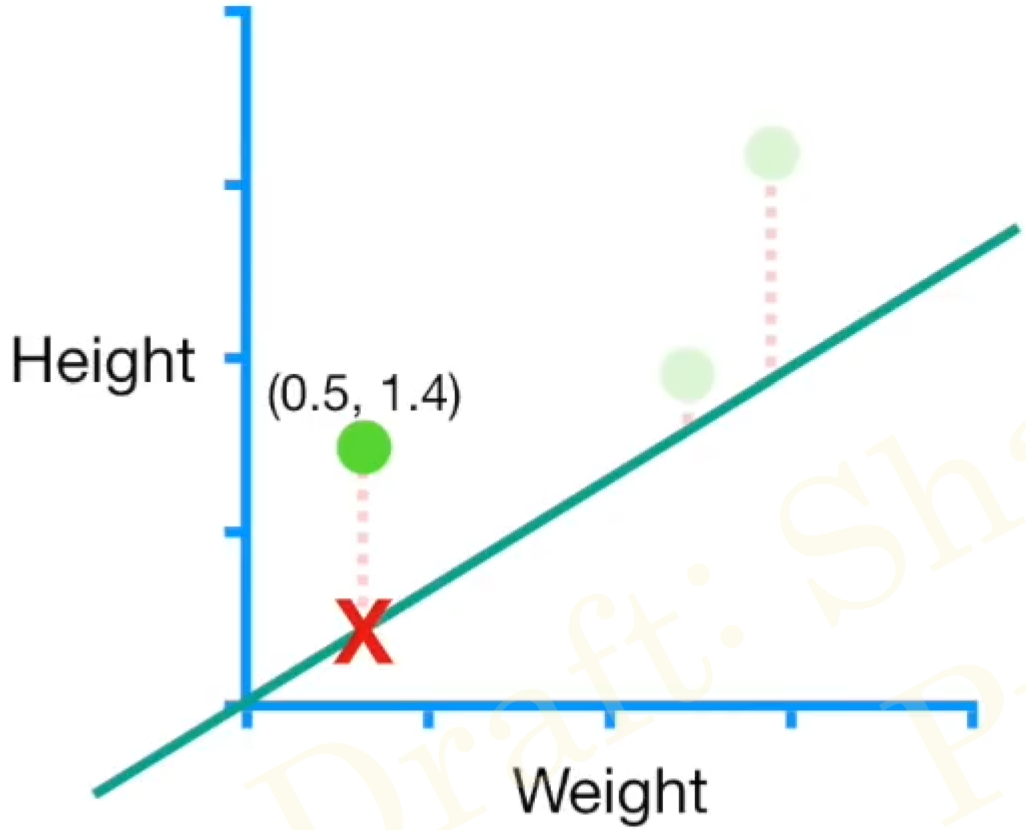
We get the **Predicted Height**, the point on the line…



We get the **Predicted Height**, the point on the line…

…by plugging **Weight = 0.5** into the equation for the line…

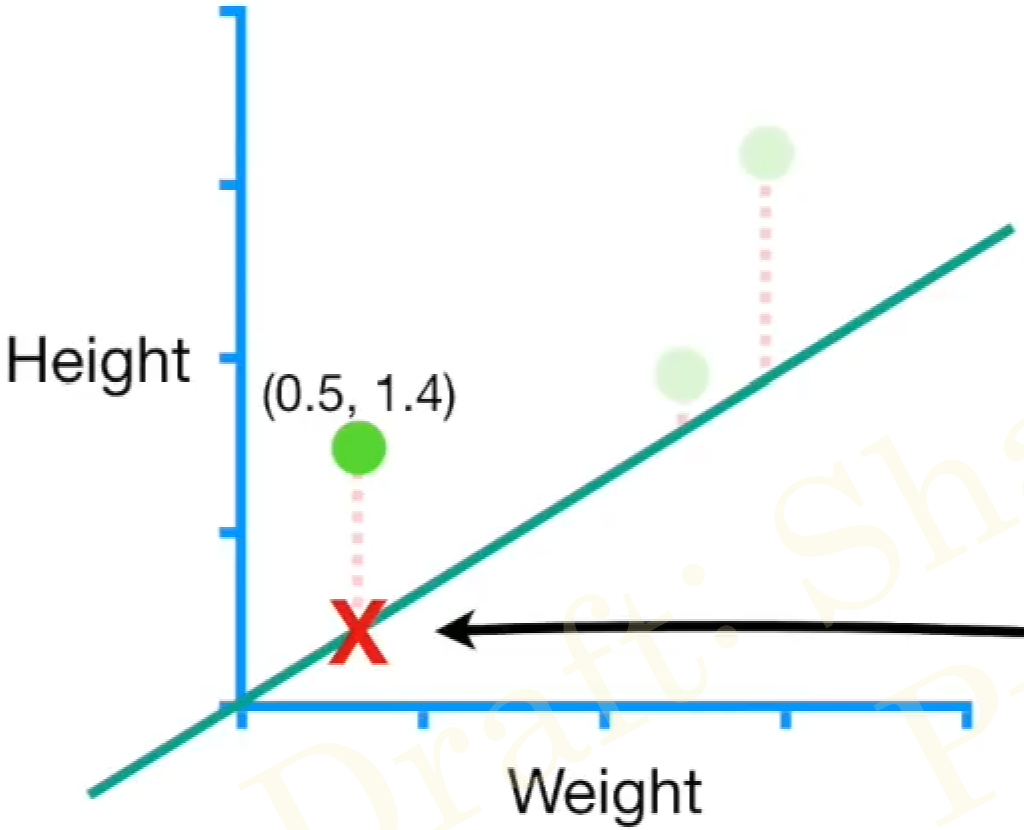
Predicted Height = 0 + 0.64 × **Weight**



We get the **Predicted Height**, the point on the line…

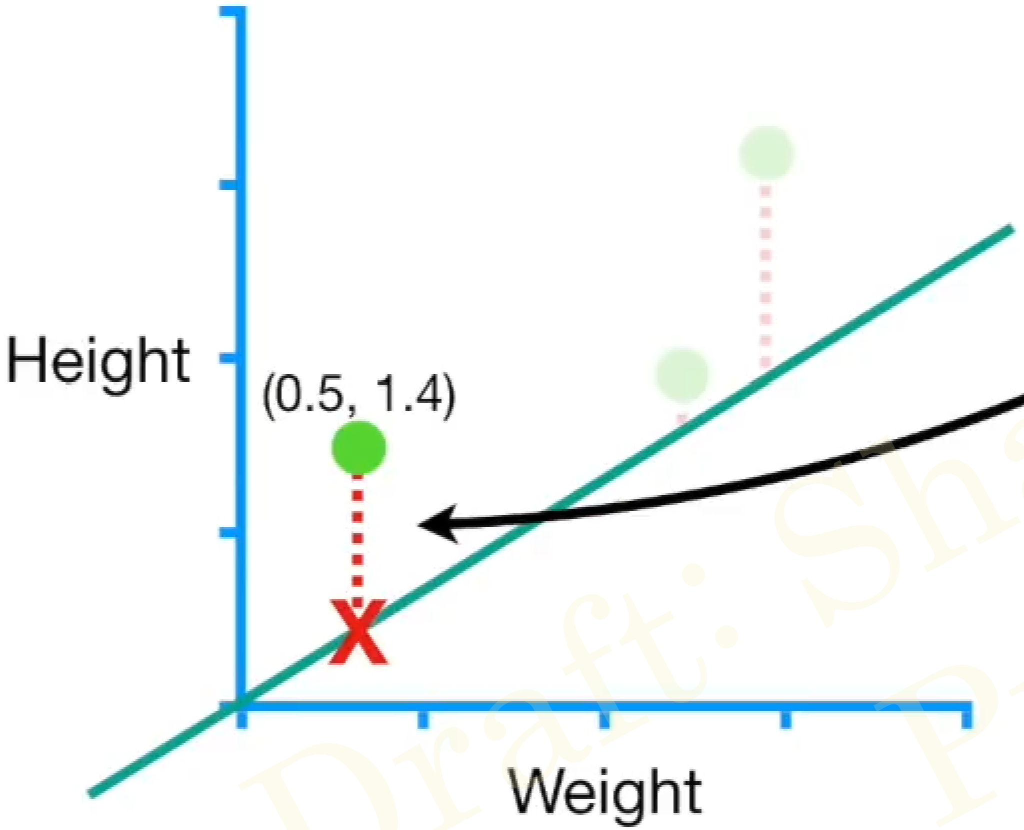
…by plugging **Weight = 0.5** into the equation for the line…

Predicted Height = 0 + 0.64 × **0.5**



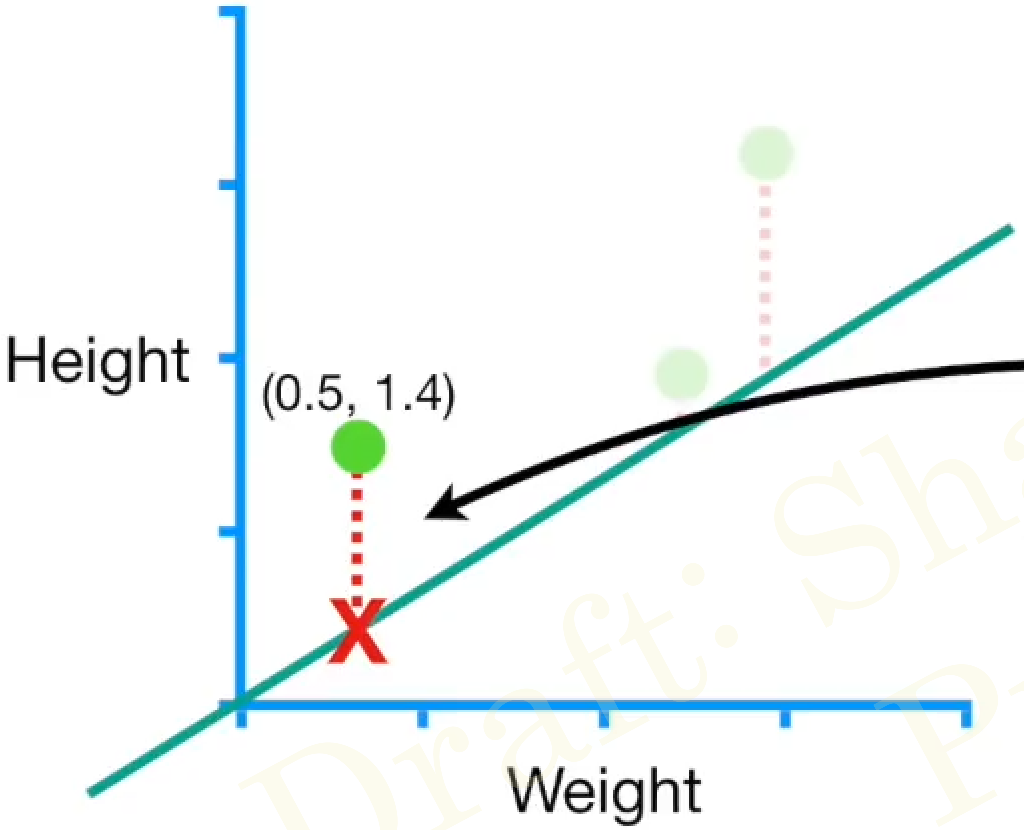
…and the **Predicted Height** is **0.32**.

Predicted Height = 0 + 0.64 × **0.5** = **0.32**



The residual is the difference between the **Observed Height**, and the **Predicted Height**…

Predicted Height = 0 + 0.64 × **0.5** = **0.32**

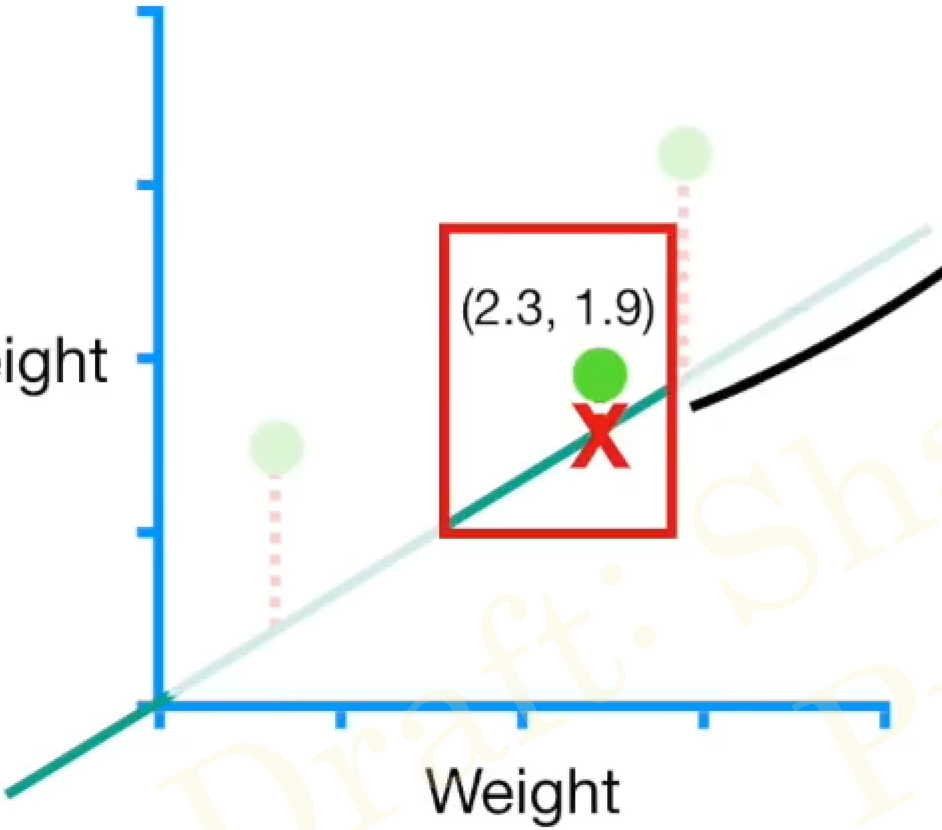


…and that gives us **1.1** for the residual.

Residual = 1.4 - 0.32 = **1.1**

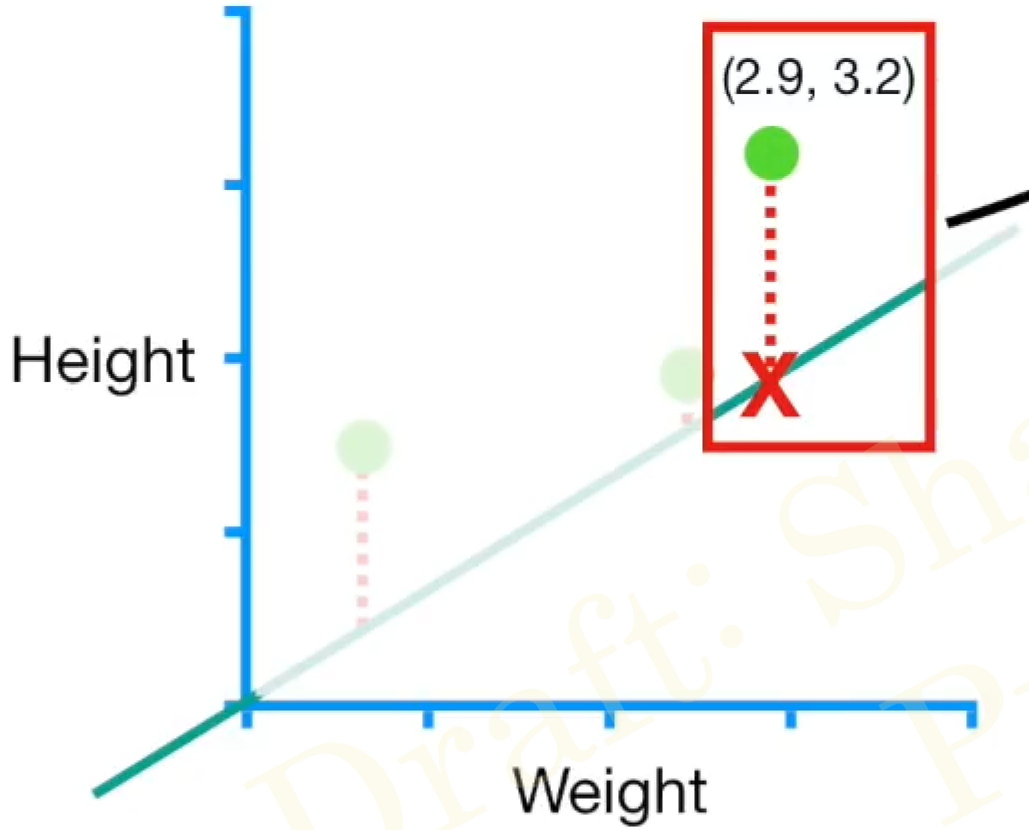
Predicted Height = 0 + 0.64 × **0.5** = **0.32**

Sum of squared residuals = $1.1^2 + 0.4^2$



...the second residual is **0.4**...

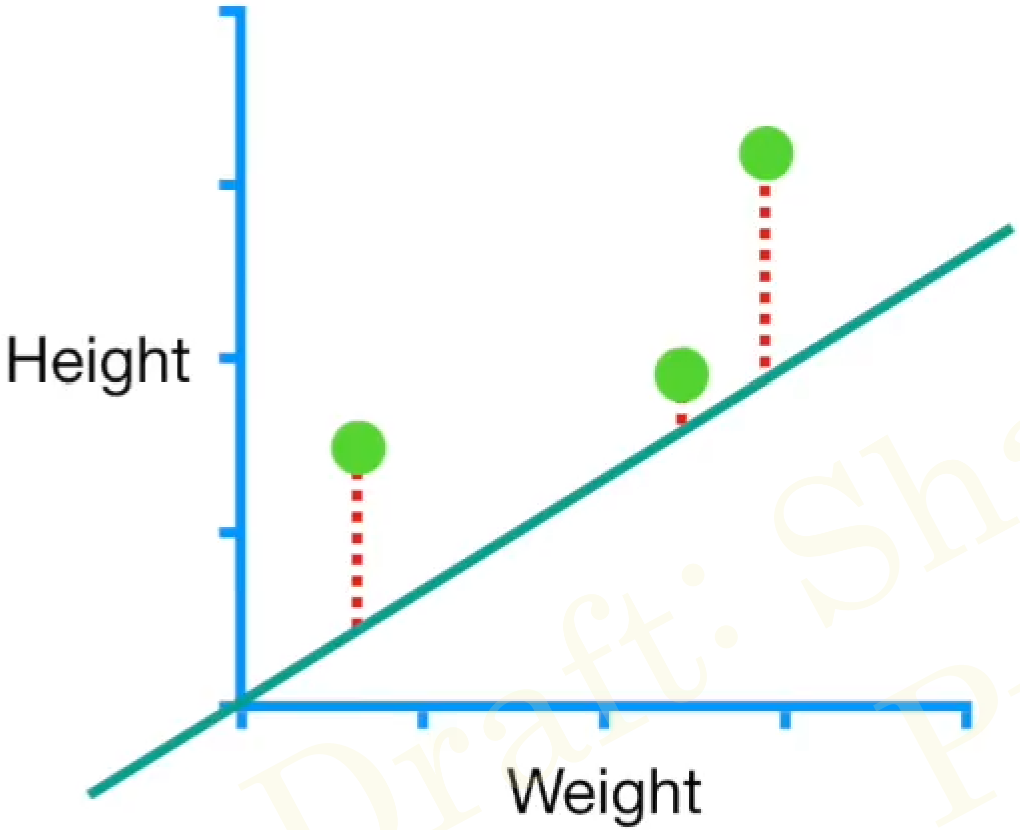
Sum of squared residuals = $1.1^2 + 0.4^2 + 1.3^2$



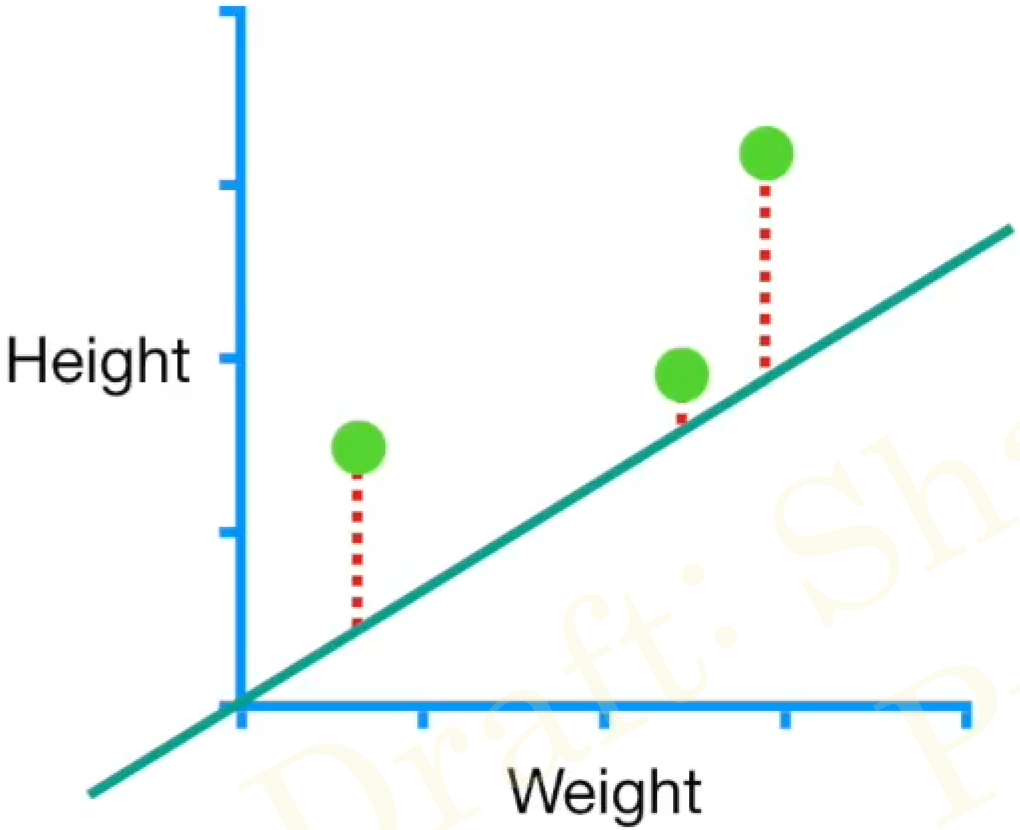
...and the third residual is **1.3**.

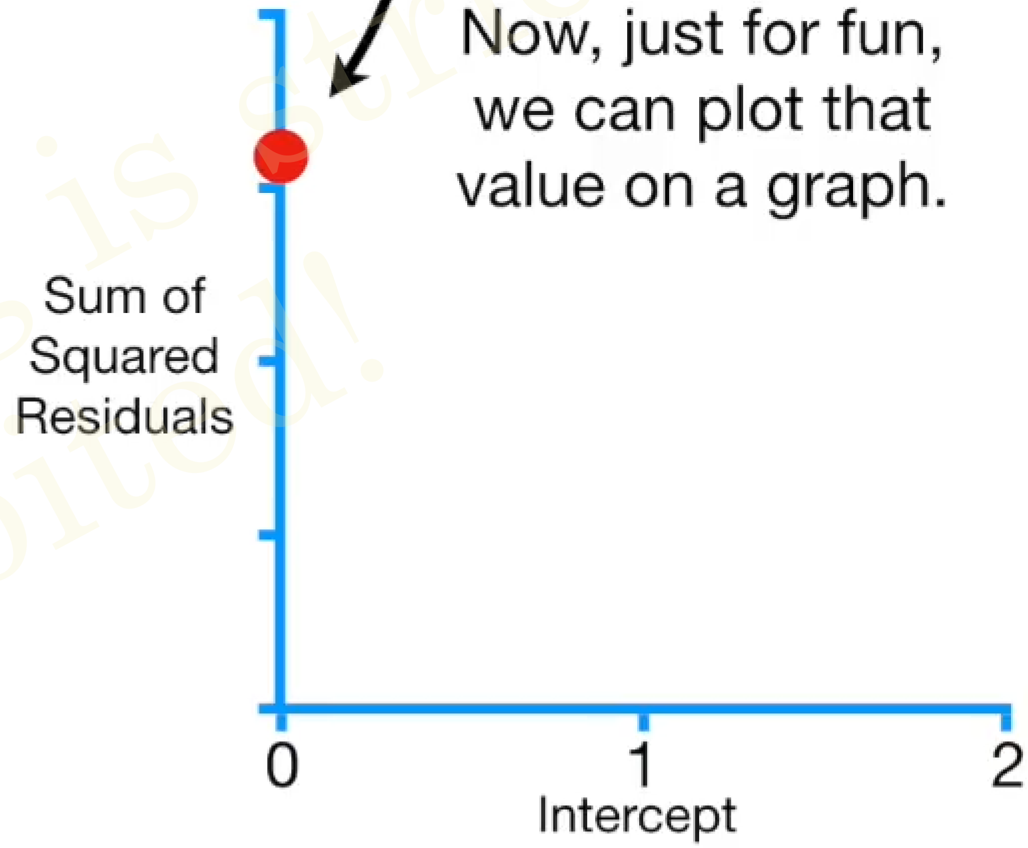
$$\text{Sum of squared residuals} = 1.1^2 + 0.4^2 + 1.3^2 = \boxed{3.1}$$

In the end, **3.1** is the Sum of the Squared Residuals.



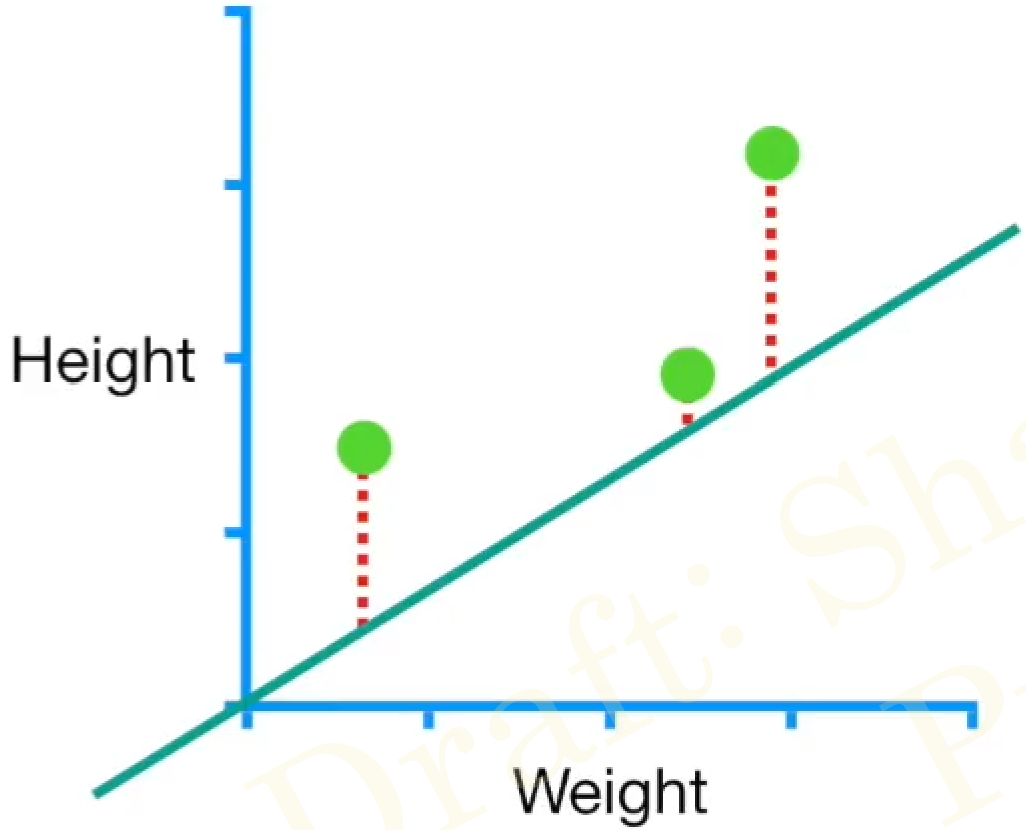
Sum of squared residuals = $1.1^2 + 0.4^2 + 1.3^2 = \boxed{3.1}$

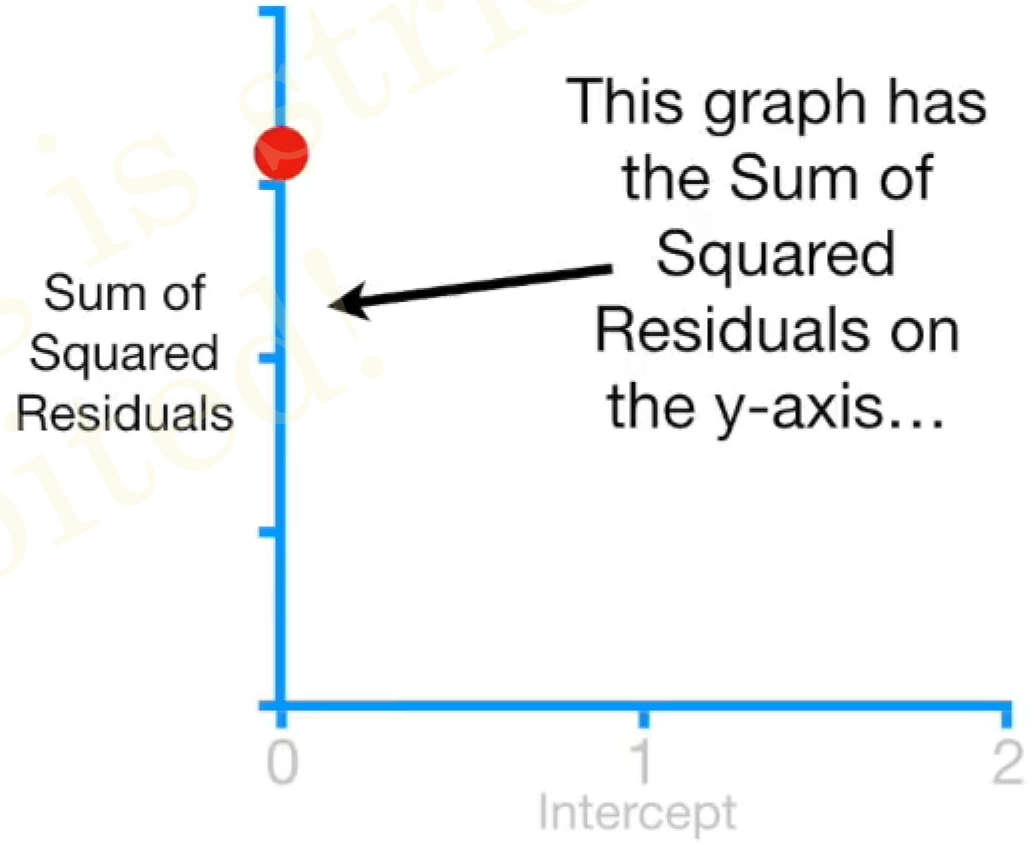




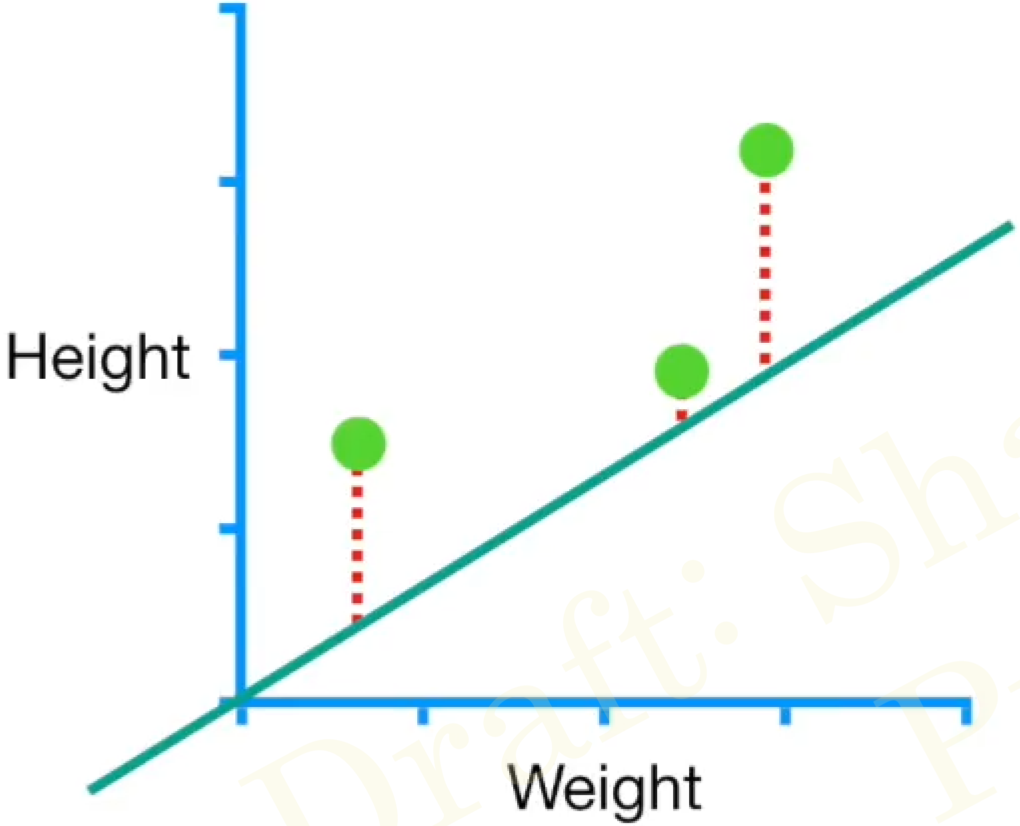
Now, just for fun, we can plot that value on a graph.

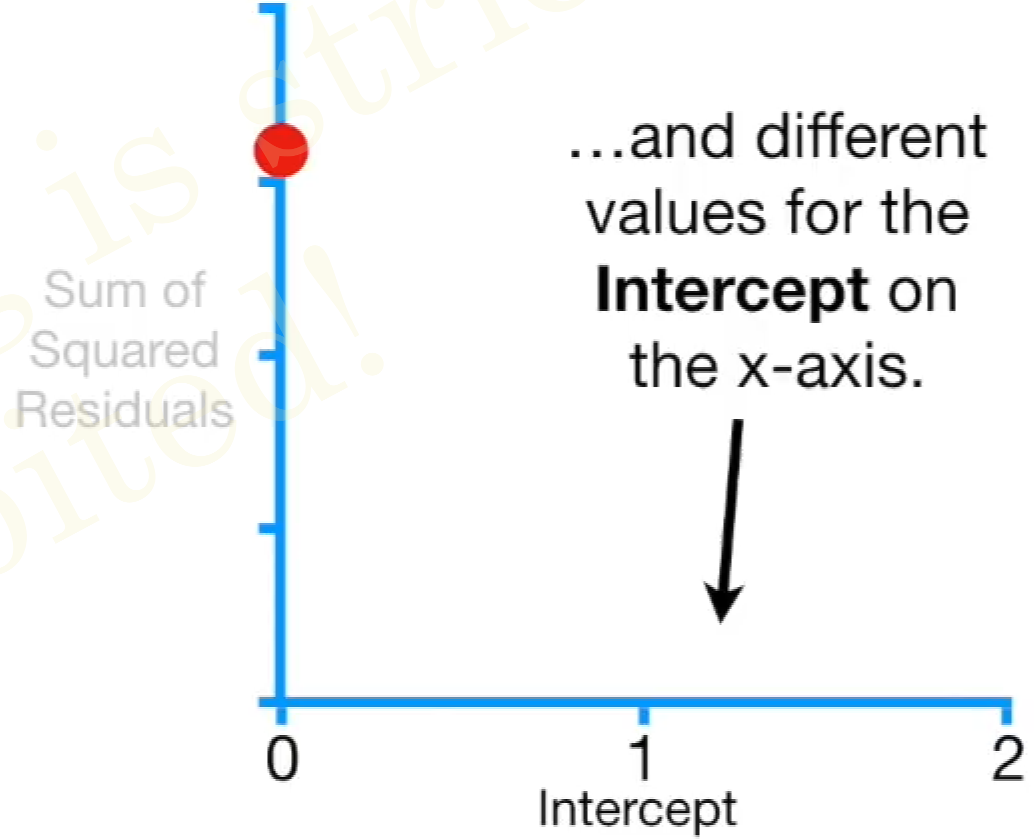
Sum of squared residuals = $1.1^2 + 0.4^2 + 1.3^2 = 3.1$





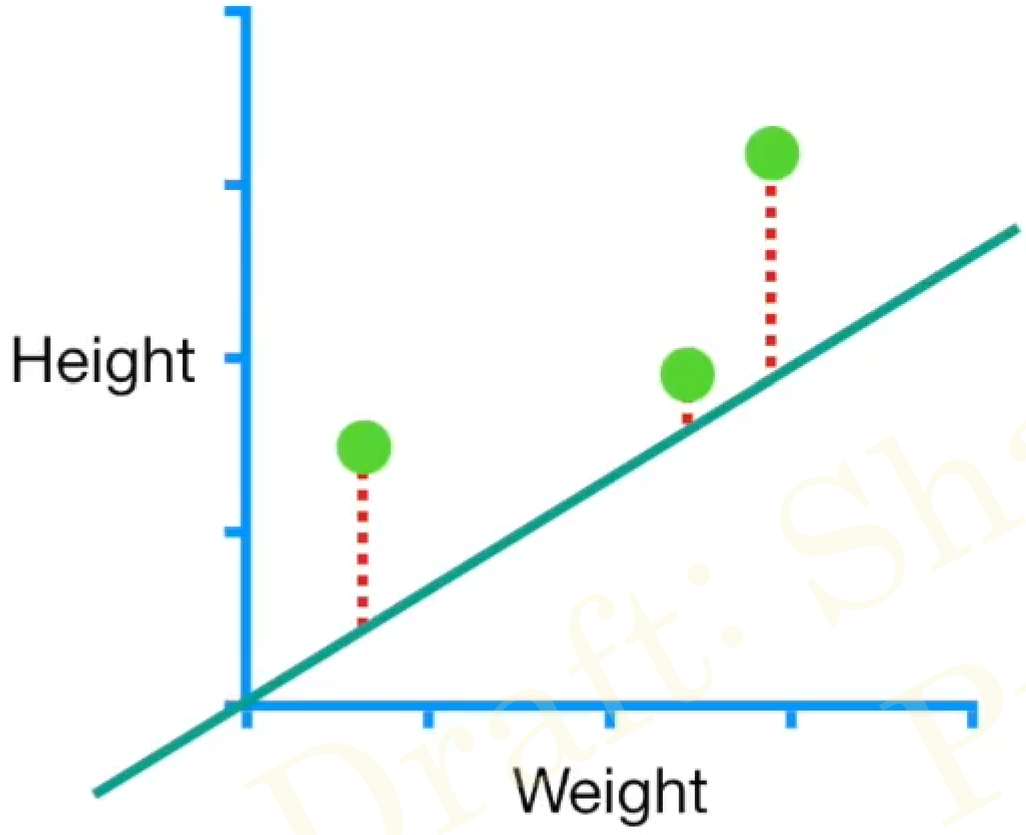
Sum of squared residuals = $1.1^2 + 0.4^2 + 1.3^2 = 3.1$

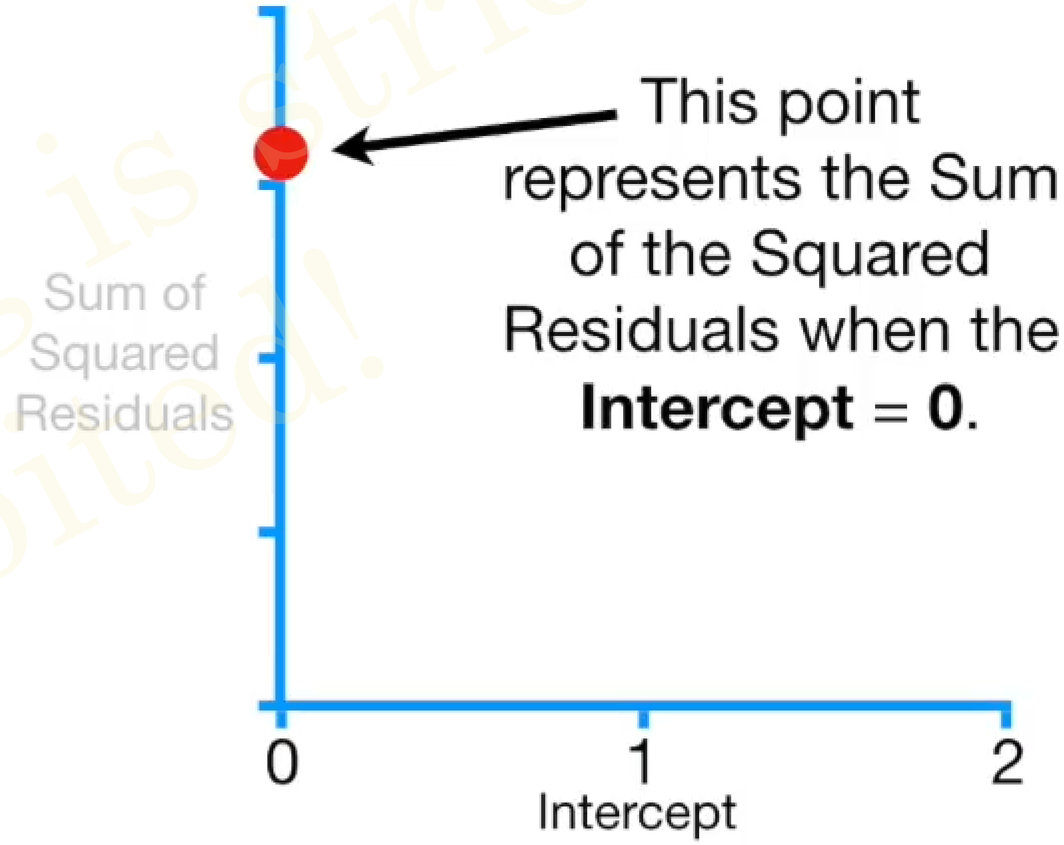




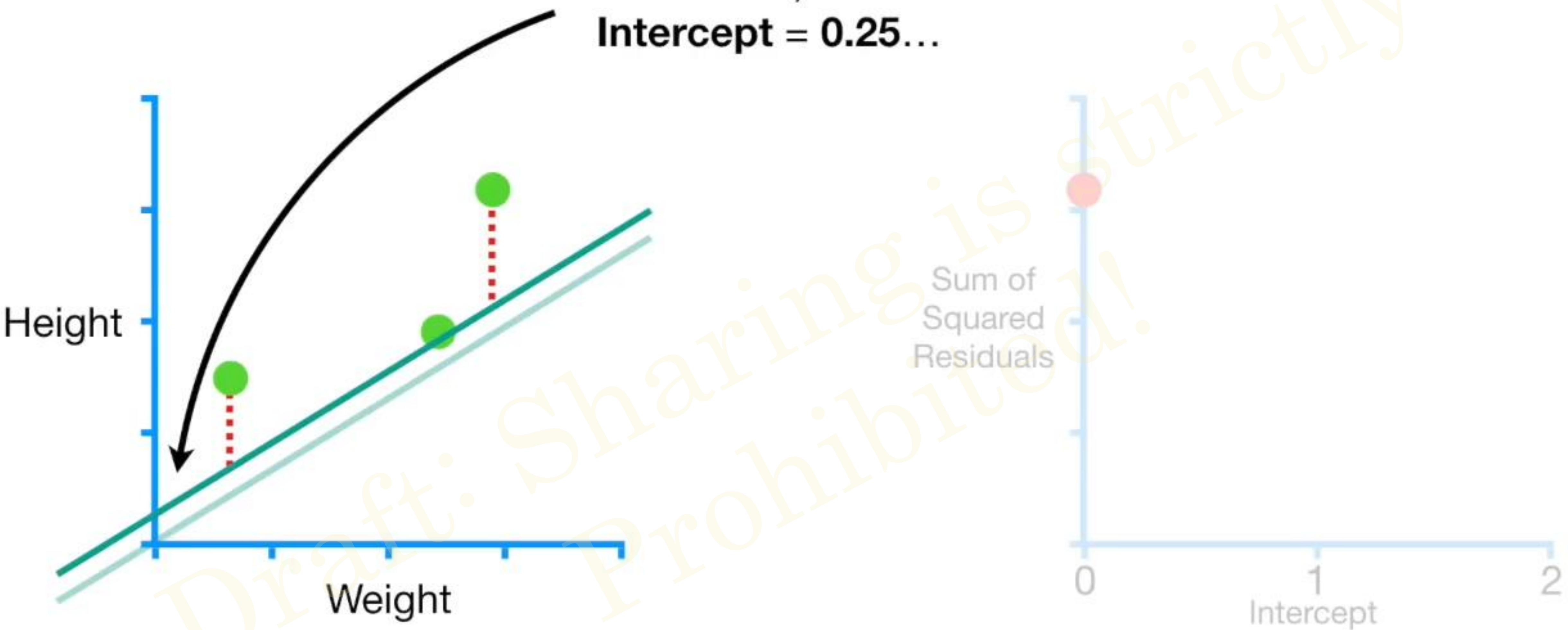
…and different values for the **Intercept** on the x-axis.

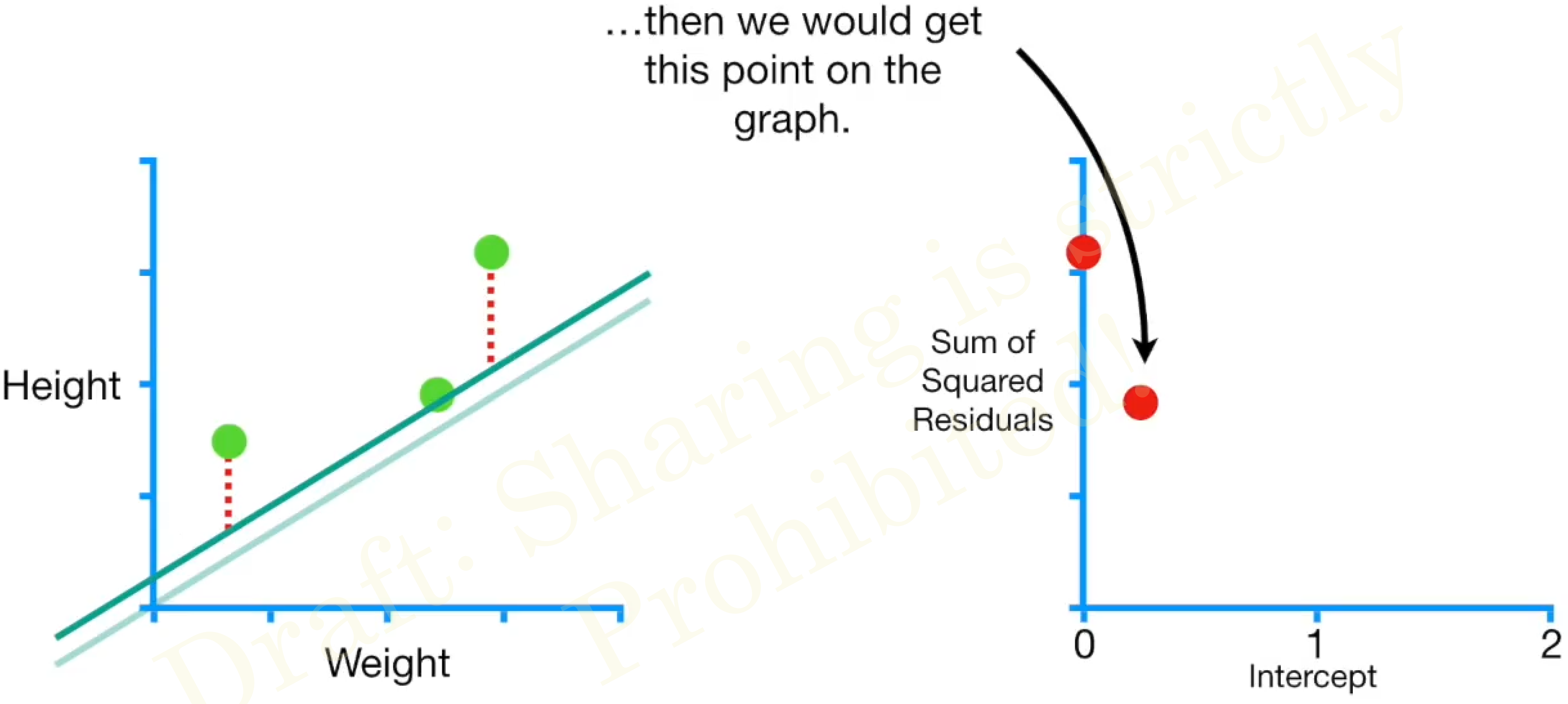
Sum of squared residuals = $1.1^2 + 0.4^2 + 1.3^2 = 3.1$





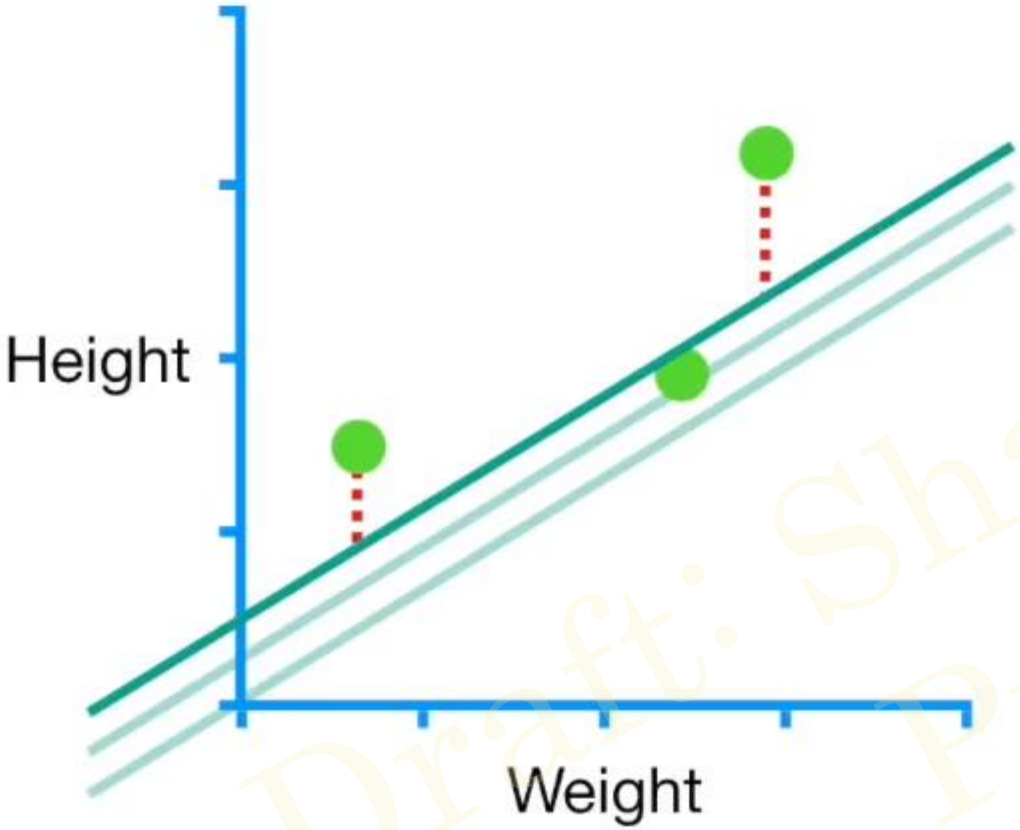
However, if the
Intercept = **0.25**…

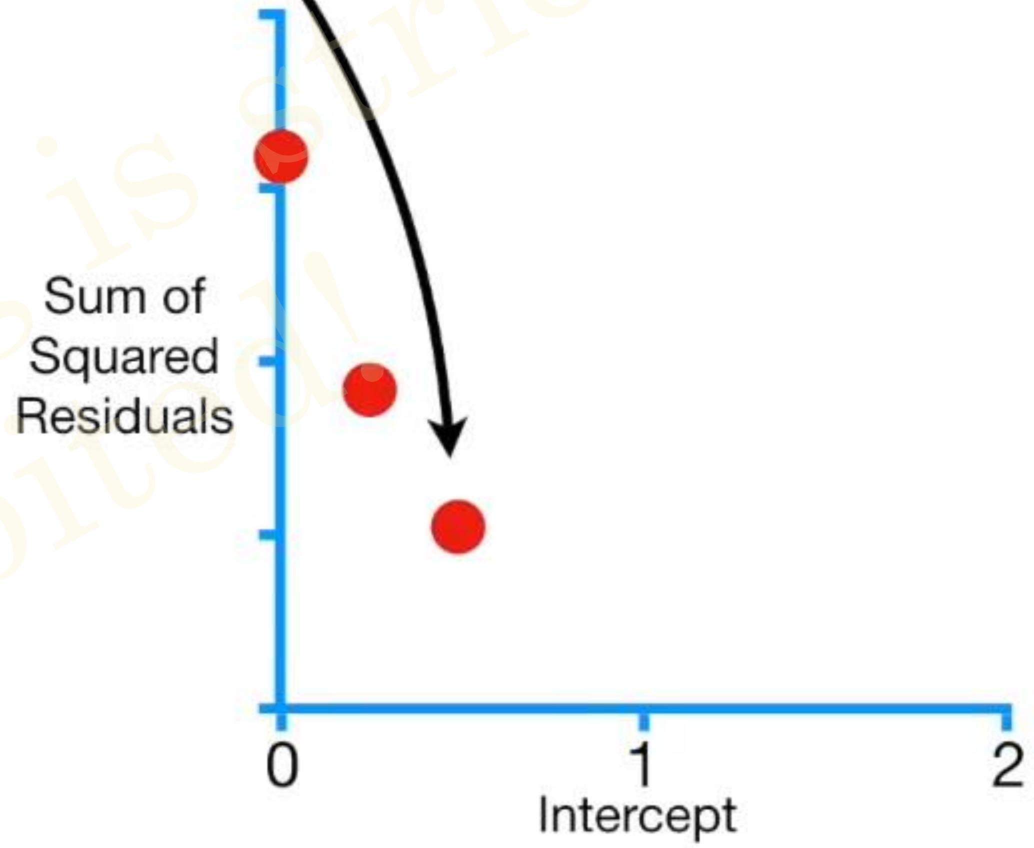



…then we would get
this point on the
graph.
Height
Weight
Sum of
Squared
Residuals
0
1
2
Intercept

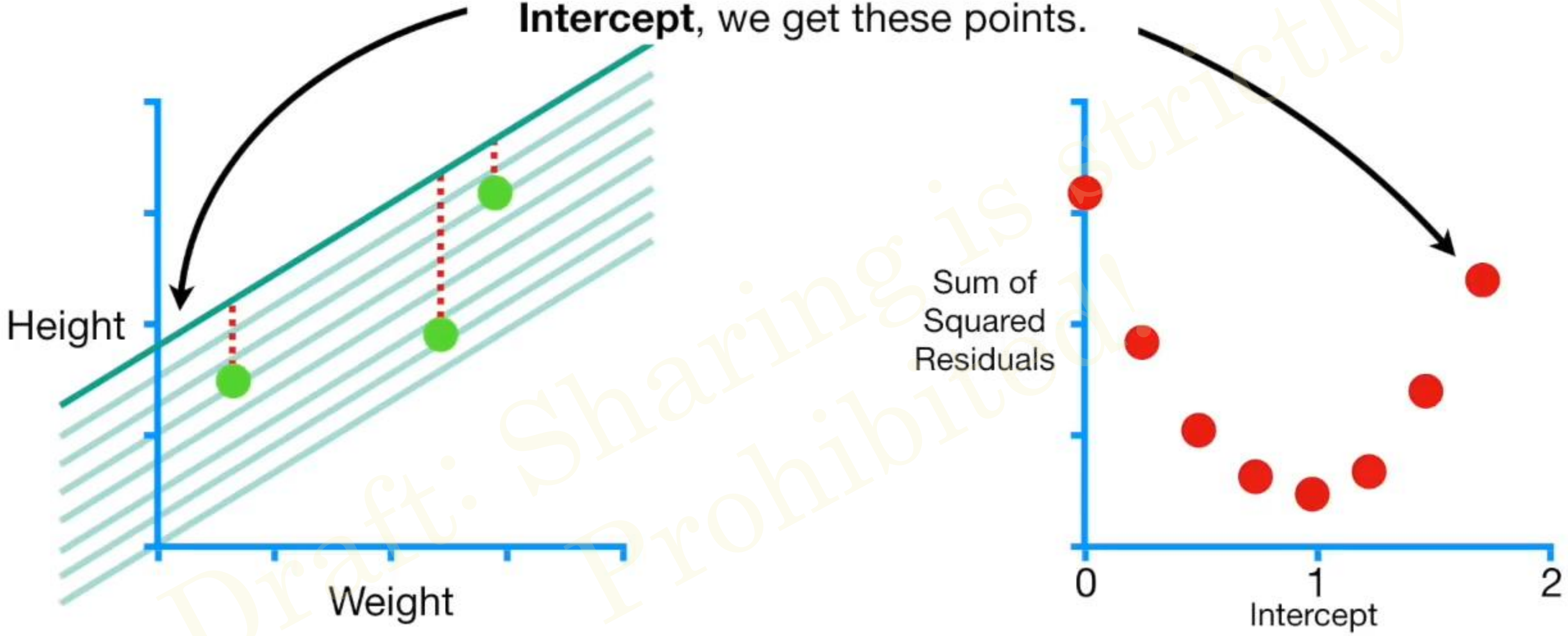
And if the
Intercept = 0.5…

…then we would get
this point.

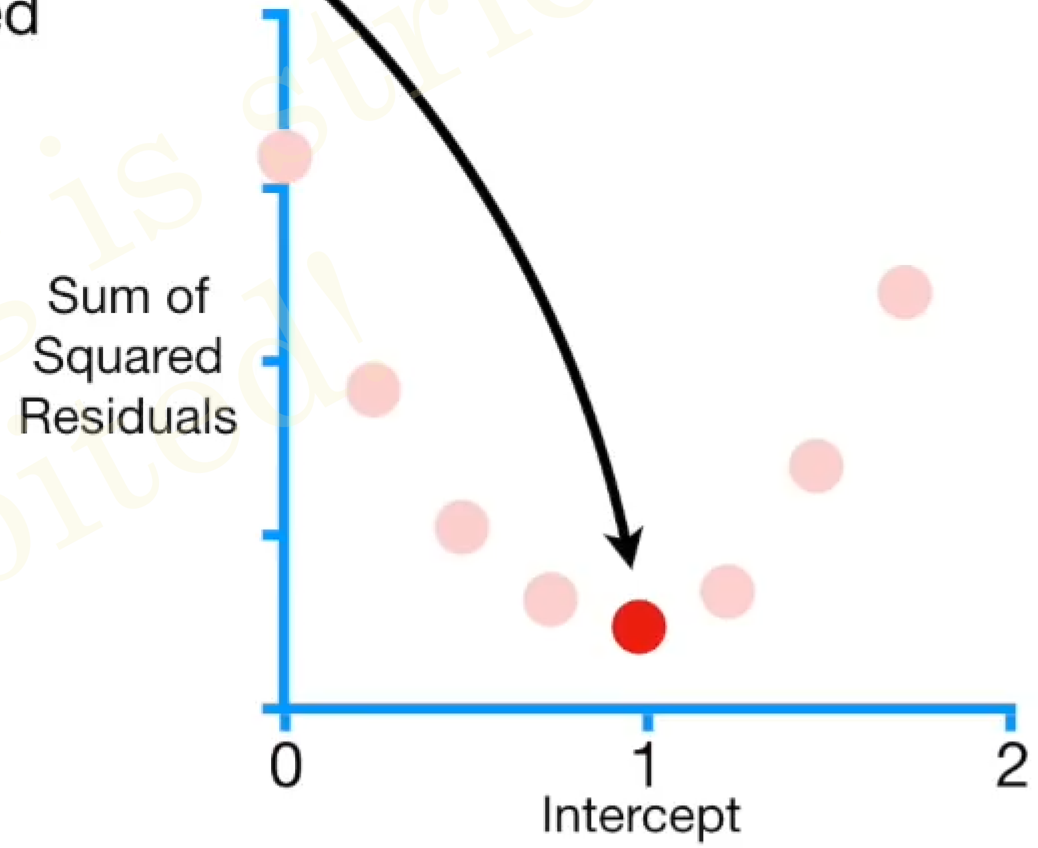




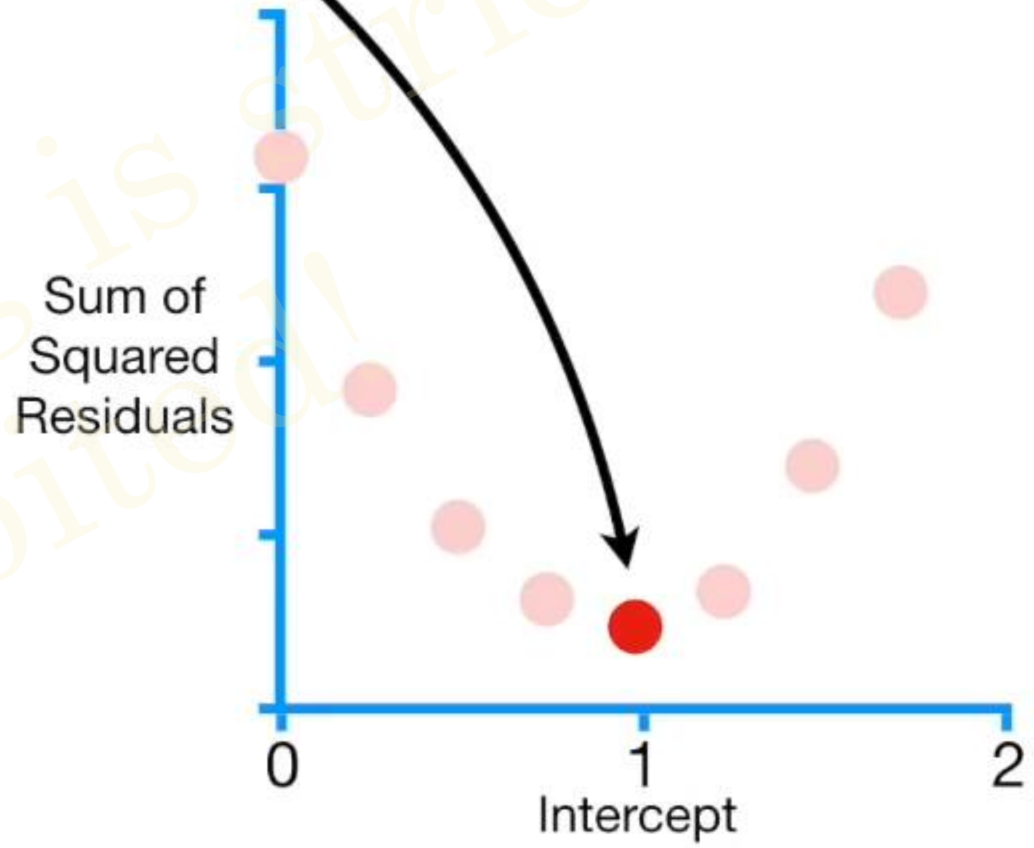
And for increasing values for the **Intercept**, we get these points.



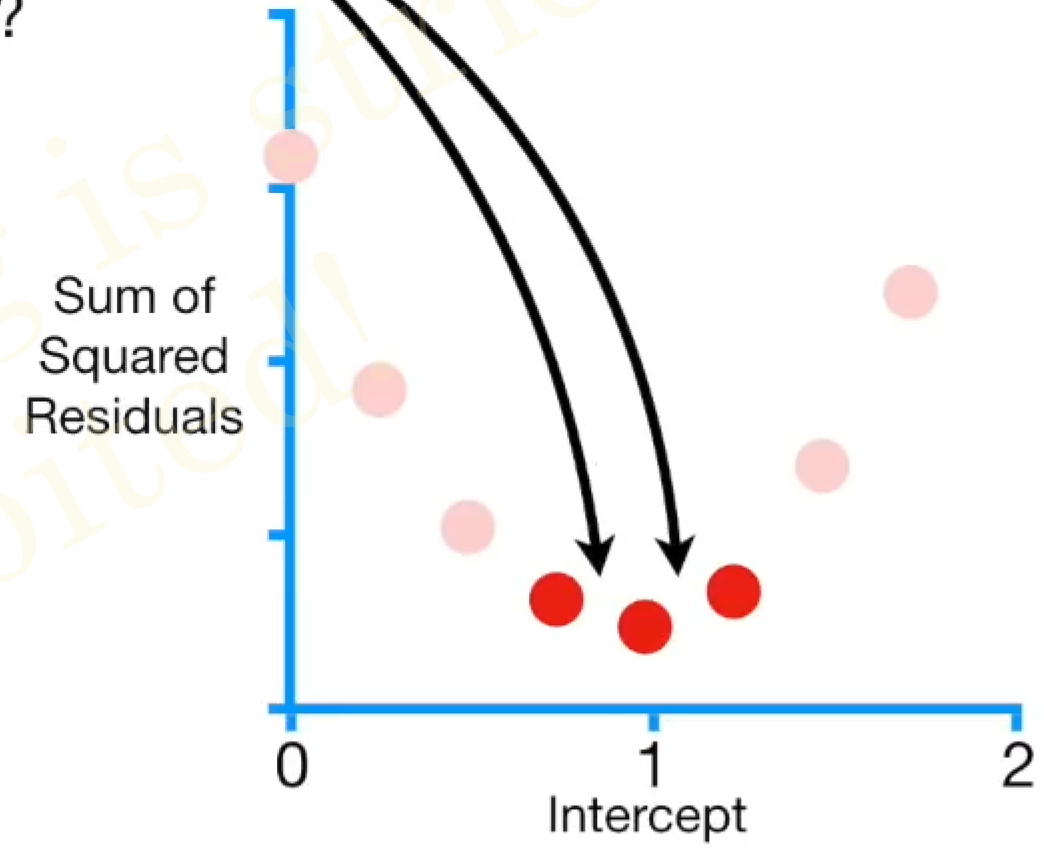
Of the points that we calculated for the graph, this one has the lowest Sum of Squared Residuals…



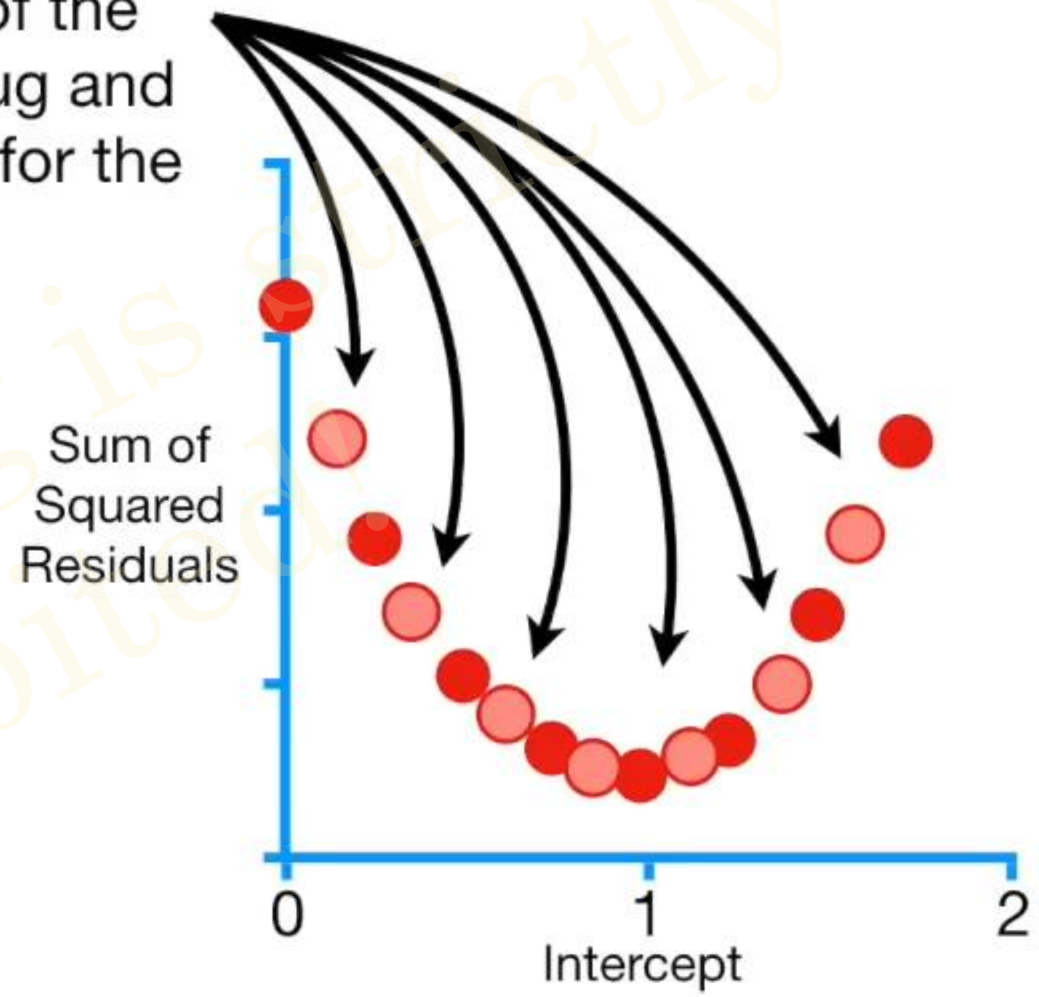
...but is it the best we can do?



What if the best value for the **Intercept** is somewhere between these values?



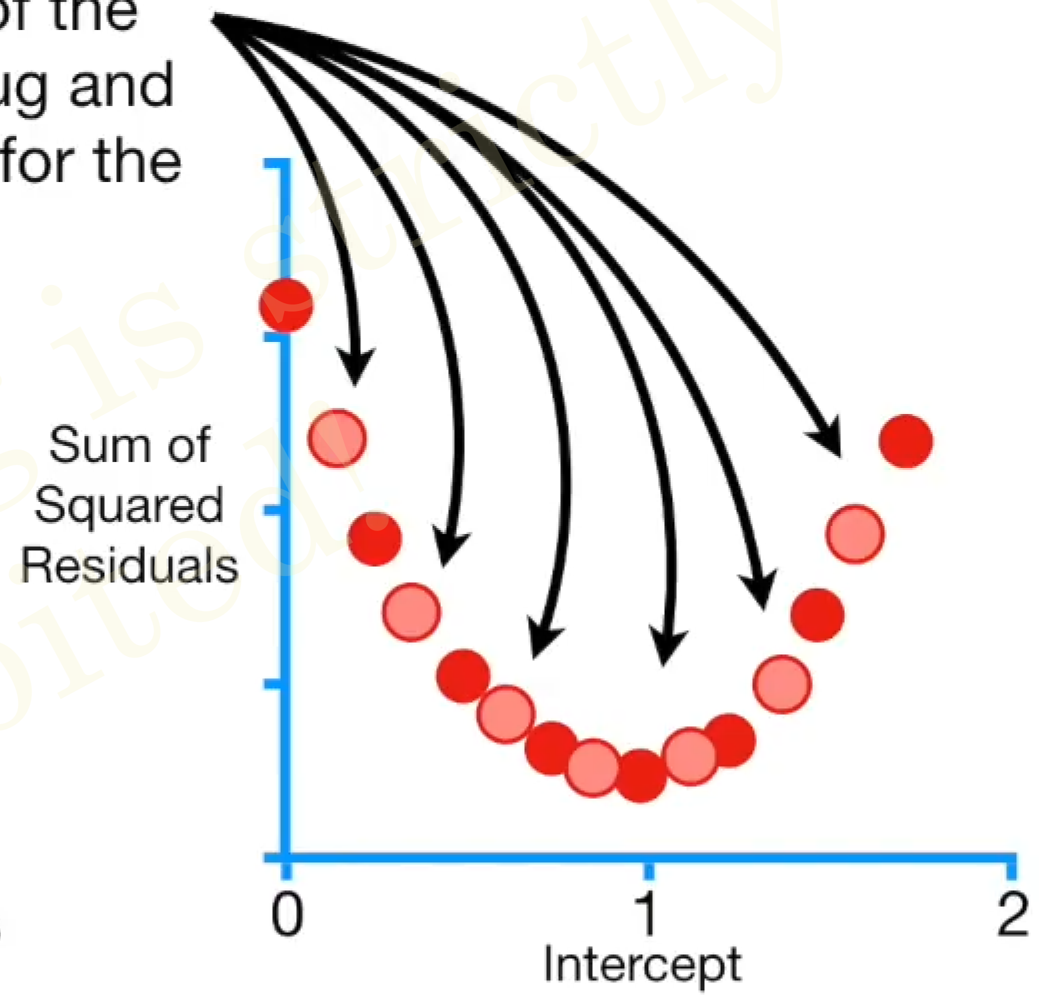
A slow and painful method for finding the minimal Sum of the Squared Residuals is to plug and chug a bunch more values for the **Intercept**.



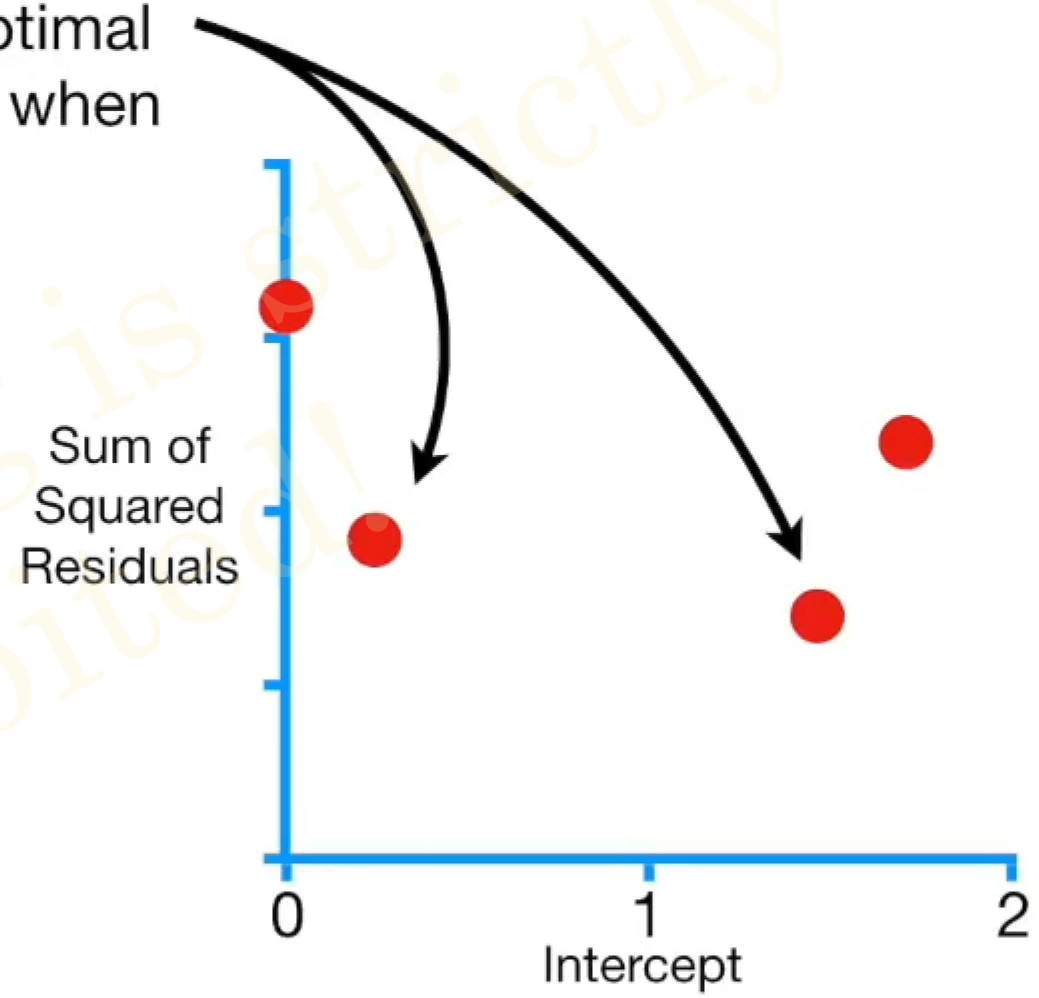
A slow and painful method for finding the minimal Sum of the Squared Residuals is to plug and chug a bunch more values for the **Intercept**.

Ugh.

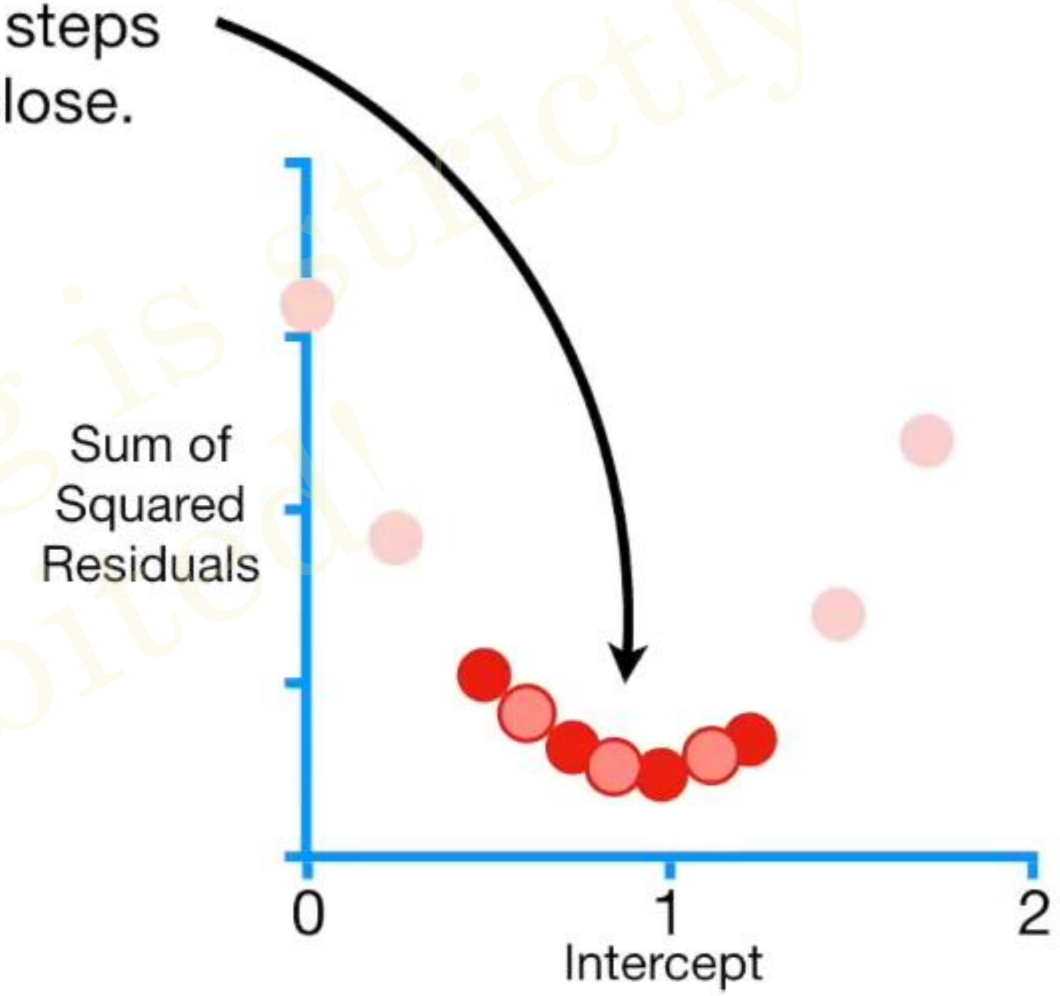
Don't despair! **Gradient Descent** is way more efficient!



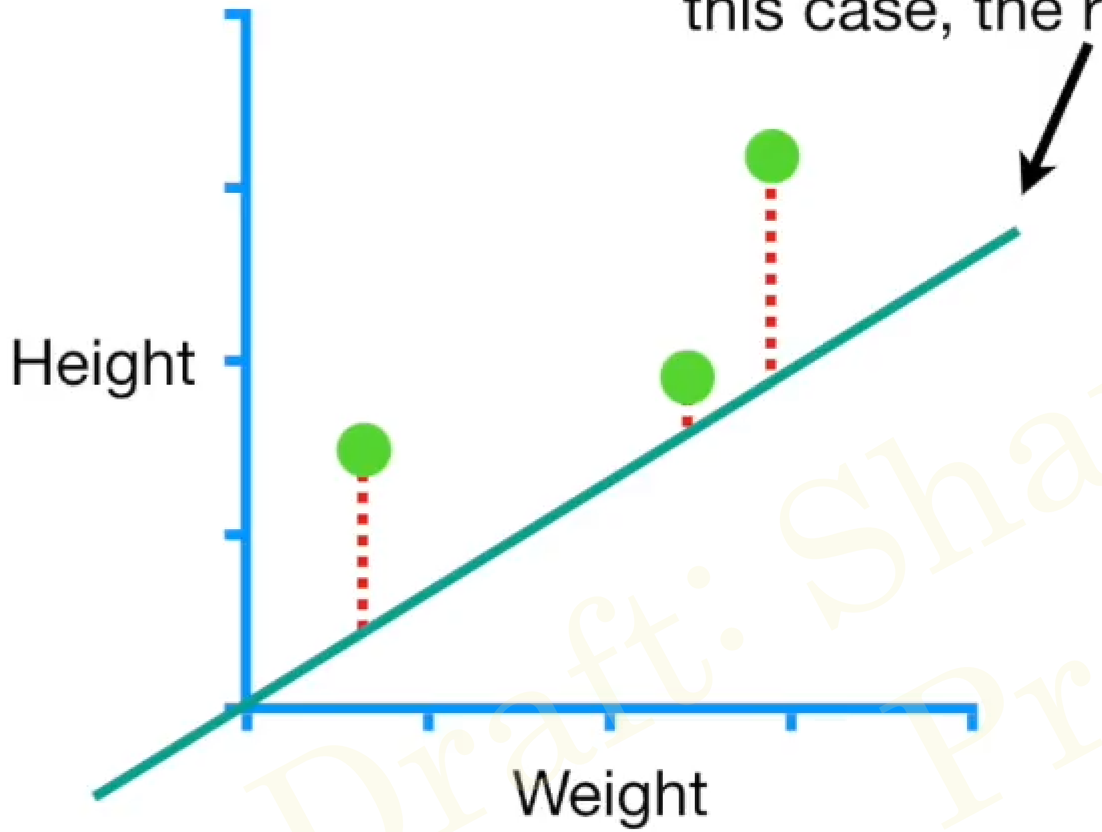
Gradient Descent identifies the optimal value by taking big steps when it is far away…



…and baby steps
when it is close.

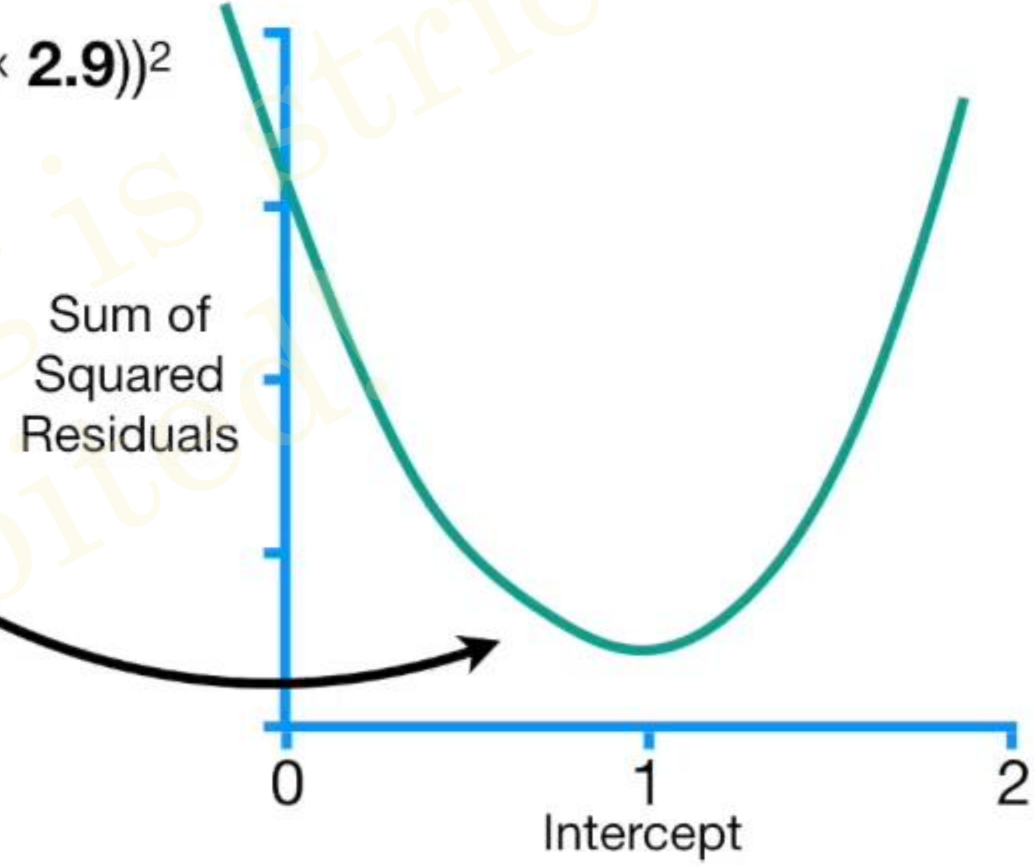


So let's get back to using **Gradient Descent** to find the optimal value for the **Intercept**, starting from a random value. In this case, the random value was **0**.



$$\text{Sum of squared residuals} = (\mathbf{1.4} - (\text{intercept} + 0.64 \times \mathbf{0.5}))^2$$
$$+ (\mathbf{1.9} - (\text{intercept} + 0.64 \times \mathbf{2.3}))^2$$
$$+ (\mathbf{3.2} - (\text{intercept} + 0.64 \times \mathbf{2.9}))^2$$

Thus, we now have an equation for this curve…

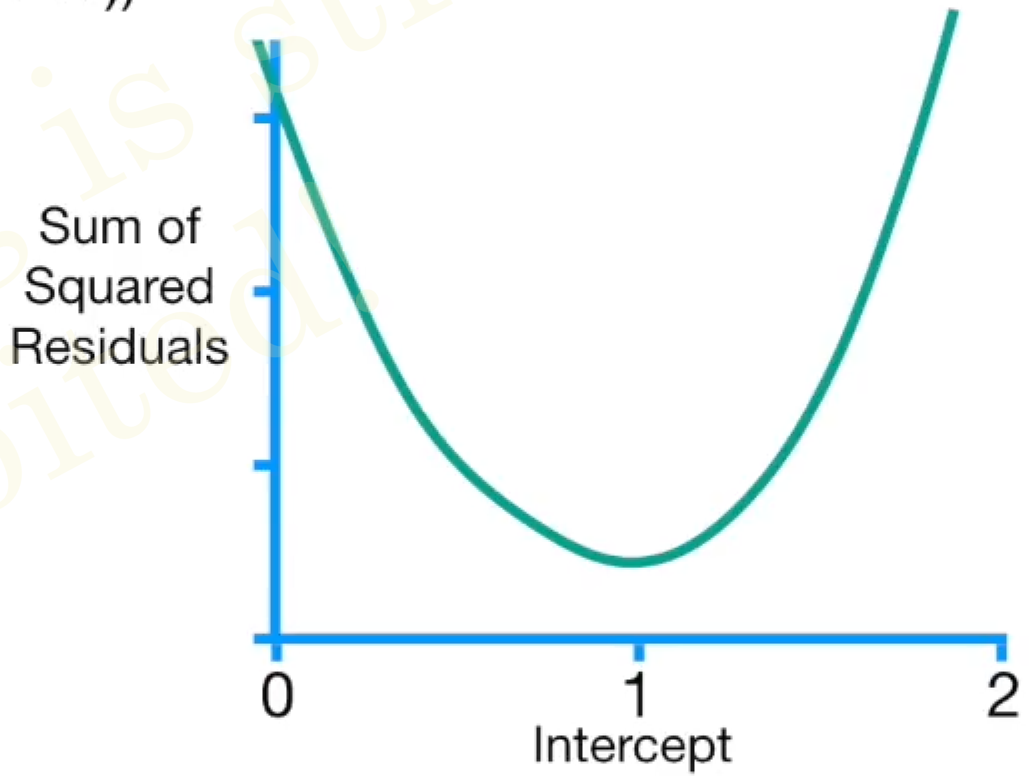


$$\text{Sum of squared residuals} = (\mathbf{1.4} - (\text{intercept} + 0.64 \times \mathbf{0.5}))^2$$

$$+ (\mathbf{1.9} - (\text{intercept} + 0.64 \times \mathbf{2.3}))^2$$

$$+ (\mathbf{3.2} - (\text{intercept} + 0.64 \times \mathbf{2.9}))^2$$

So let's take the derivative of the Sum of the Squared Residuals with respect to the **Intercept**.

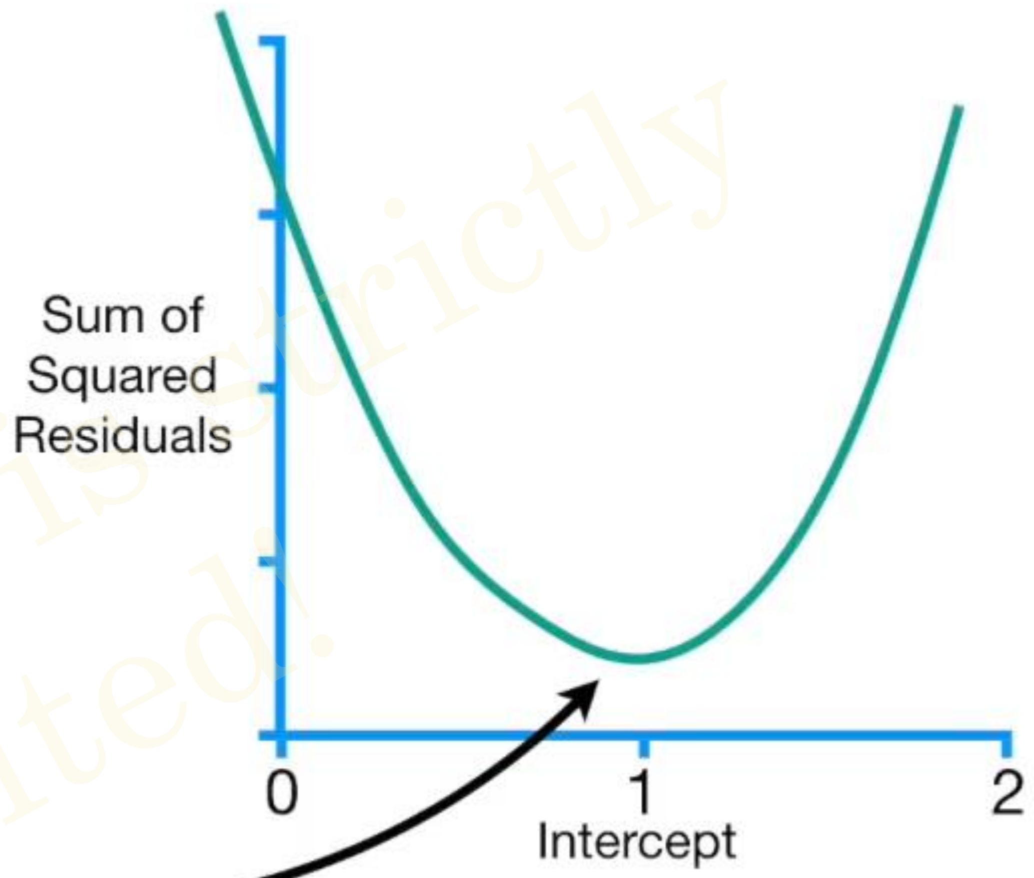


$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (\text{intercept} + 0.64 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (\text{intercept} + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (\text{intercept} + 0.64 \times \mathbf{2.9}))$$



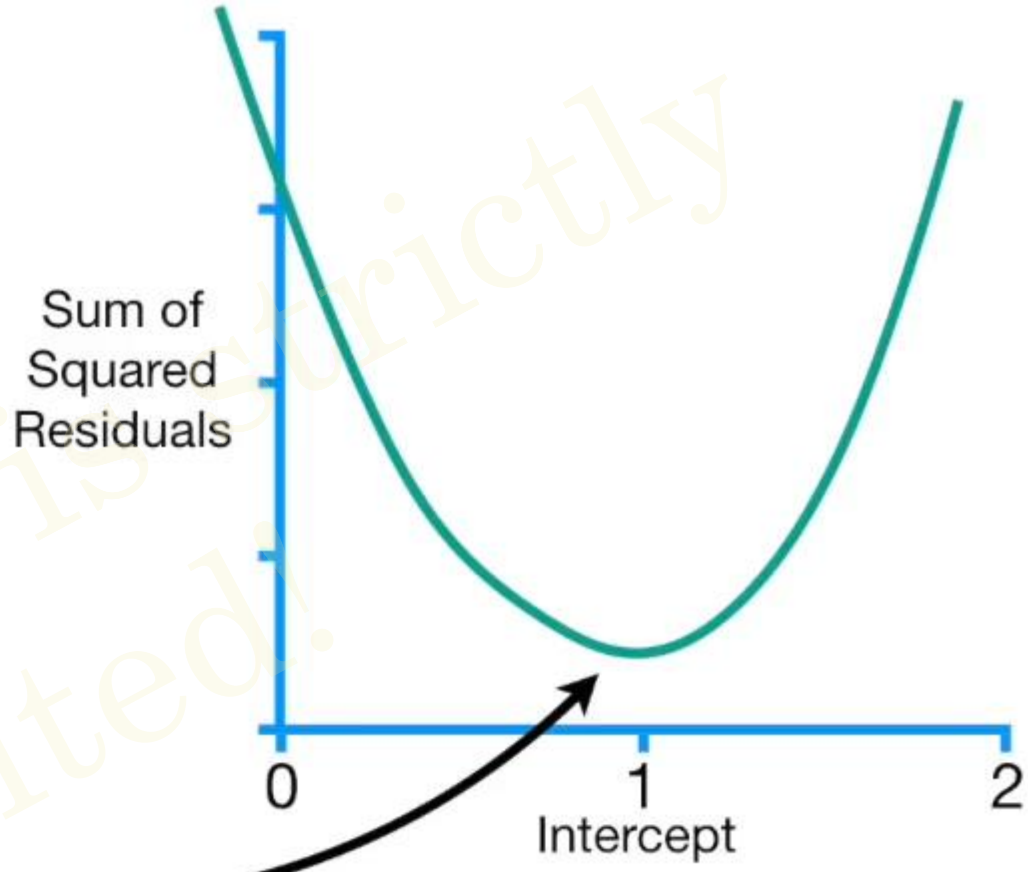
Now that we have the derivative, **Gradient Descent** will use it to find where the Sum of Squared Residuals is lowest.

$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (\text{intercept} + 0.64 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (\text{intercept} + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (\text{intercept} + 0.64 \times \mathbf{2.9}))$$



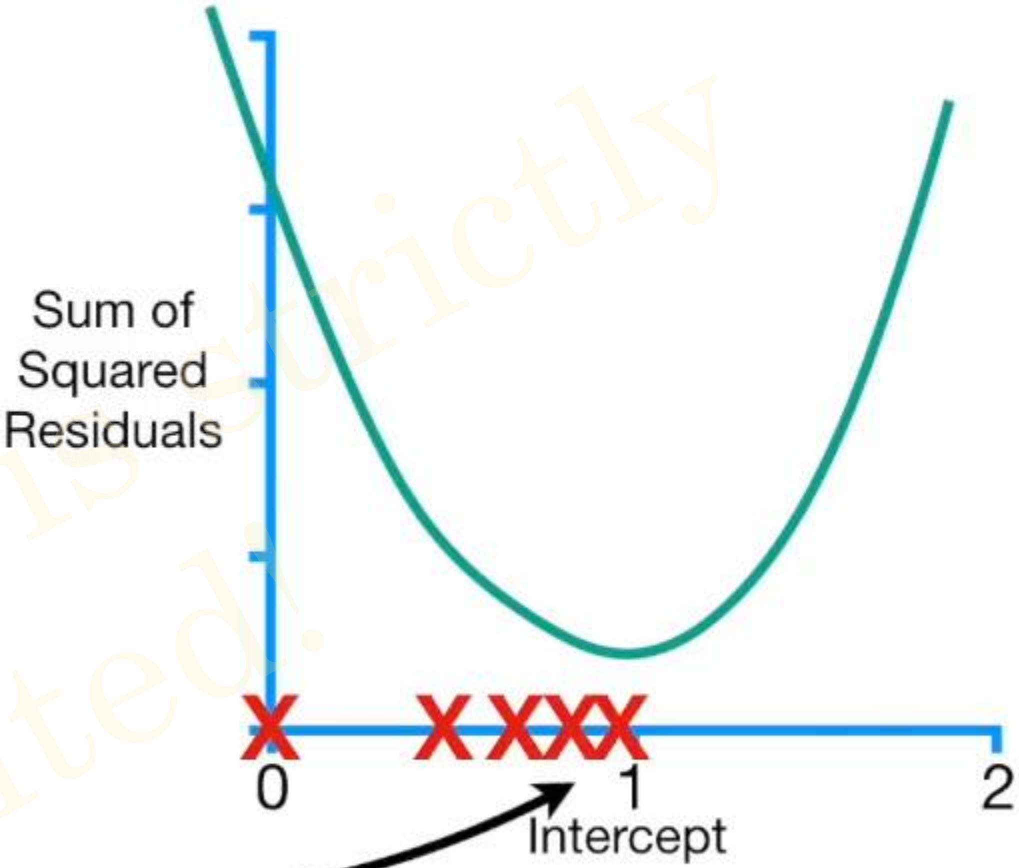
NOTE: If we were using **Least Squares** to solve for the optimal value for the **Intercept**, we would simply find where the the slope of the curve = **0**.

$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (\text{intercept} + 0.64 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (\text{intercept} + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (\text{intercept} + 0.64 \times \mathbf{2.9}))$$



In contrast, **Gradient Descent** finds the minimum value by taking steps from an initial guess until it reaches the best value.

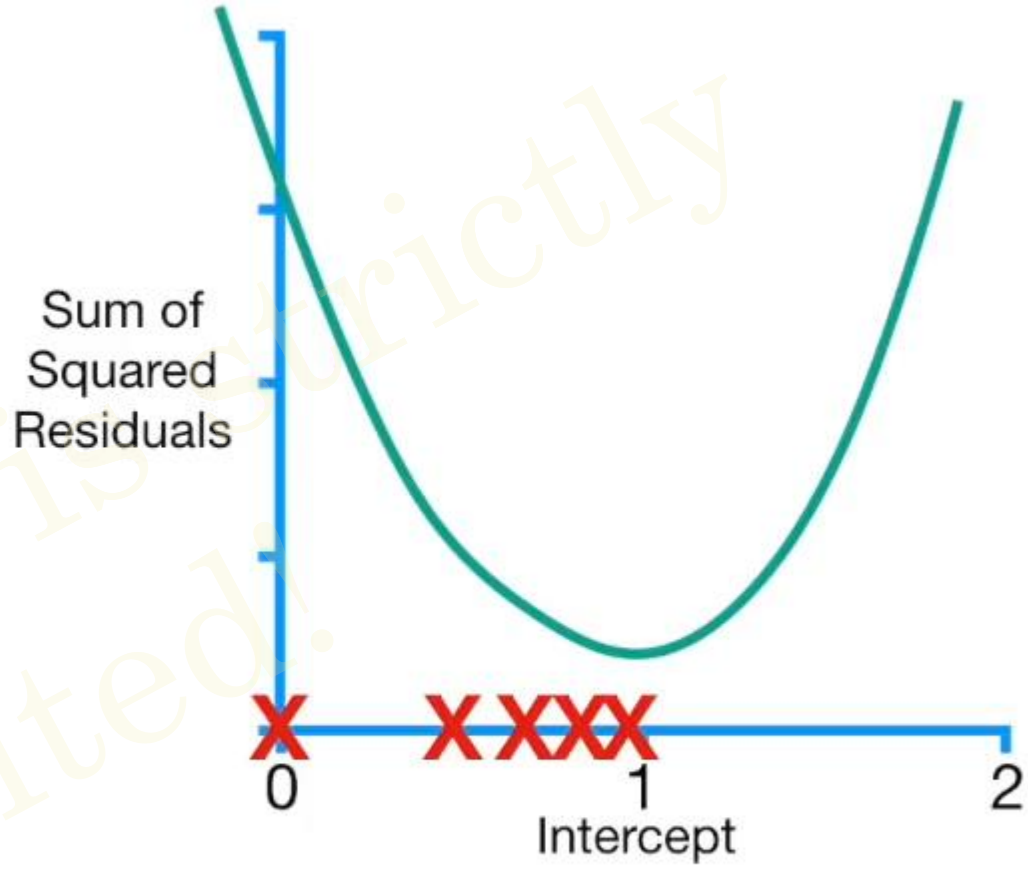
$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (\text{intercept} + 0.64 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (\text{intercept} + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (\text{intercept} + 0.64 \times \mathbf{2.9}))$$

This makes **Gradient Descent** very useful when it is not possible to solve for where the derivative = **0**, and this is why **Gradient Descent** can be used in so many different situations.



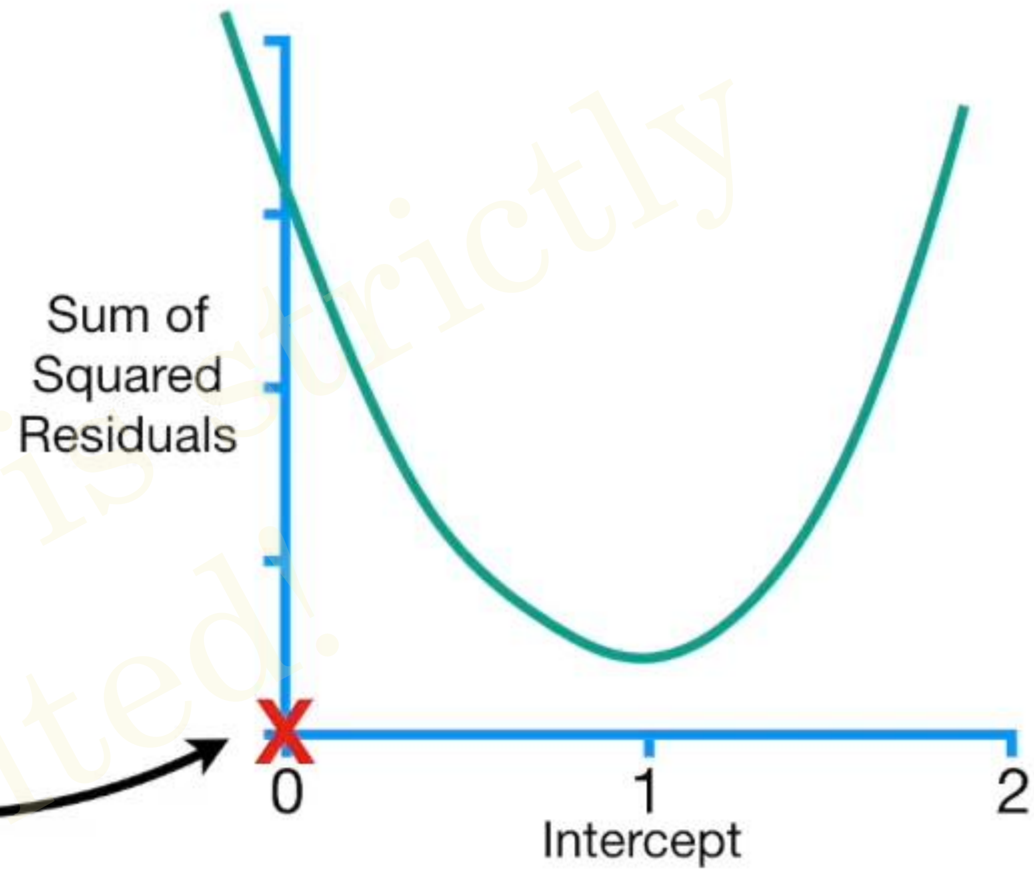
$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (\text{intercept} + 0.64 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (\text{intercept} + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (\text{intercept} + 0.64 \times \mathbf{2.9}))$$

Remember, we started by setting the **Intercept** to a random number. In this case, that was **0**.



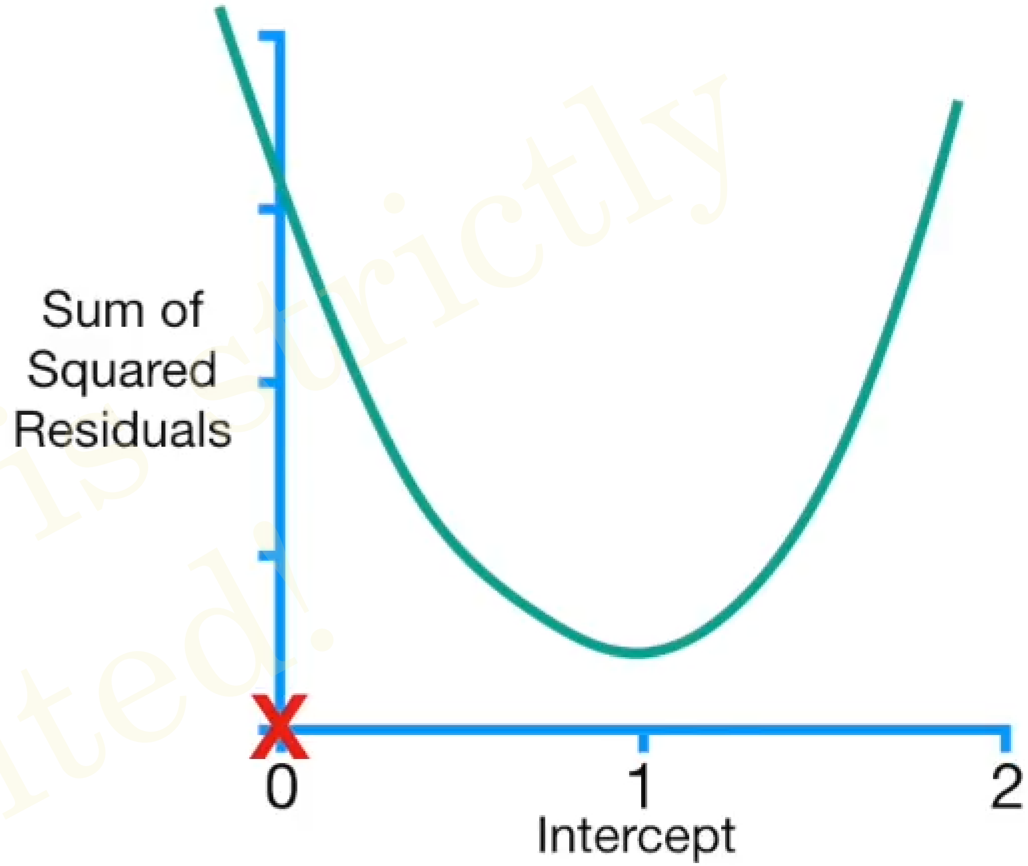
$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5})$$

$$+ -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

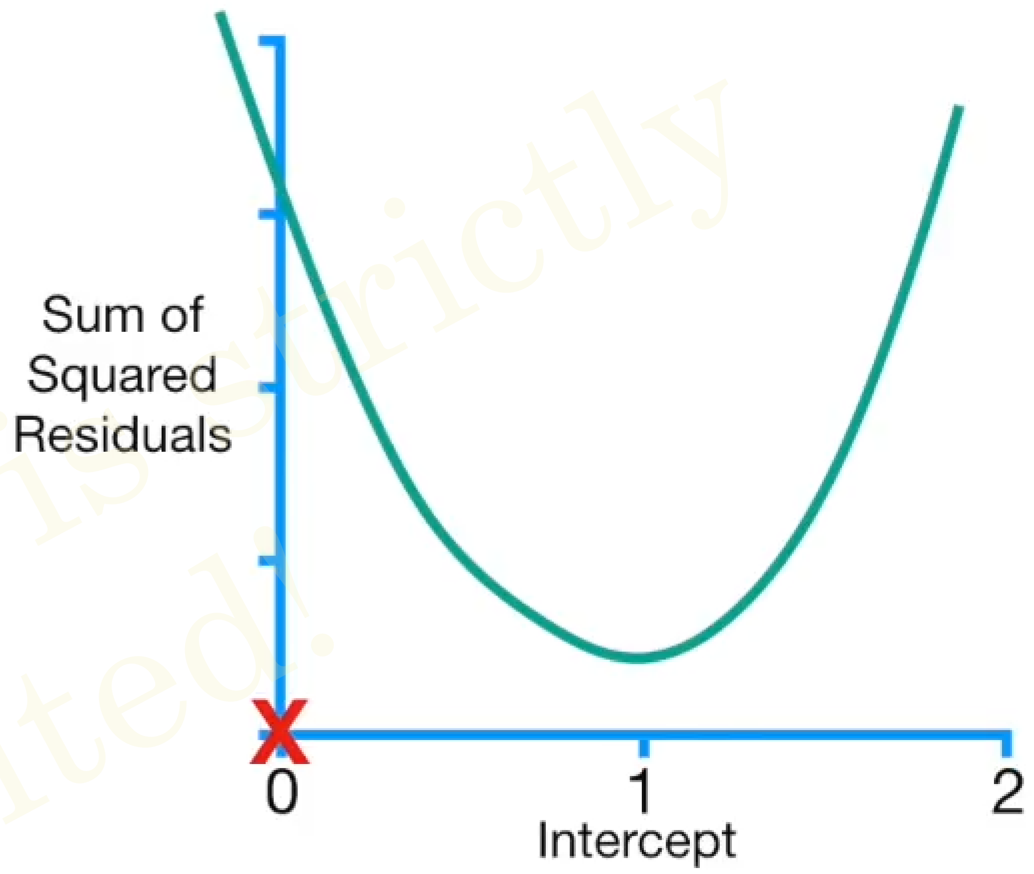
So we plug **0** into the derivative…



$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

$$\boxed{= -5.7}$$

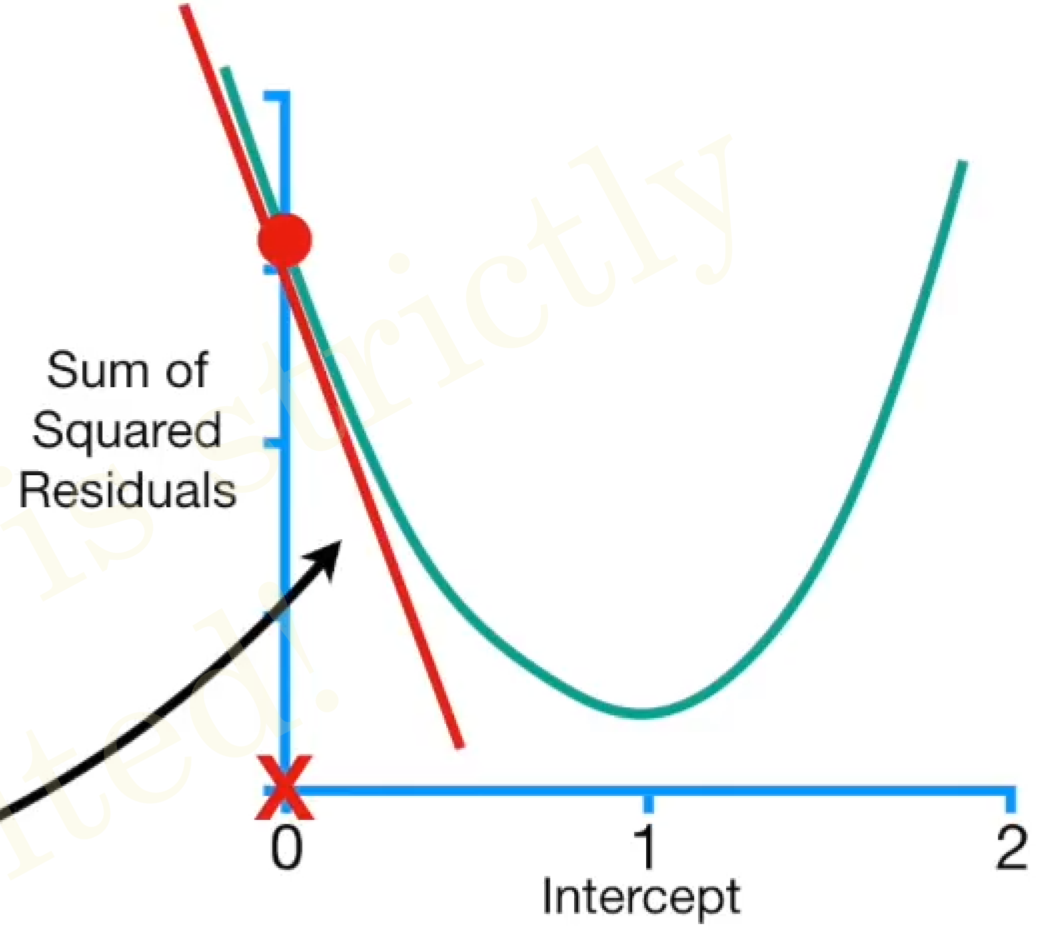
…and we get **-5.7**.



$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

$$= -5.7$$

So when the **Intercept** = **0**,
the slope of the curve = **-5.7**.



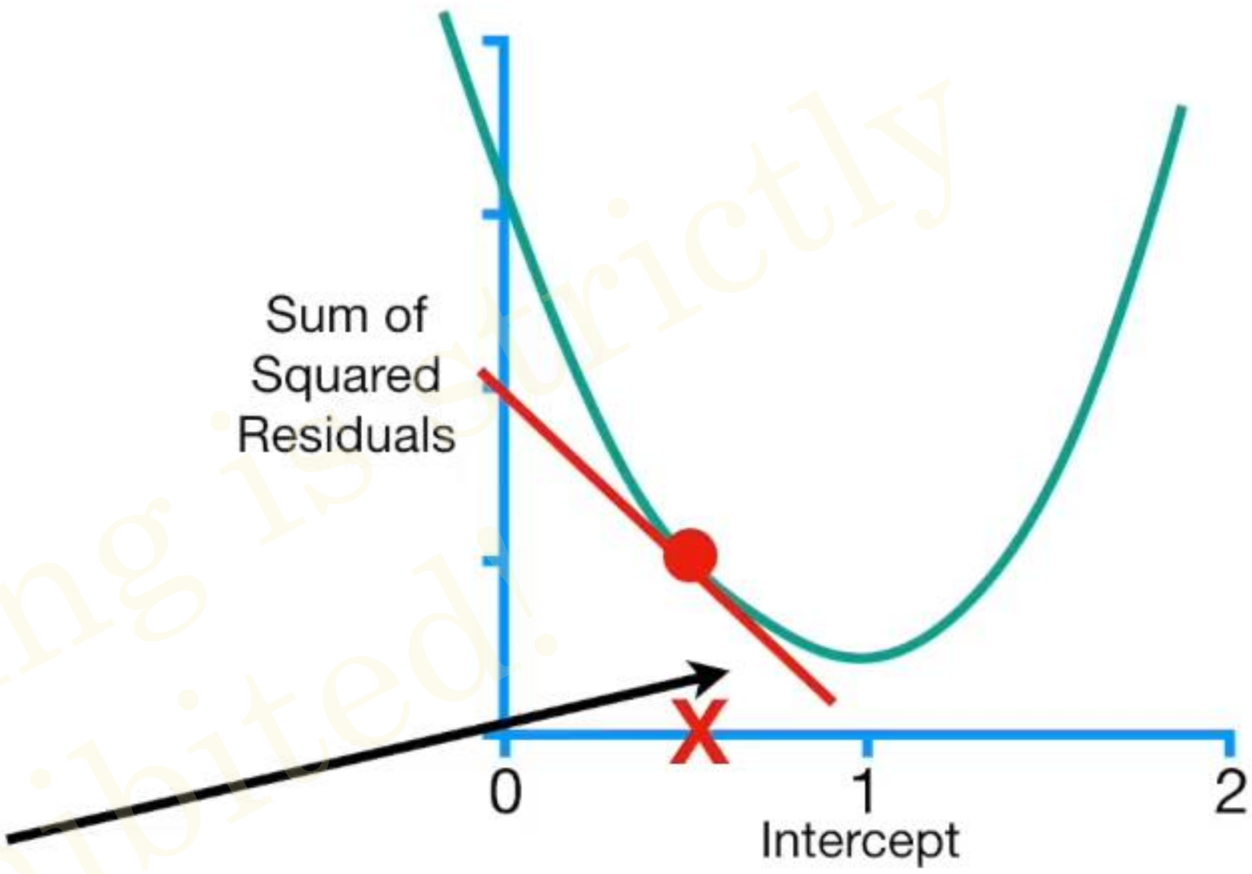
$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5})$$

$$+ -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

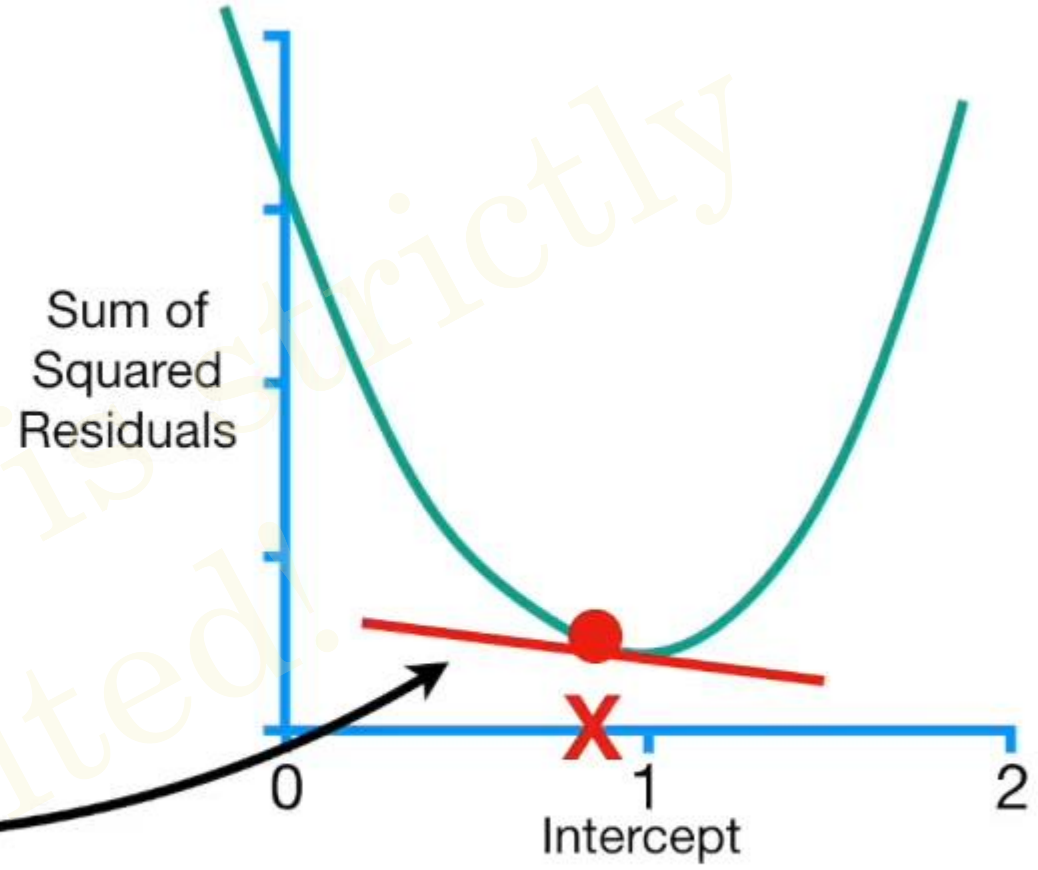
$$= -5.7$$



NOTE: The closer we get to the optimal value for the **Intercept**, the closer the slope of the curve gets to **0**.

$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5}) + -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

$$= -5.7$$



This means that when the slope of the curve is close to **0**…

$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} =$$

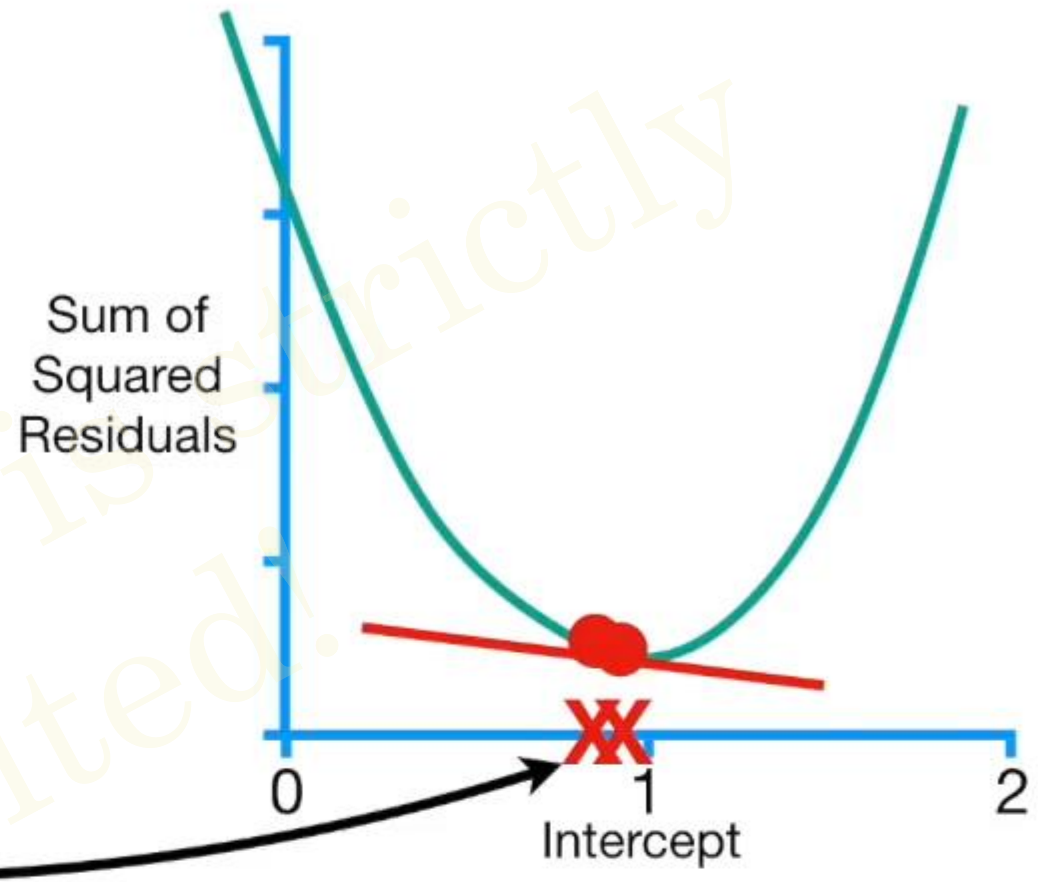
$$-2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

$$= -5.7$$

…then we should take baby steps, because we are close to the optimal value…



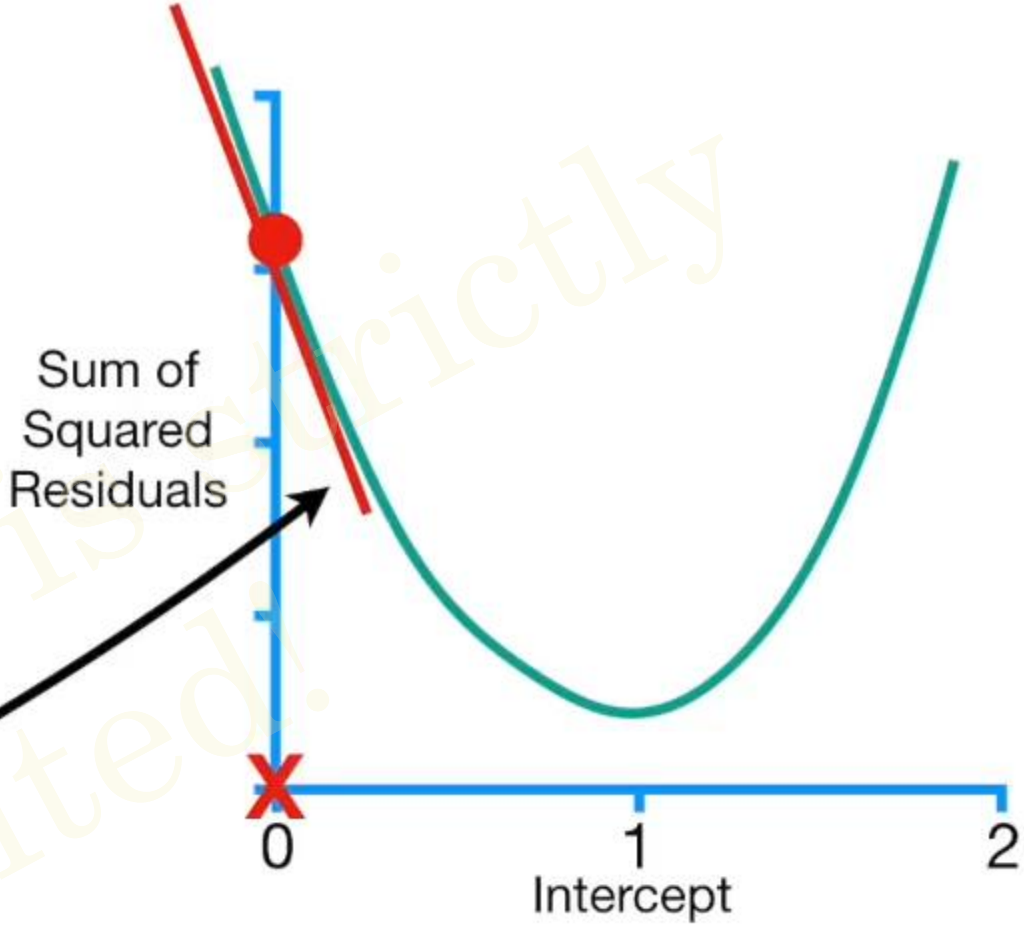
$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

$$= -5.7$$



…and when the slope is far from **0**…

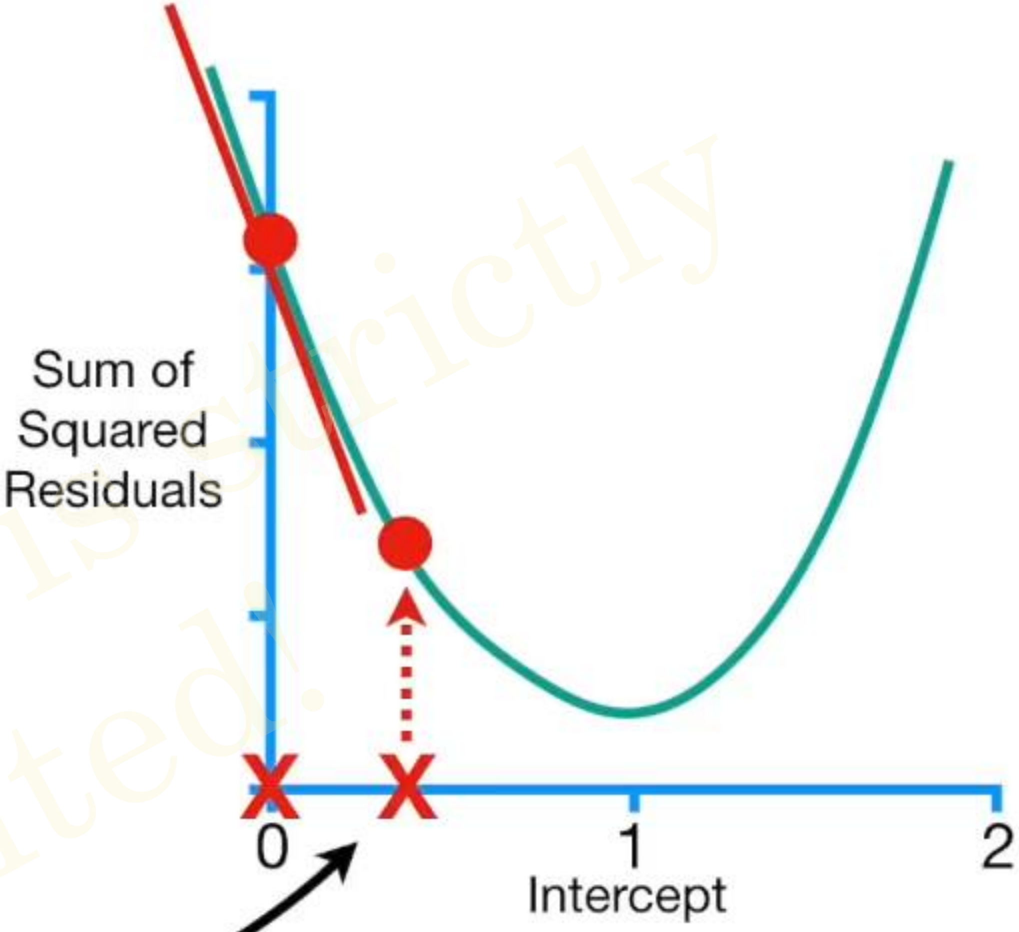
$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5})$$

$$+ -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

$$= -5.7$$



…then we should take big steps, because we are far from the optimal value.

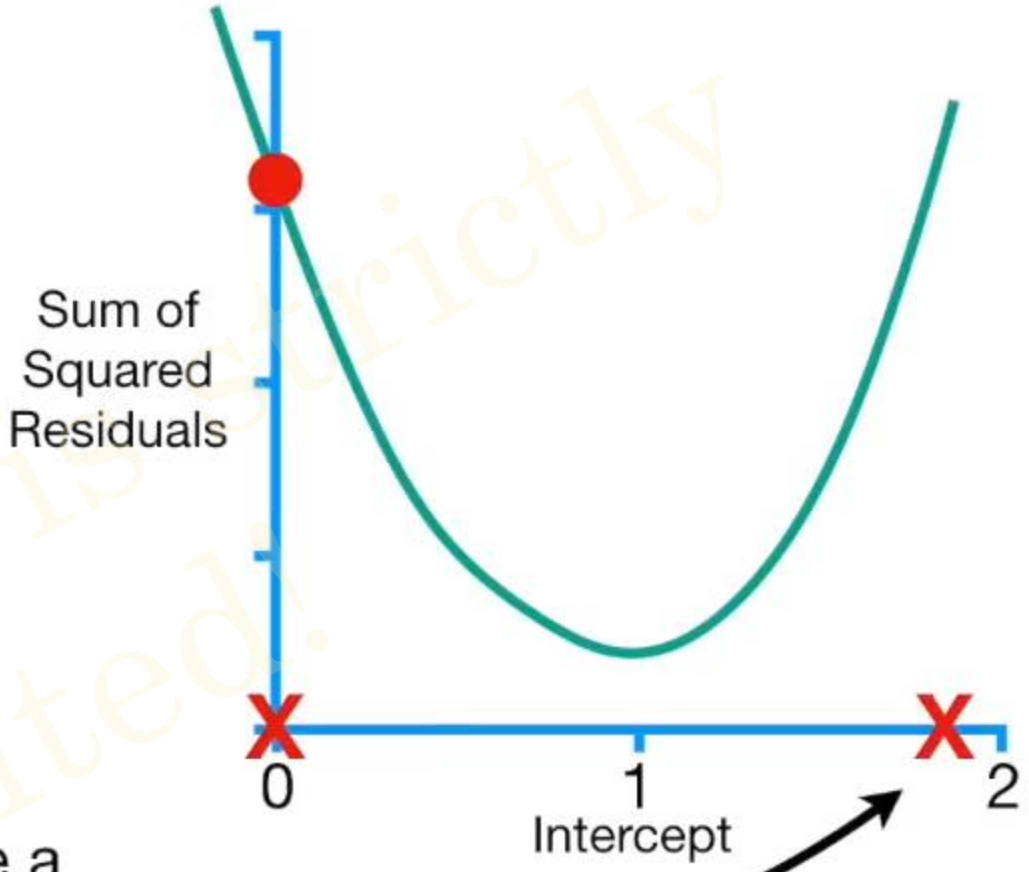
$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5})$$

$$+ -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3}))$$

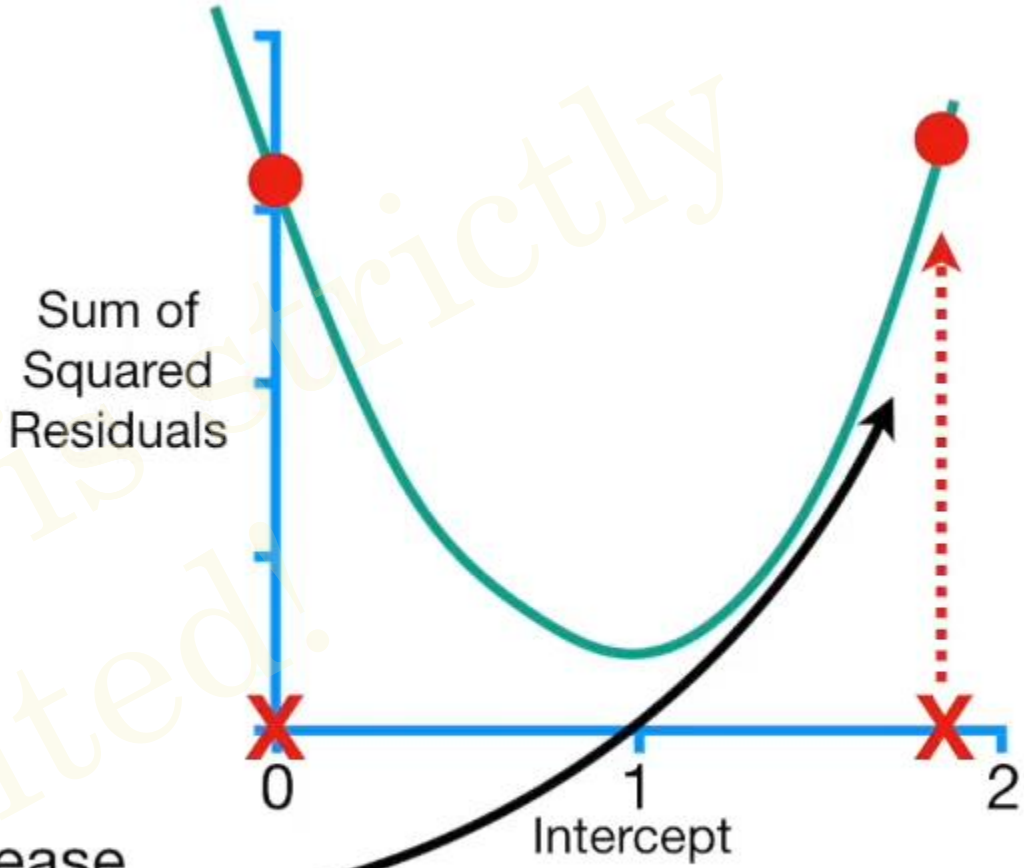
$$+ -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

$$= -5.7$$



However, if we take a super huge step…

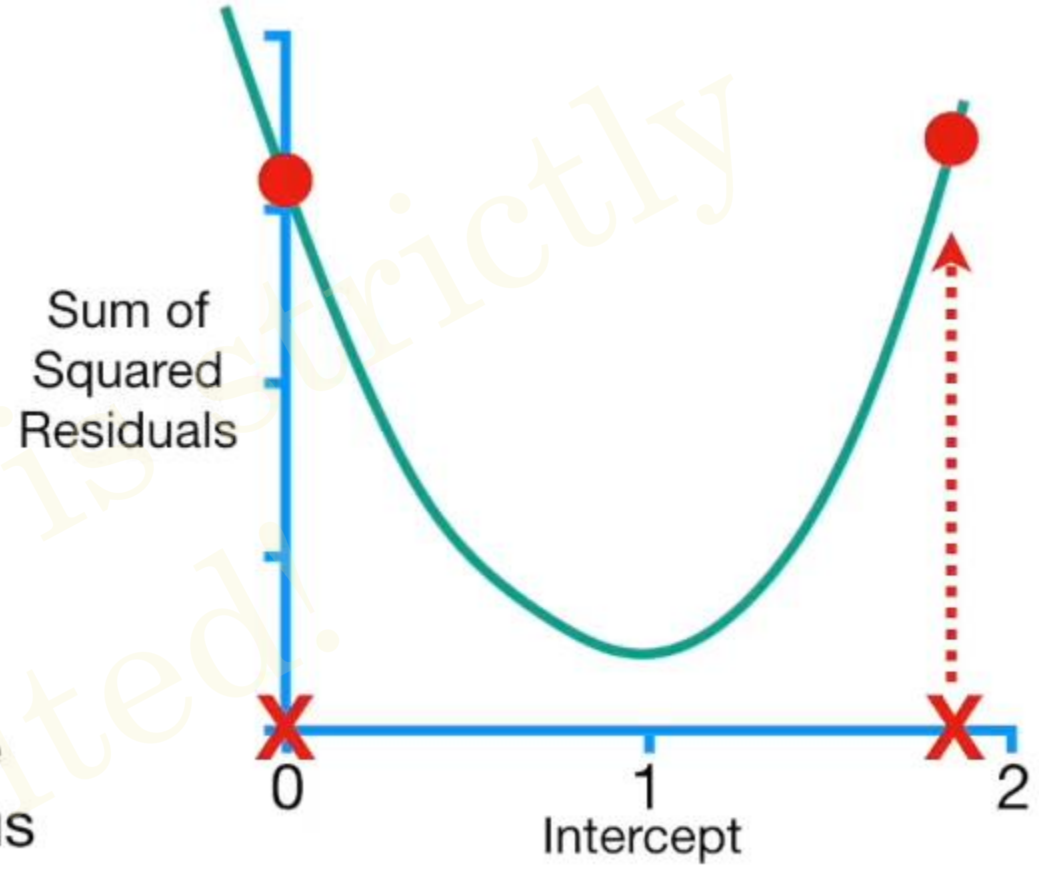
$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} =$$
$$-2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5}))$$
$$+ -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3}))$$
$$+ -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$
$$= -5.7$$



…then we would increase the Sum of the Squared Residuals!

$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

$$= -5.7$$



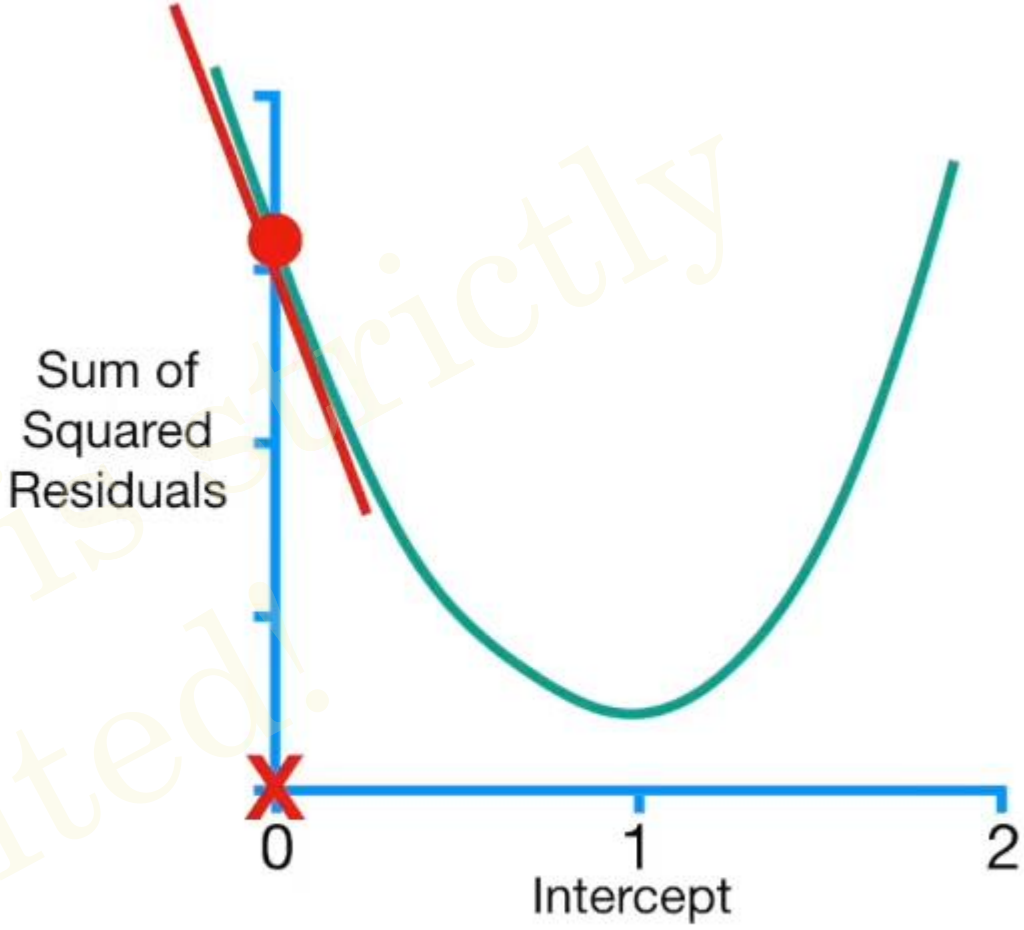
So the size of the step should be related to the slope, since it tells us if we should take a baby step or a big step, but we need to make sure the big step is not too big.

$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} =$$
$$-2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5}))$$
$$+ -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3}))$$
$$+ -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

$$\boxed{= -5.7}$$

Step Size = -5.7

Gradient Descent determines the **Step Size** by multiplying the **slope**…

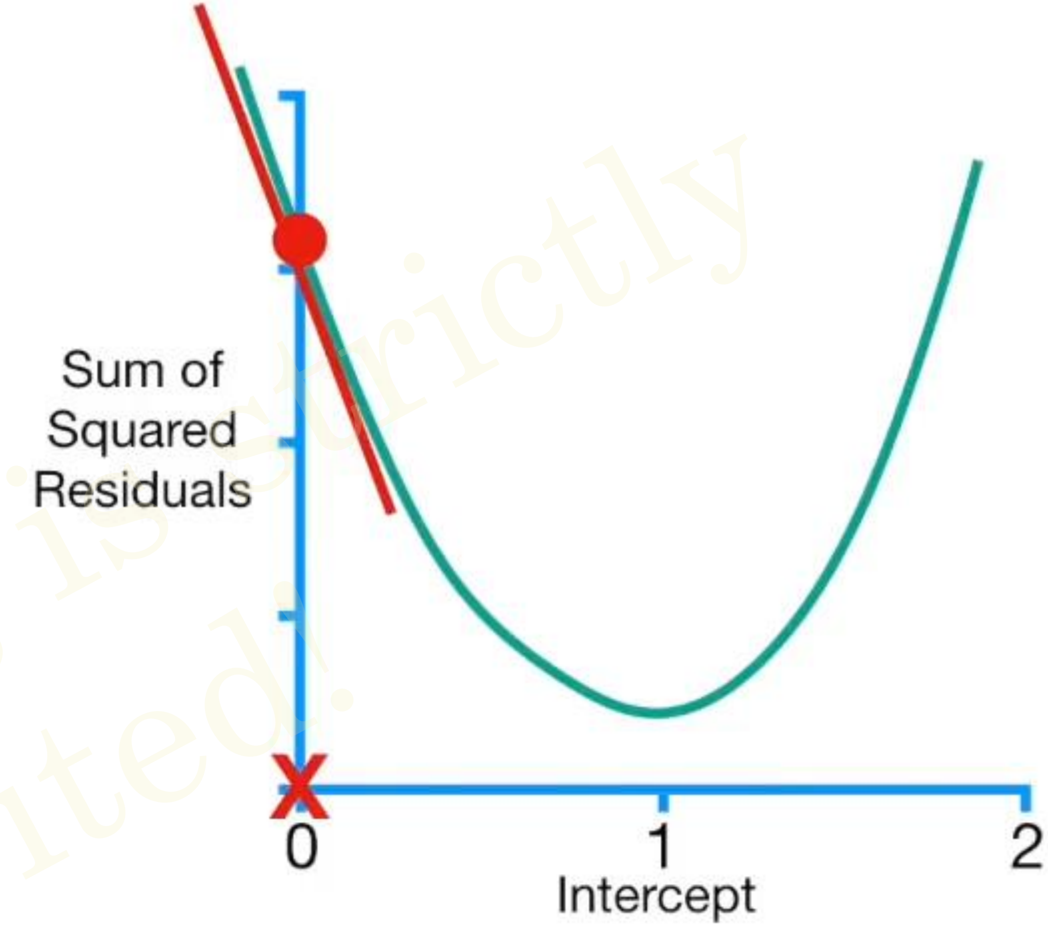


$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

$$= -5.7$$

Step Size = -5.7 × 0.1

…by a small number called
The Learning Rate.

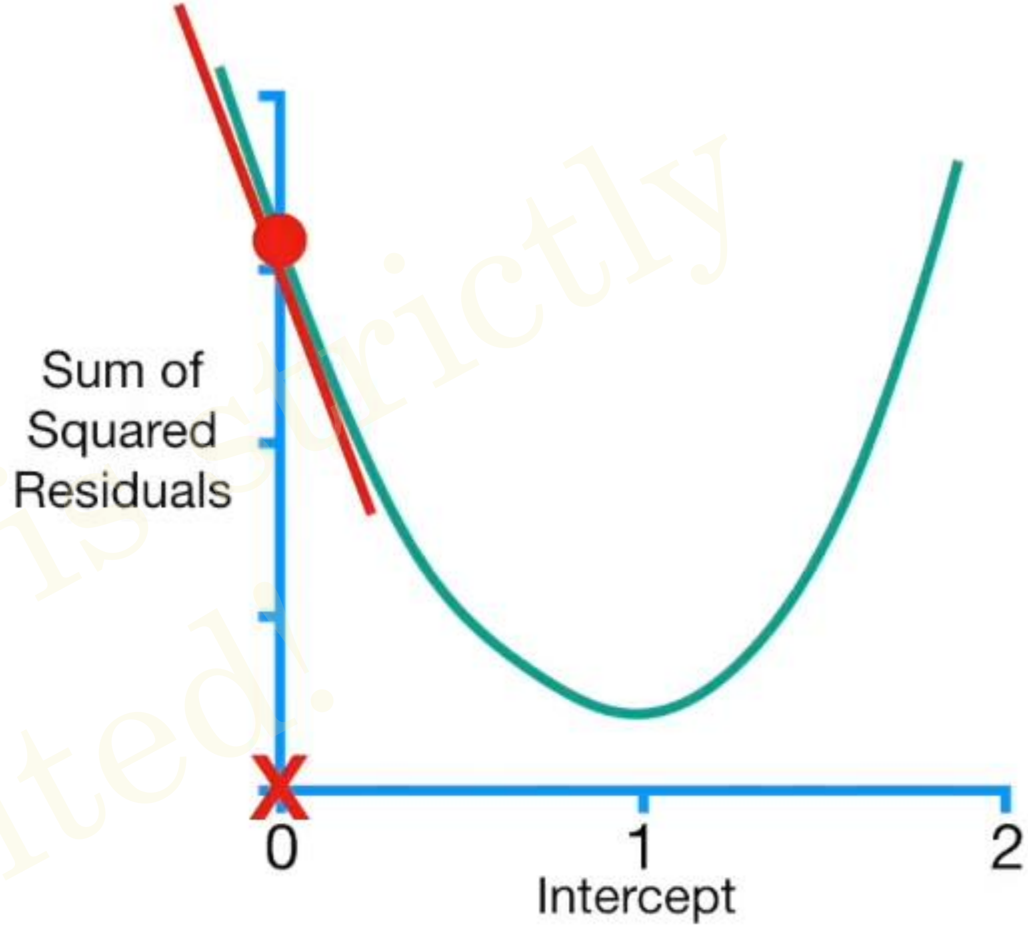


$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

$$= -5.7$$

Step Size = -5.7 × 0.1 = -0.57

When the **Intercept** = **0**, the **Step Size** = **-0.57**.



$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5}))$$

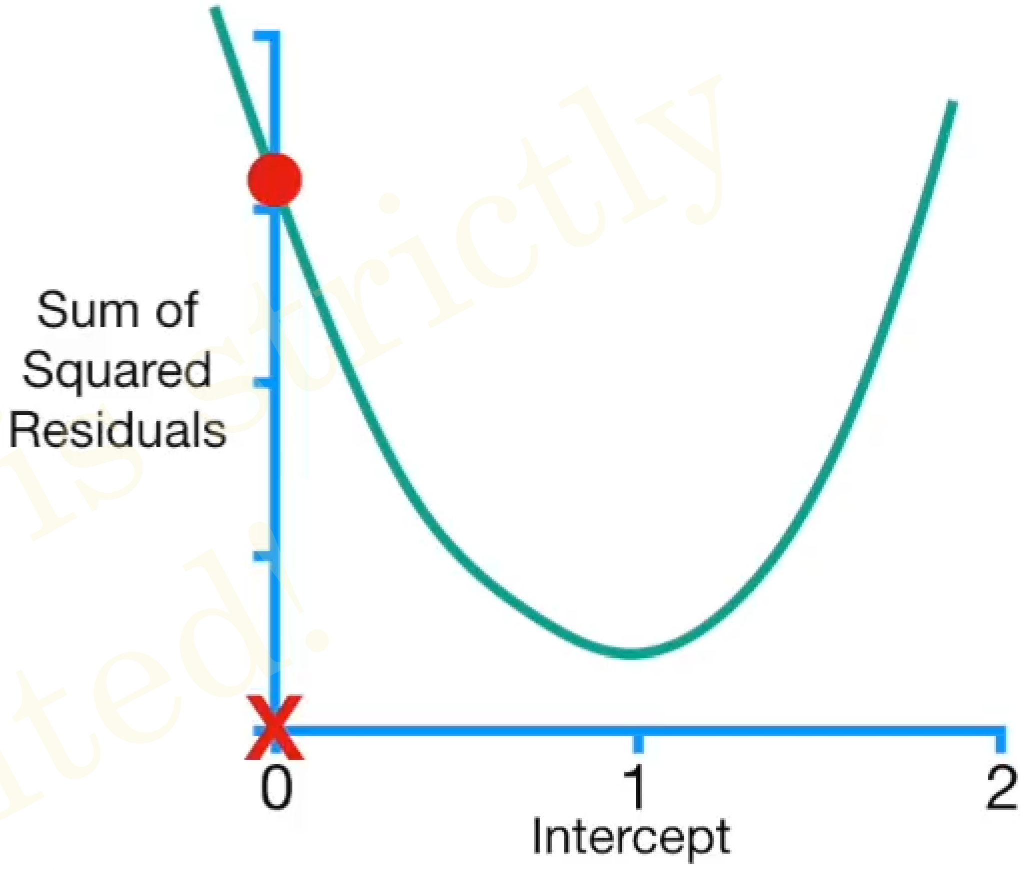
$$+ -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

$$= -5.7$$

Step Size = -5.7 × 0.1 = -0.57

New Intercept = ← With the **Step Size**, we can calculate a **New Intercept**.



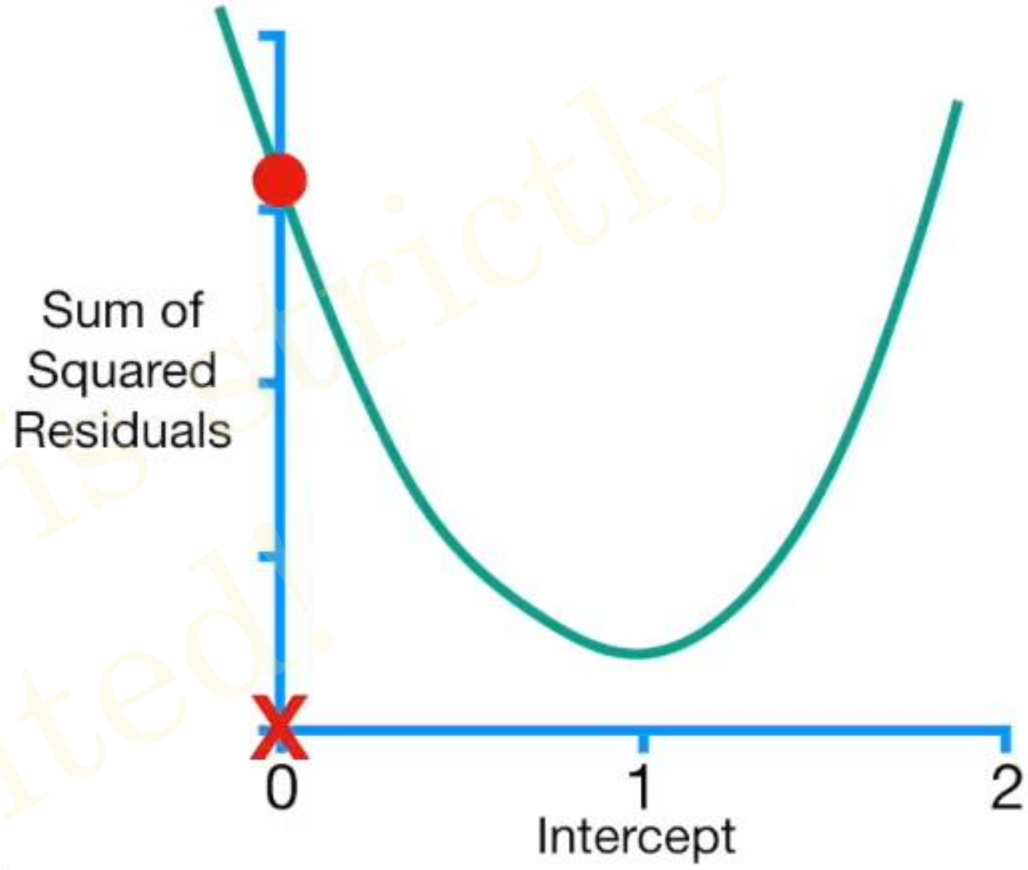
$$\frac{d}{d\ \textit{intercept}} \text{ Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

$$= -5.7$$



Step Size = $-5.7 \times 0.1 = \boxed{-0.57}$

New Intercept = **Old Intercept** - **Step Size**

…minus the **Step Size**.

$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} =$$

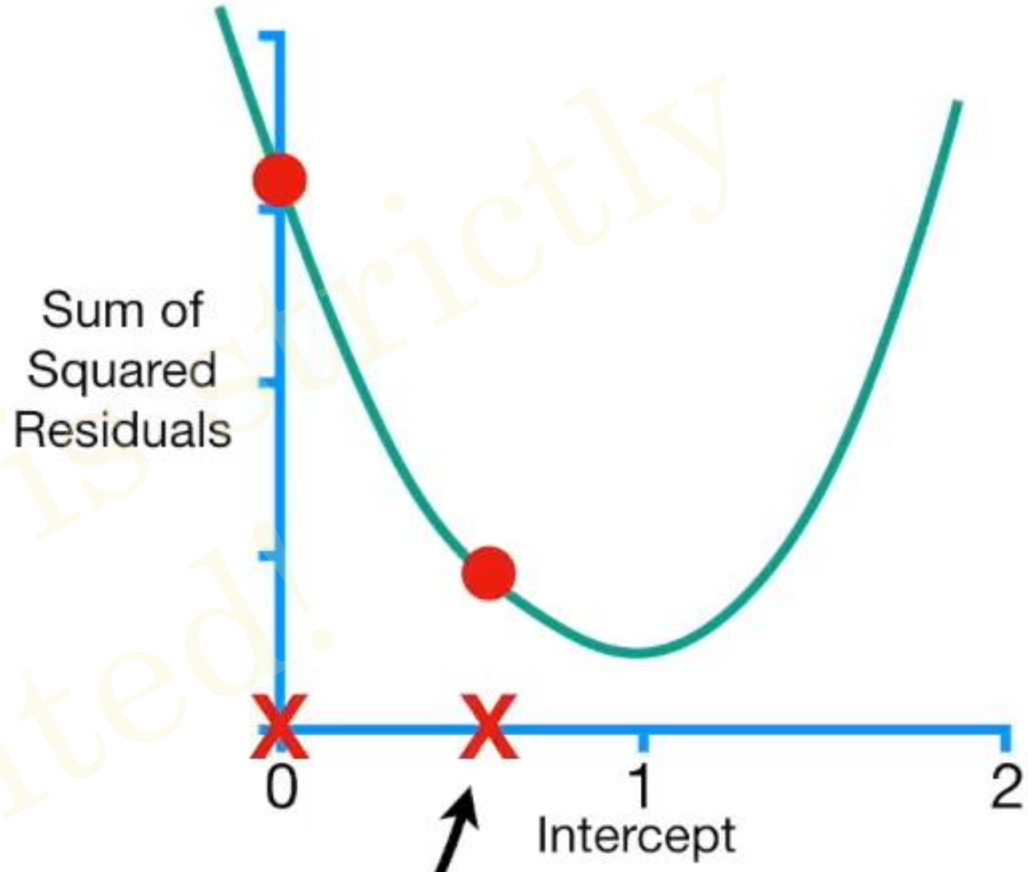
$$-2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$

$$= -5.7$$

Step Size $= -5.7 \times 0.1 = -0.57$



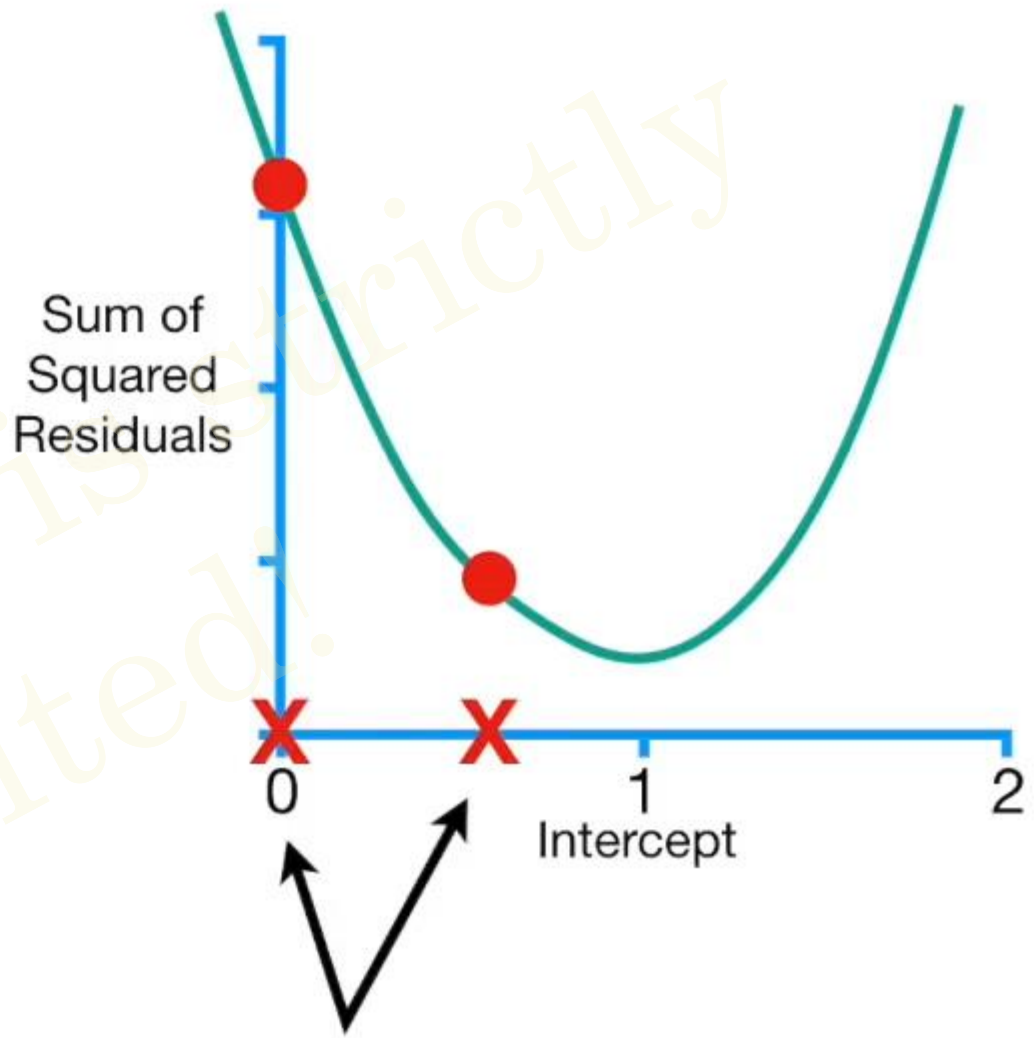
New Intercept $= 0 - (-0.57) = \boxed{\mathbf{0.57}}$

…and the the **New Intercept** = **0.57**.

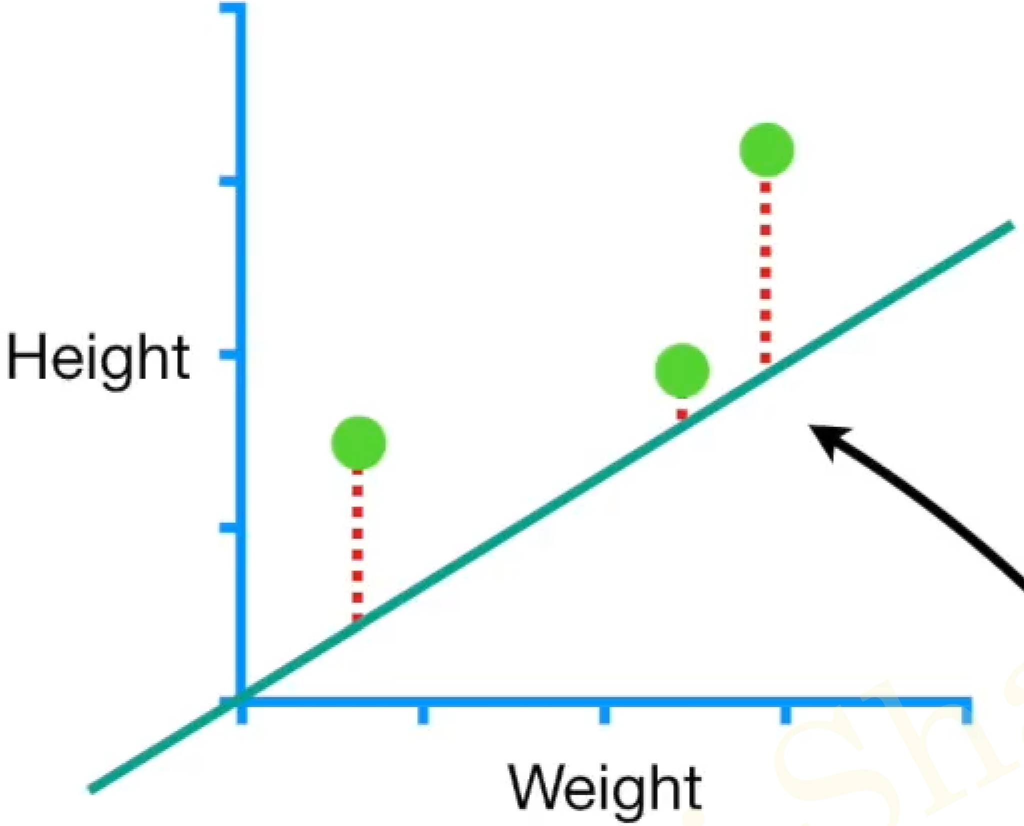
$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} =$$
$$-2(\mathbf{1.4} - (0 + 0.64 \times \mathbf{0.5})$$
$$+ -2(\mathbf{1.9} - (0 + 0.64 \times \mathbf{2.3}))$$
$$+ -2(\mathbf{3.2} - (0 + 0.64 \times \mathbf{2.9}))$$
$$= -5.7$$

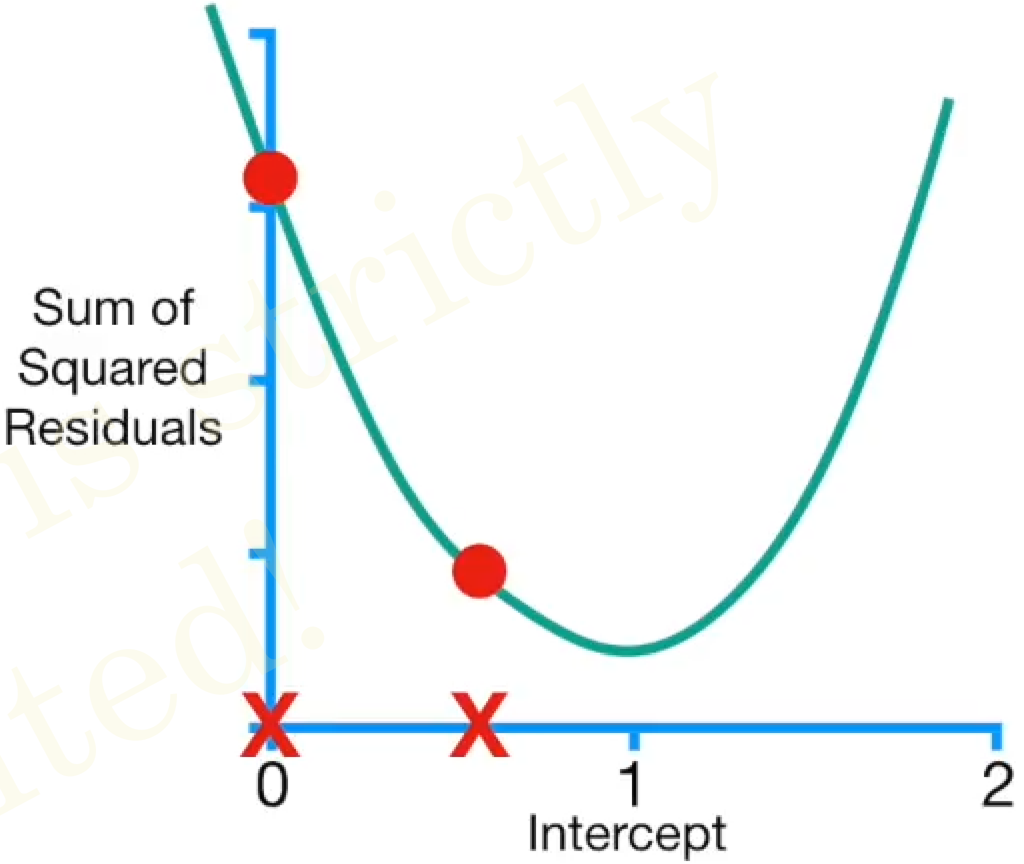
Step Size $= -5.7 \times 0.1 = -0.57$

New Intercept $= 0 - (-0.57) = \mathbf{0.57}$

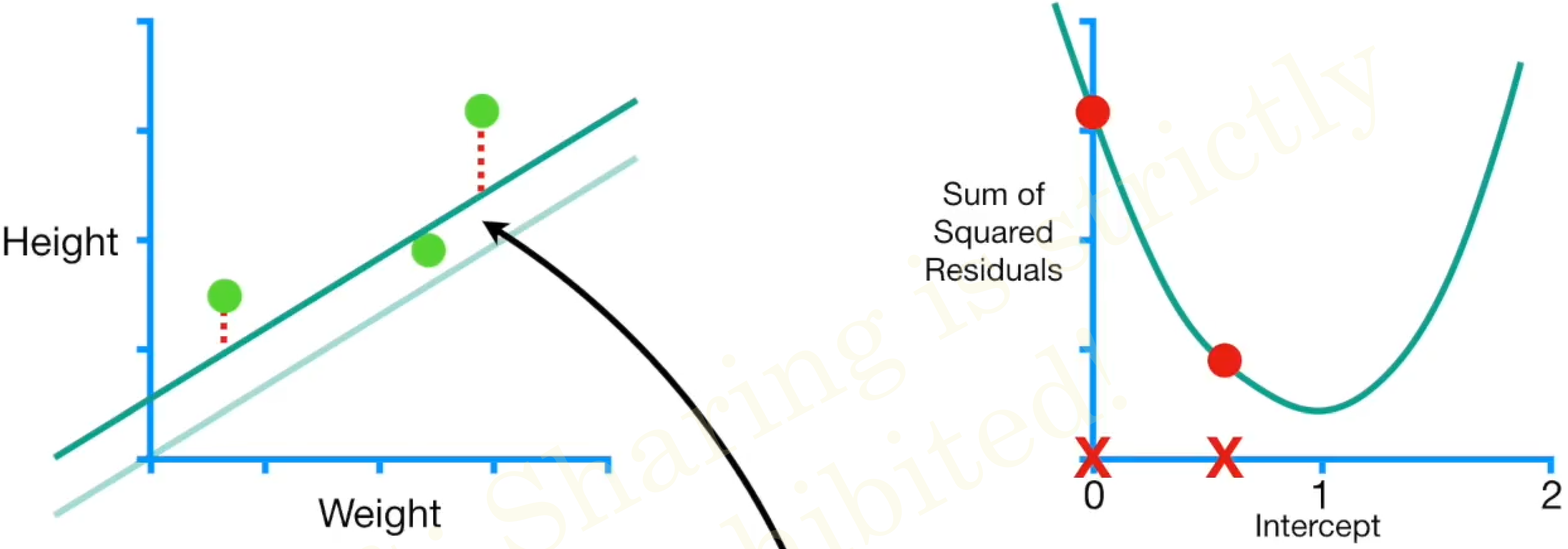


In one big step, we moved much closer to the optimal value for the **Intercept**.

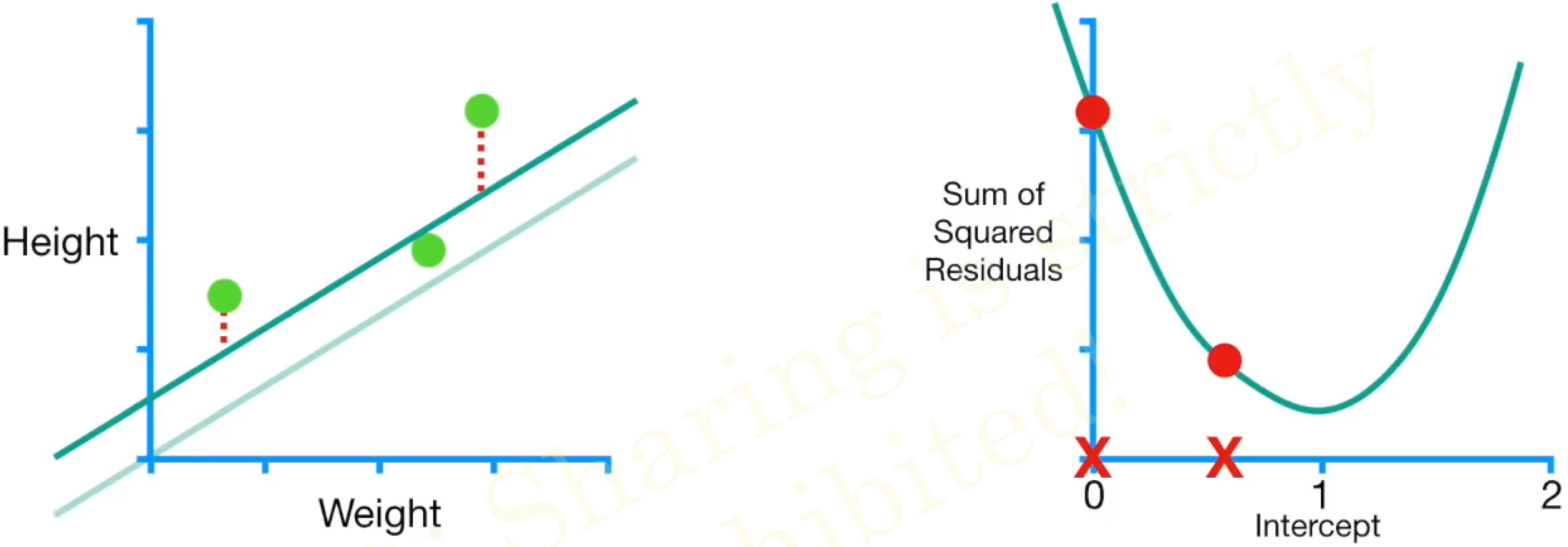




Going back to the original data and the original line, with the **Intercept** = **0**…



...we can see how much the residuals shrink when the **Intercept = 0.57**.



Now let's take another step
closer to the optimal value
for the **Intercept**.

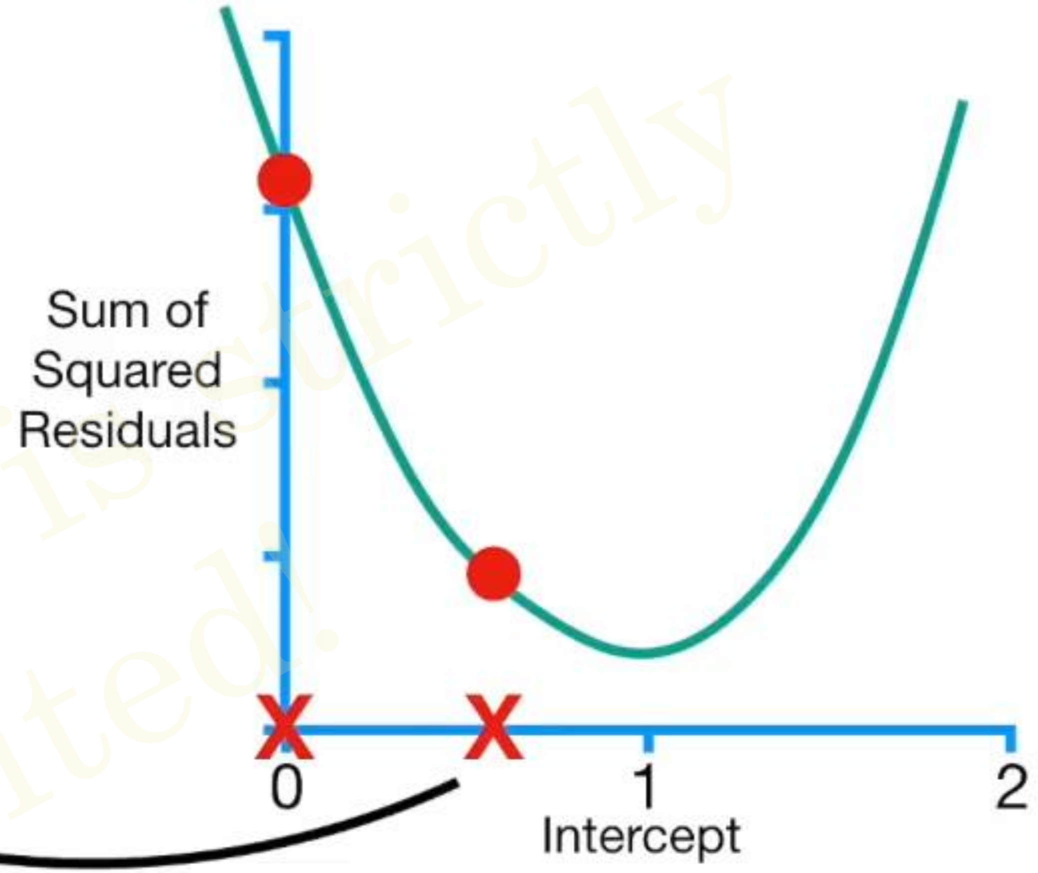
$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (0.57 + 0.64 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (0.57 + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0.57 + 0.64 \times \mathbf{2.9}))$$

To take another step, we go back to the derivative and plug in the **New Intercept** (**0.57**)…



$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} =$$

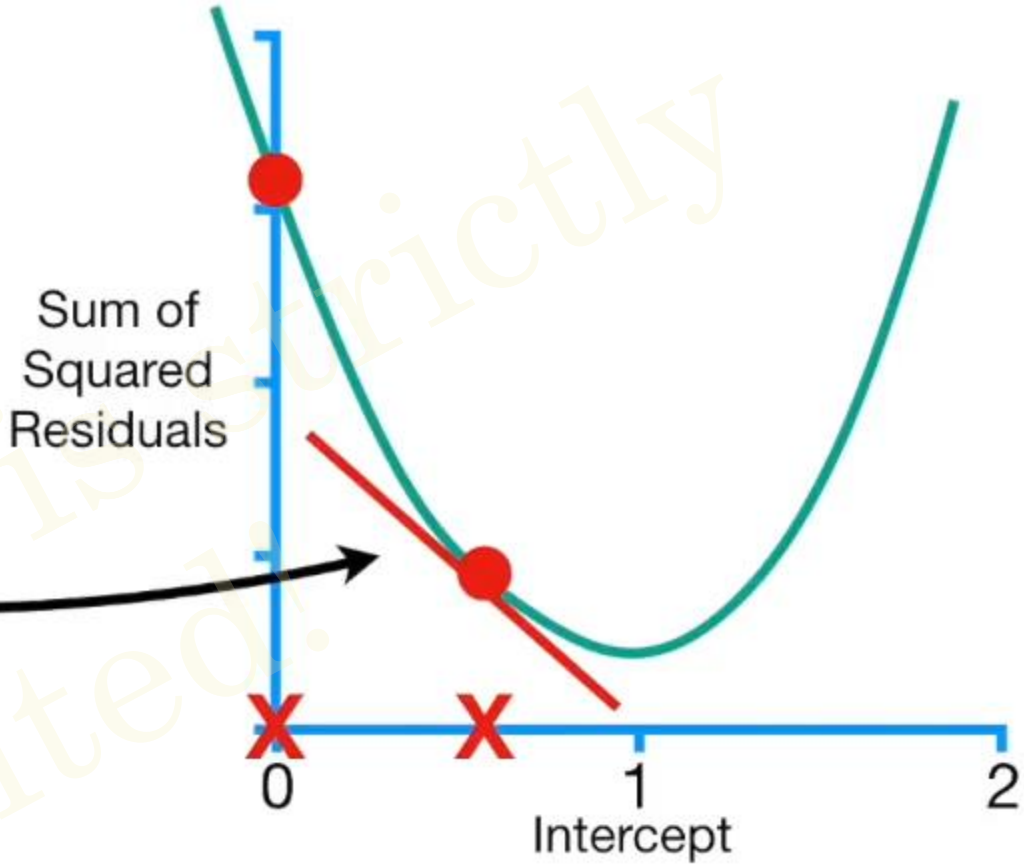
$$-2(\mathbf{1.4} - (0.57 + 0.64 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (0.57 + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0.57 + 0.64 \times \mathbf{2.9}))$$

$$= \boxed{-2.3}$$

…and that tells us the slope of the curve = **-2.3**.

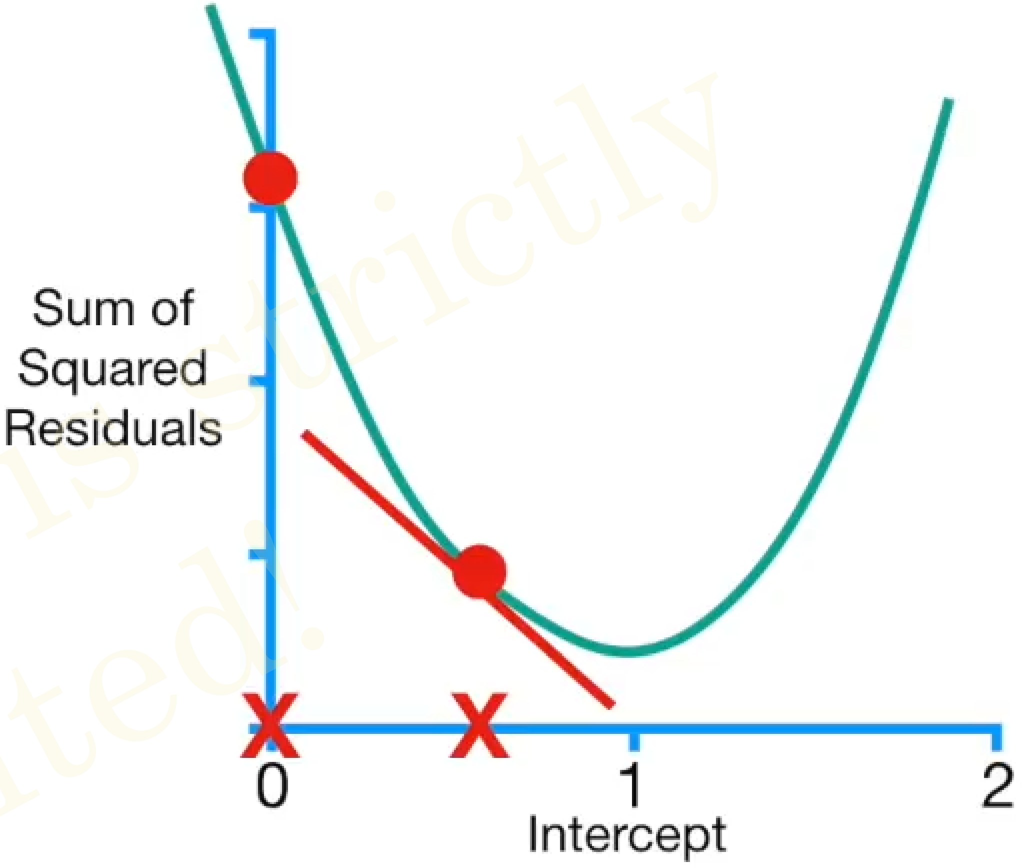


$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} = -2(\mathbf{1.4} - (0.57 + 0.64 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0.57 + 0.64 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0.57 + 0.64 \times \mathbf{2.9}))$$

$$= -2.3$$

Step Size = **Slope** × **Learning Rate**

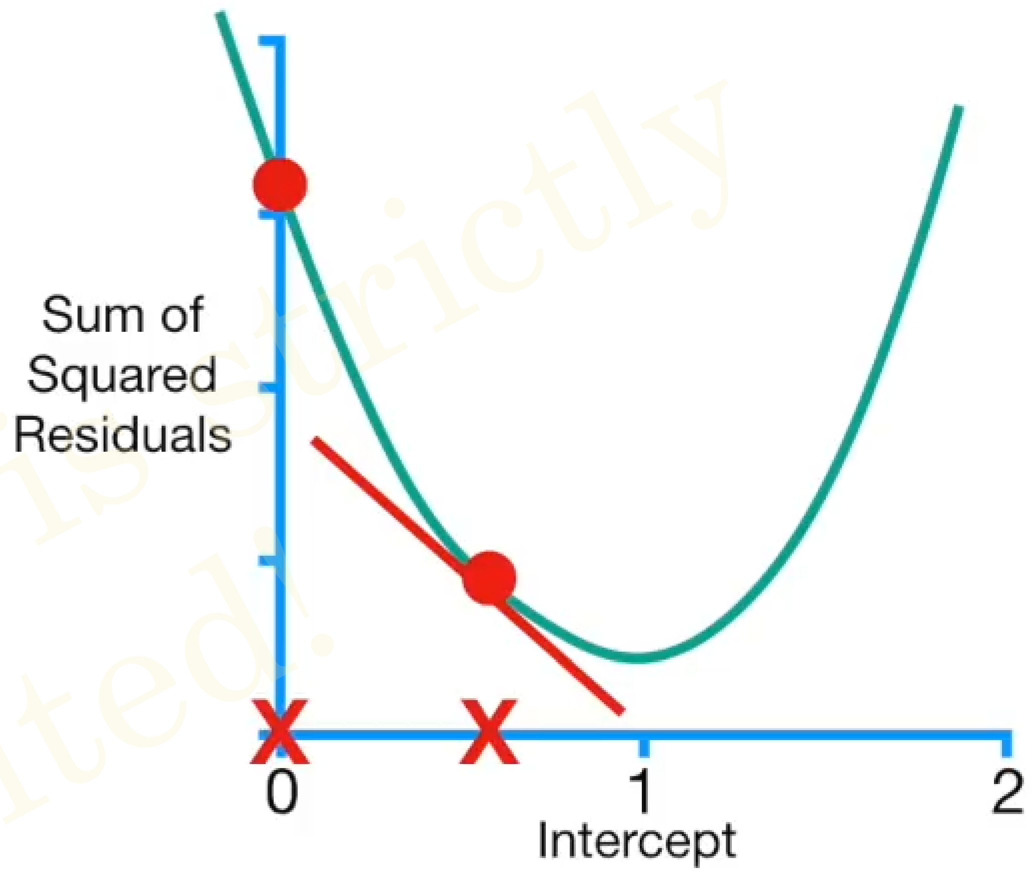
Now let's calculate the **Step Size**...



$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} =$$
$$-2(\mathbf{1.4} - (0.57 + 0.64 \times \mathbf{0.5}))$$
$$+ -2(\mathbf{1.9} - (0.57 + 0.64 \times \mathbf{2.3}))$$
$$+ -2(\mathbf{3.2} - (0.57 + 0.64 \times \mathbf{2.9}))$$
$$= -2.3$$

Step Size = -2.3 x 0.1 = **-0.23**

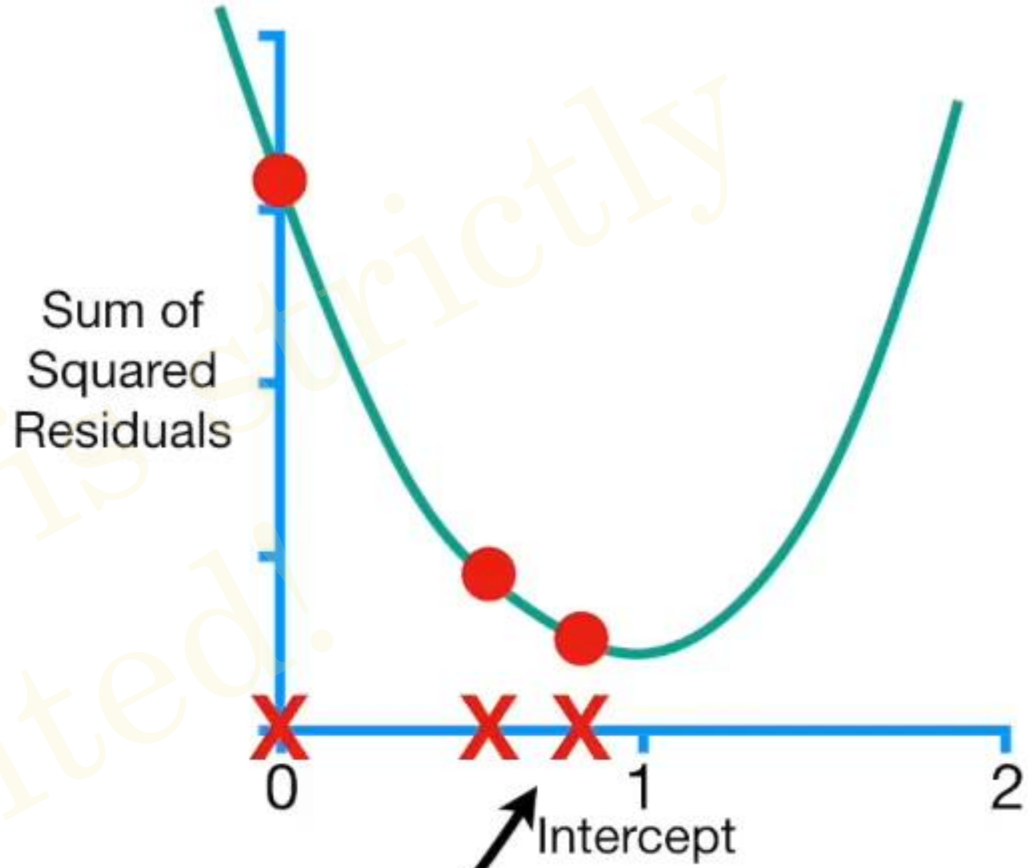
Ultimately, the **Step Size** is **-0.23**…



$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} = -2(\mathbf{1.4} - (0.57 + 0.64 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0.57 + 0.64 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0.57 + 0.64 \times \mathbf{2.9}))$$

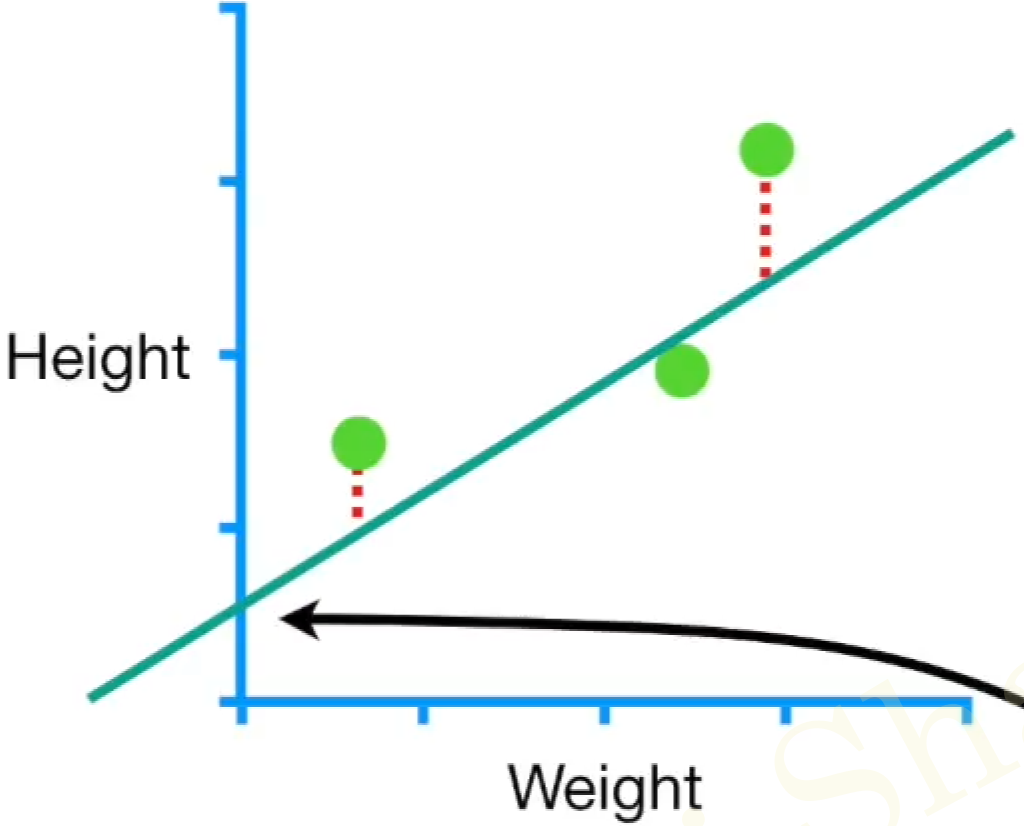
$$= -2.3$$

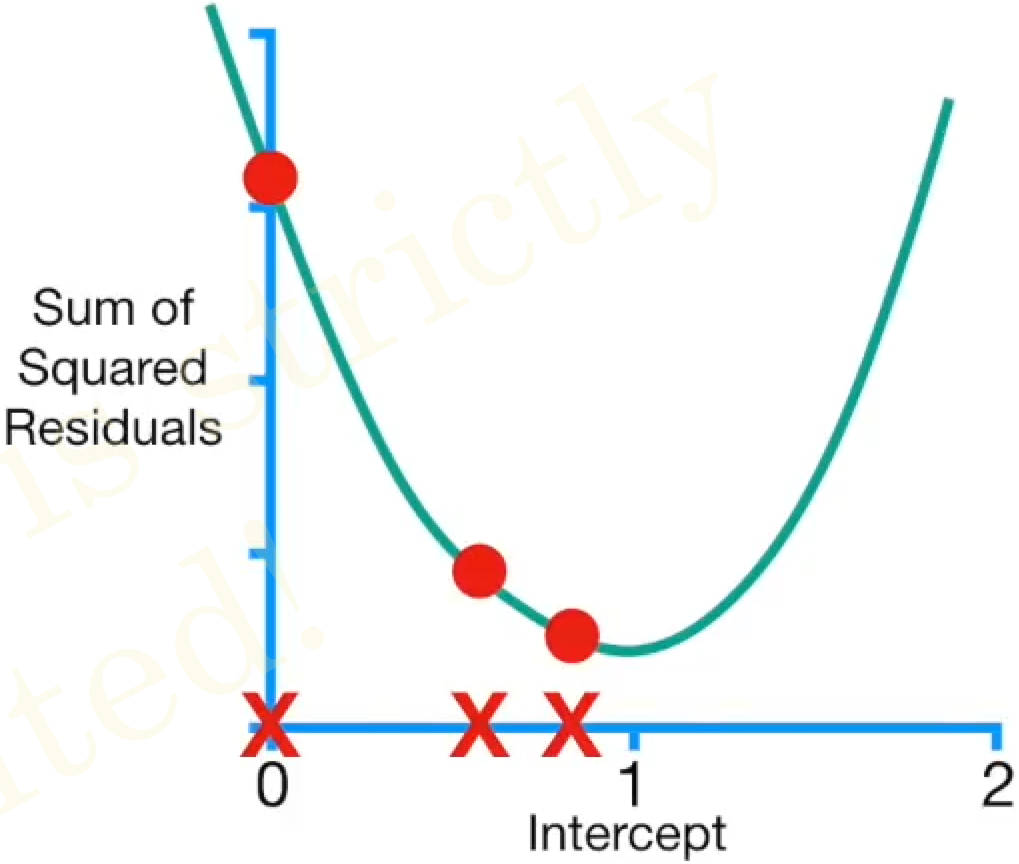
Step Size = -2.3 × 0.1 = **-0.23**



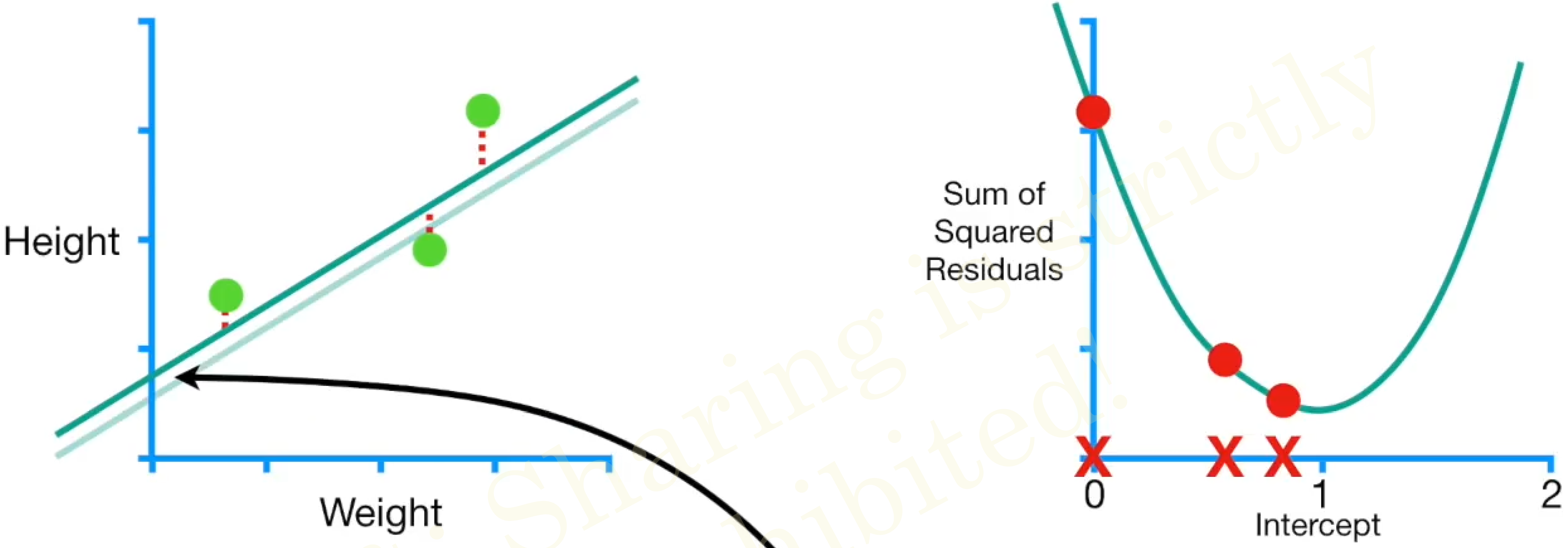
New Intercept = 0.57 - (-0.23) = $\boxed{\mathbf{0.8}}$

…and the **New Intercept** = **0.8**

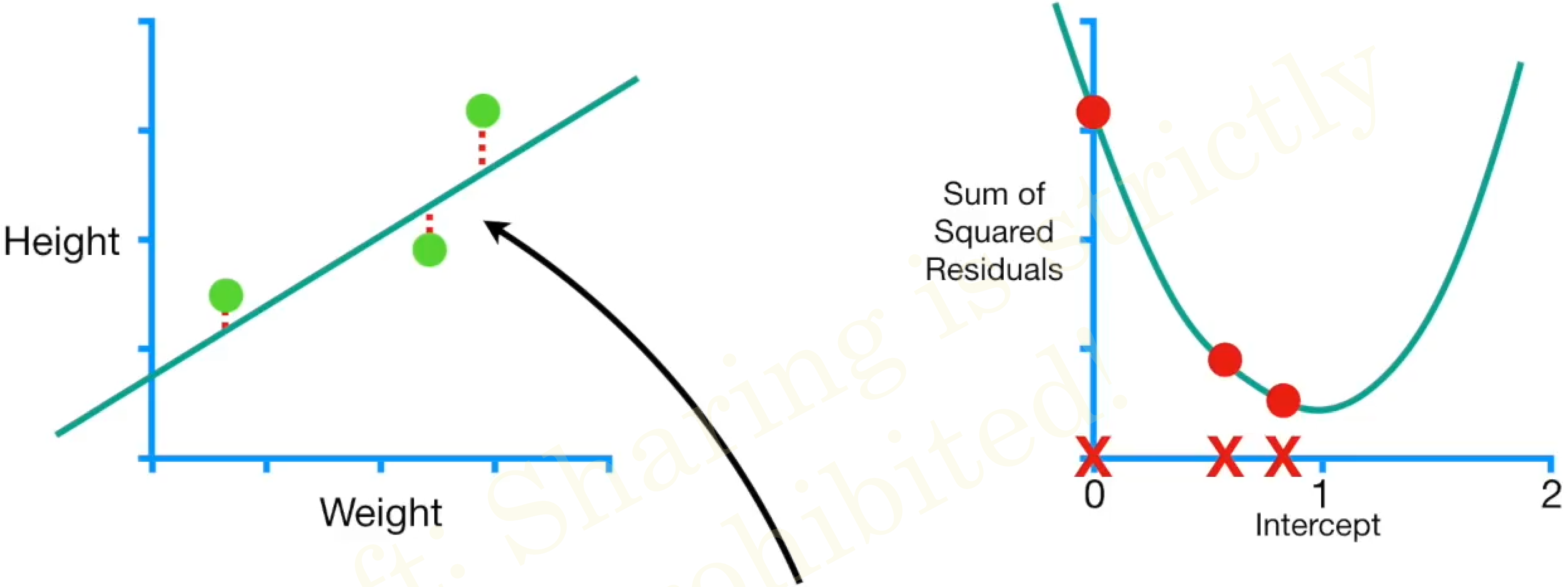




Now we can compare the residuals when the **Intercept = 0.57**…



…to when the **Intercept = 0.8**



Overall, the Sum of the Squared Residuals is getting smaller.

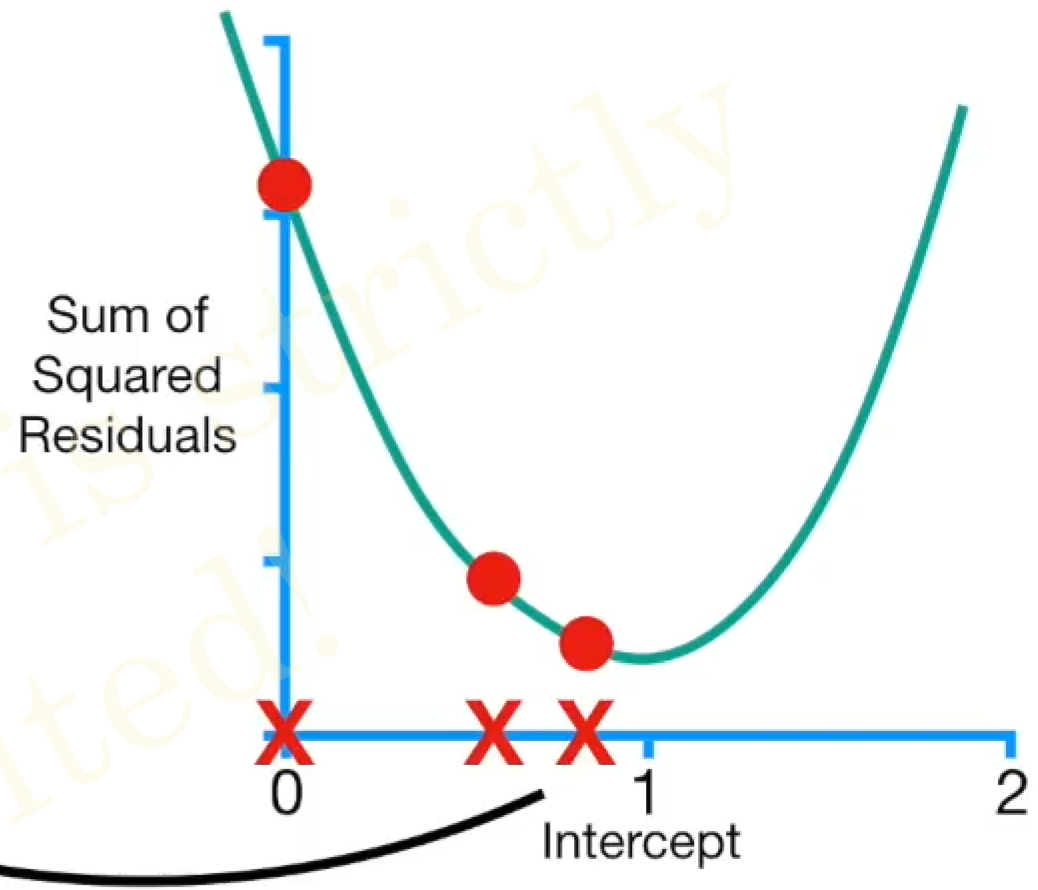
$$\frac{d}{d \ intercept} \text{ Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (0.8 + 0.64 \times \mathbf{0.5})$$

$$+ -2(\mathbf{1.9} - (0.8 + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0.8 + 0.64 \times \mathbf{2.9}))$$

Now let's calculate the derivative at the **New Intercept (0.8)**…



$$\frac{d}{d\ intercept}\text{ Sum of squared residuals} =$$

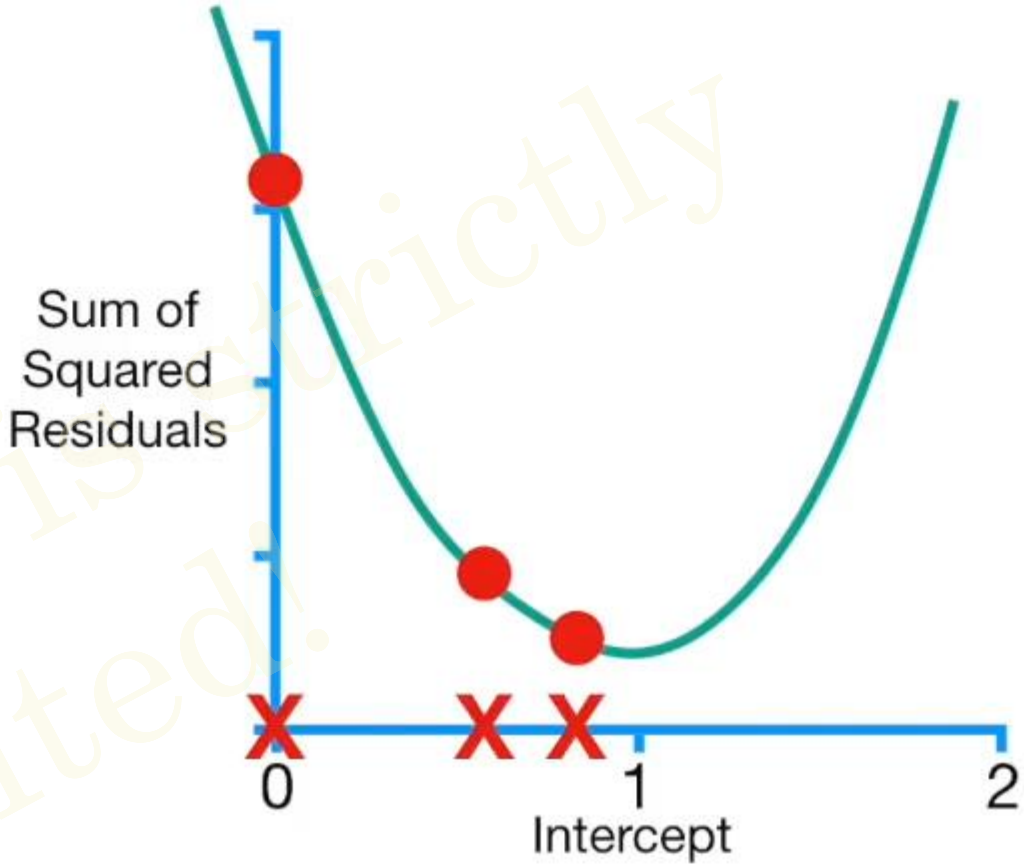
$$-2(\mathbf{1.4} - (0.8 + 0.64 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (0.8 + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0.8 + 0.64 \times \mathbf{2.9}))$$

$$= \boxed{\mathbf{-0.9}}$$

…and we get **-0.9**.



$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} =$$

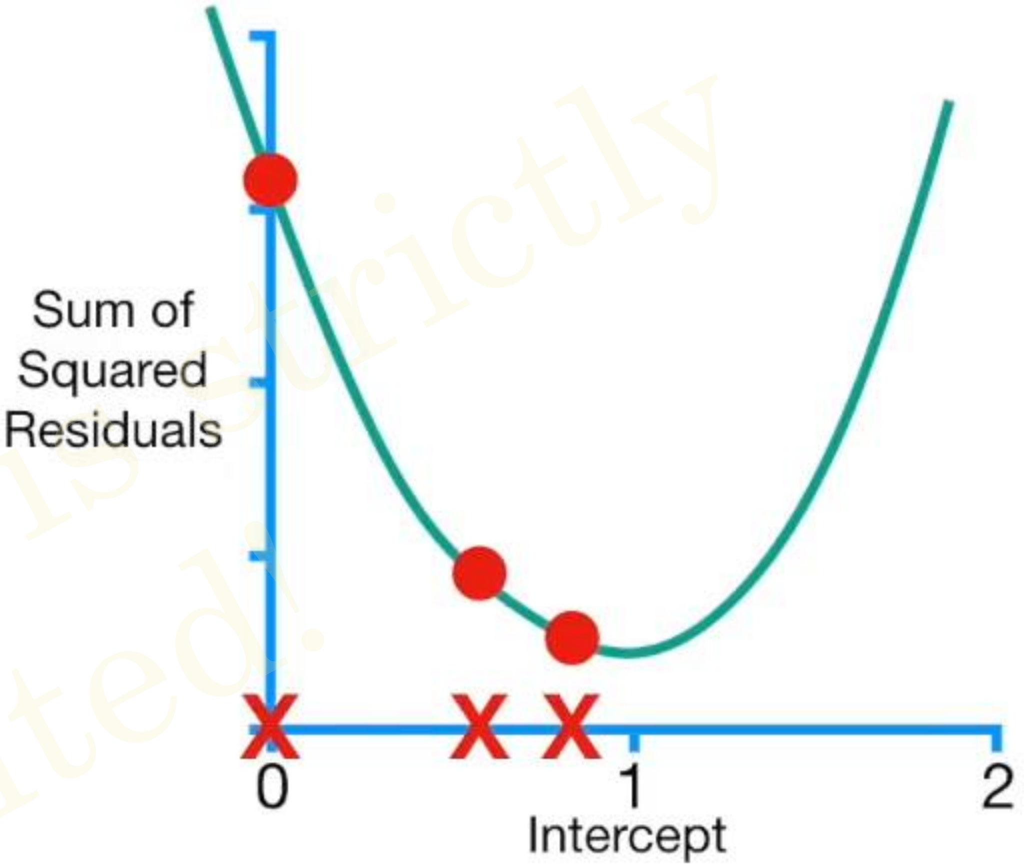
$$-2(\mathbf{1.4} - (0.8 + 0.64 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (0.8 + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0.8 + 0.64 \times \mathbf{2.9}))$$

$$= \mathbf{-0.9}$$

Step Size = -0.9 × 0.1 = **-0.09**



The **Step Size** = **-0.09**…

$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} =$$

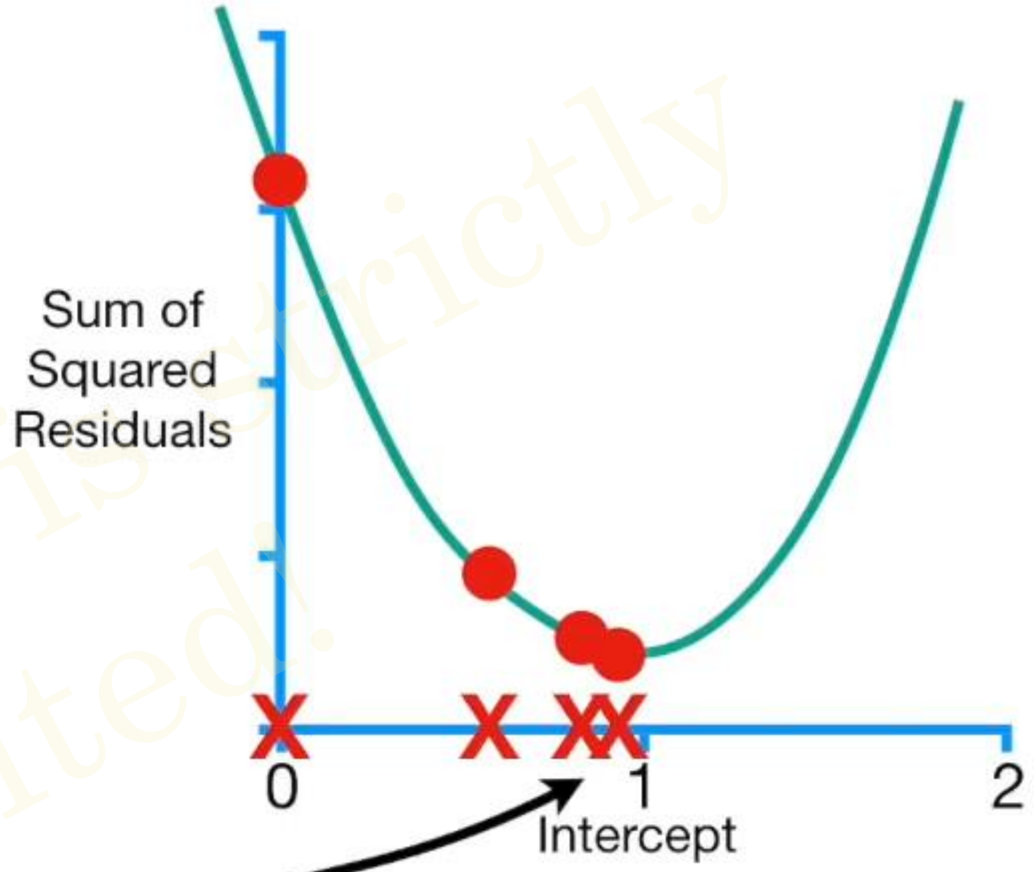
$$-2(\mathbf{1.4} - (0.8 + 0.64 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (0.8 + 0.64 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0.8 + 0.64 \times \mathbf{2.9}))$$

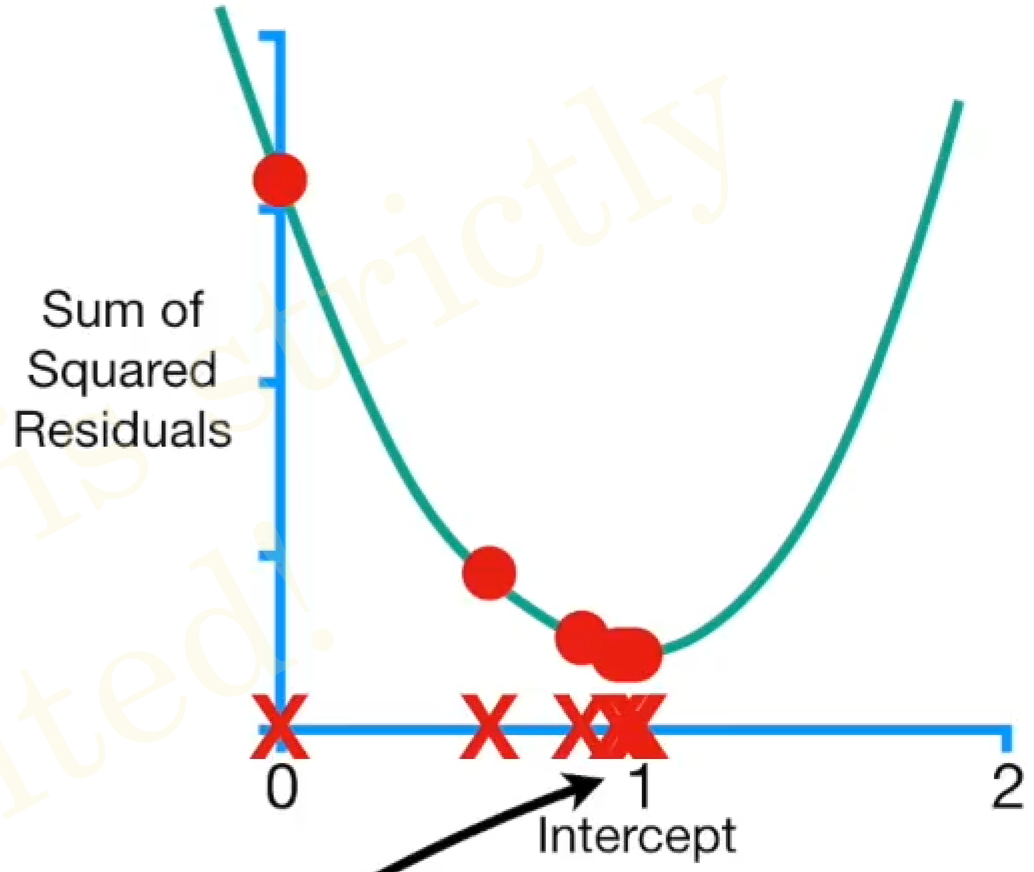
$$= \mathbf{-0.9}$$

Step Size = -0.9 × 0.1 = **-0.09**



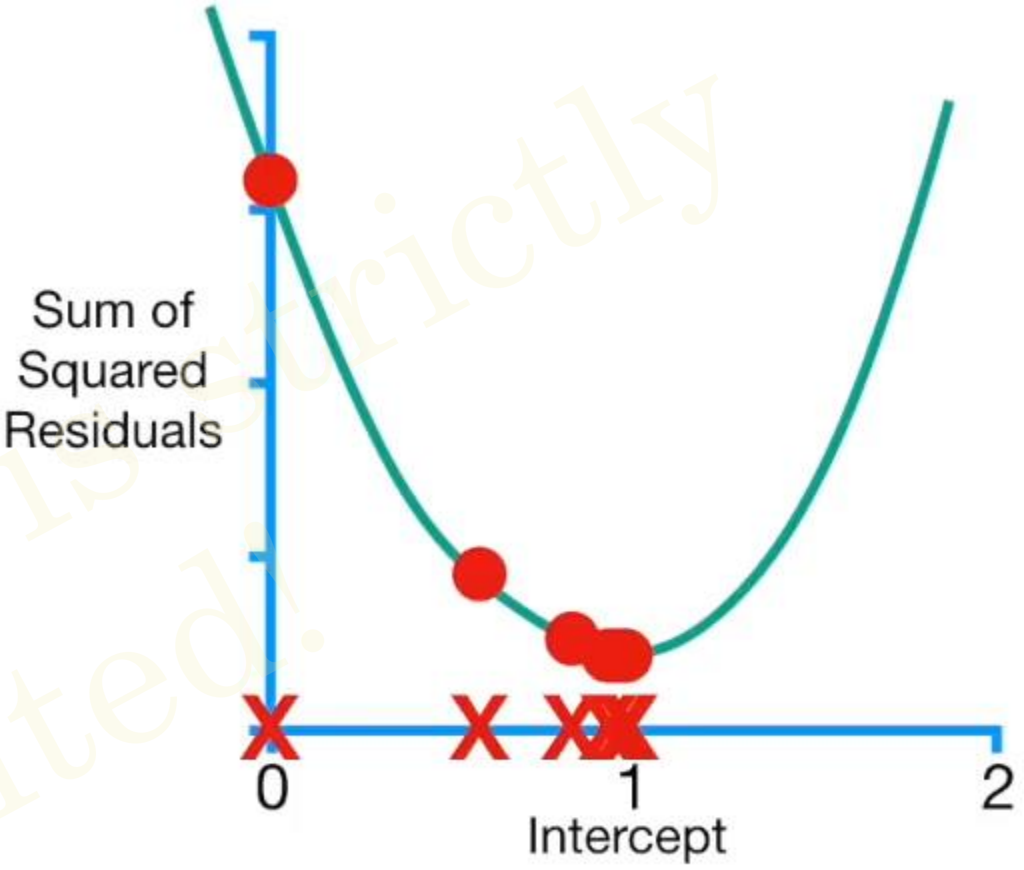
New Intercept = 0.8 - (-0.09) = $\boxed{\mathbf{0.89}}$

…and the **New Intercept** = **0.89**



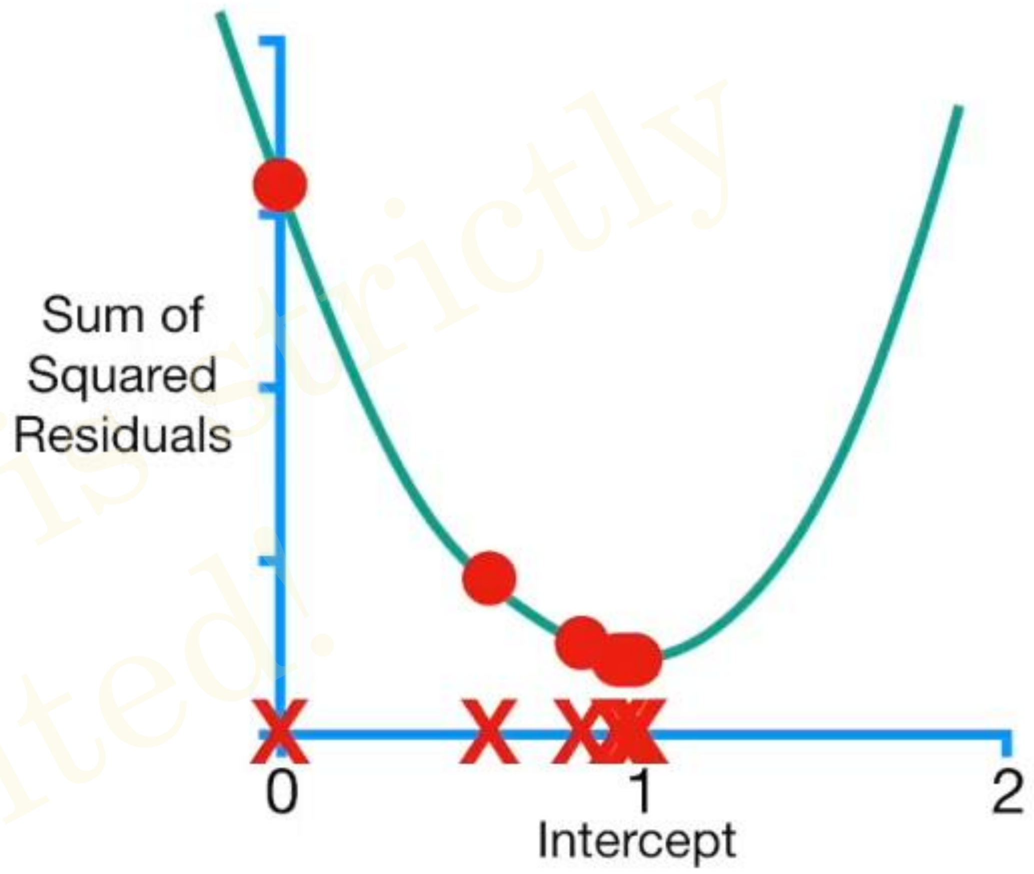
Notice how each step gets smaller and smaller the closer we get to the bottom of the curve.

After 6 steps, the **Gradient Descent** estimate for the **Intercept** is **0.95**.



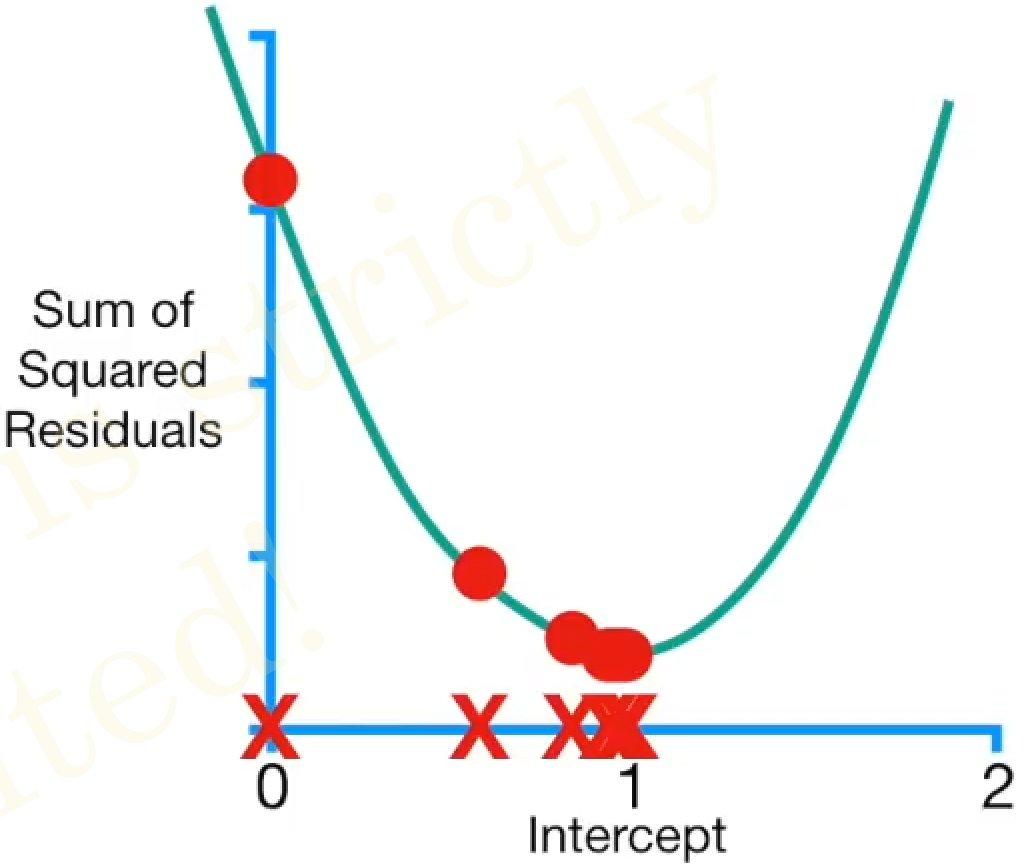
Gradient Descent stops when the **Step Size** is **Very Close To 0**.

Step Size = **Slope** × **Learning Rate**



After 6 steps, the **Gradient Descent** estimate for the **Intercept** is **0.95**.

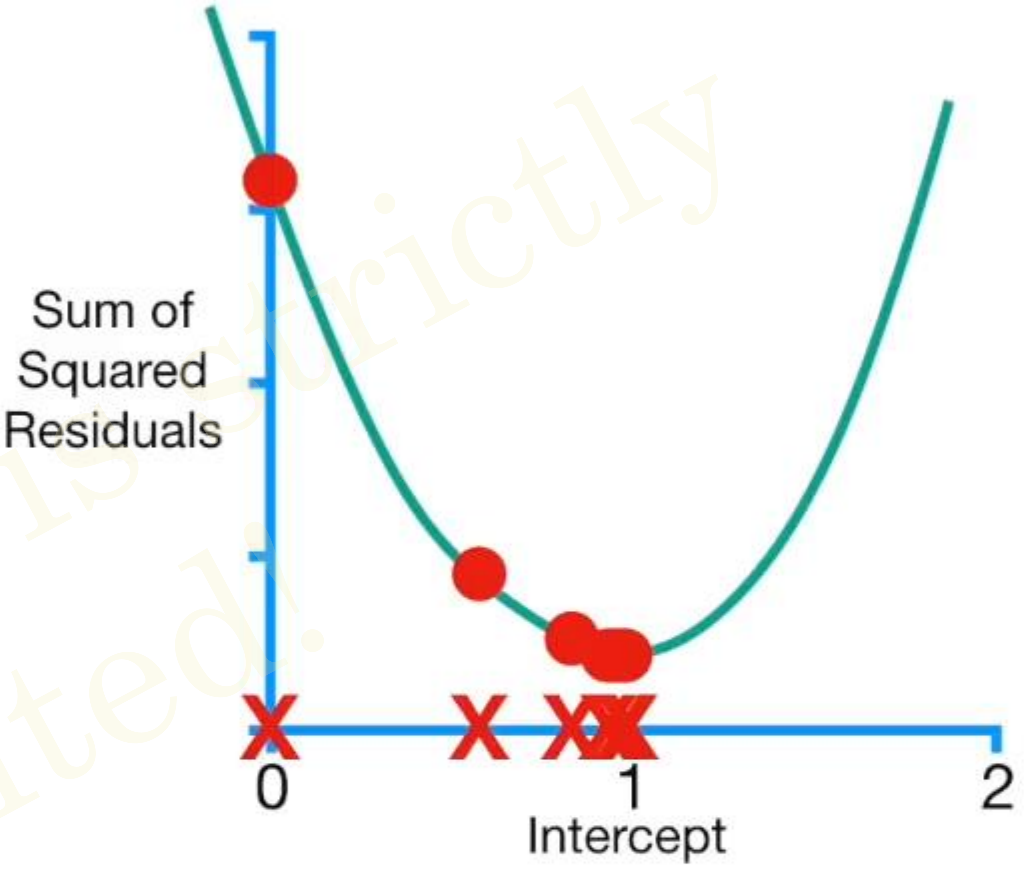
NOTE: The **Least Squares** estimate for the intercept is also **0.95**.



After 6 steps, the **Gradient Descent** estimate for the **Intercept** is **0.95**.

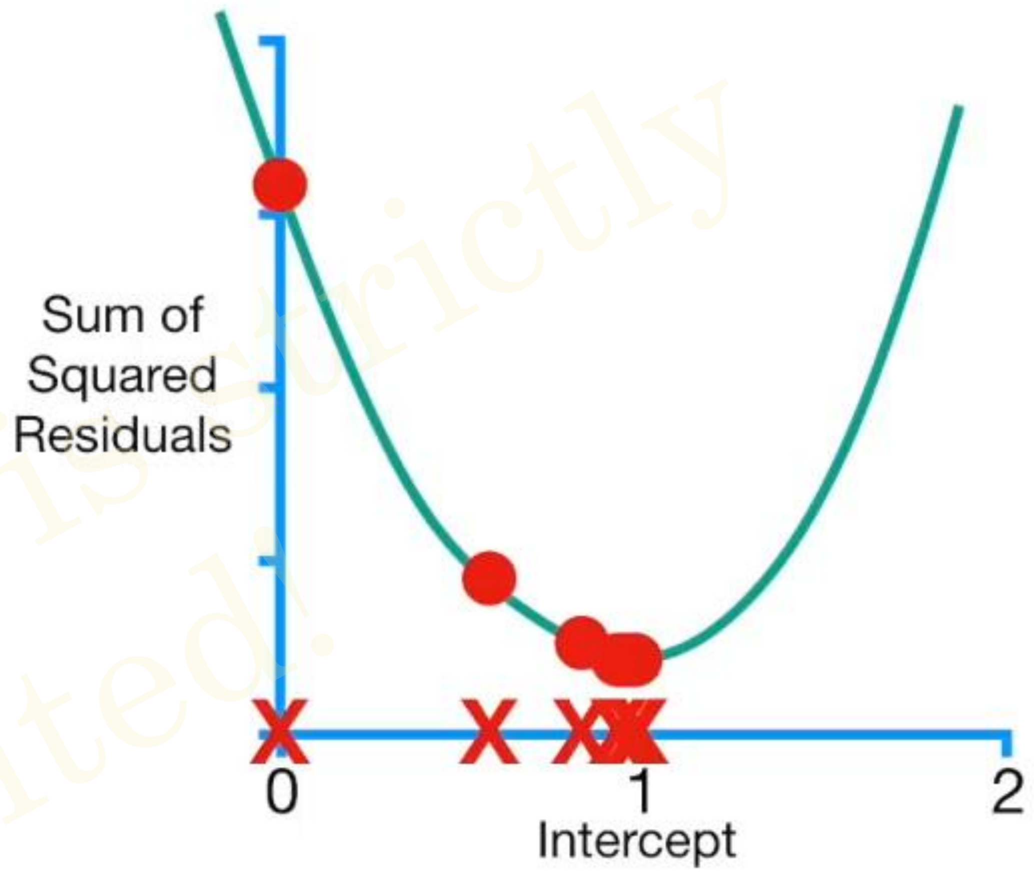
NOTE: The **Least Squares** estimate for the intercept is also **0.95**.

So we know that **Gradient Descent** has done its job, but without comparing its solution to a gold standard, how does **Gradient Descent** know to stop taking steps?



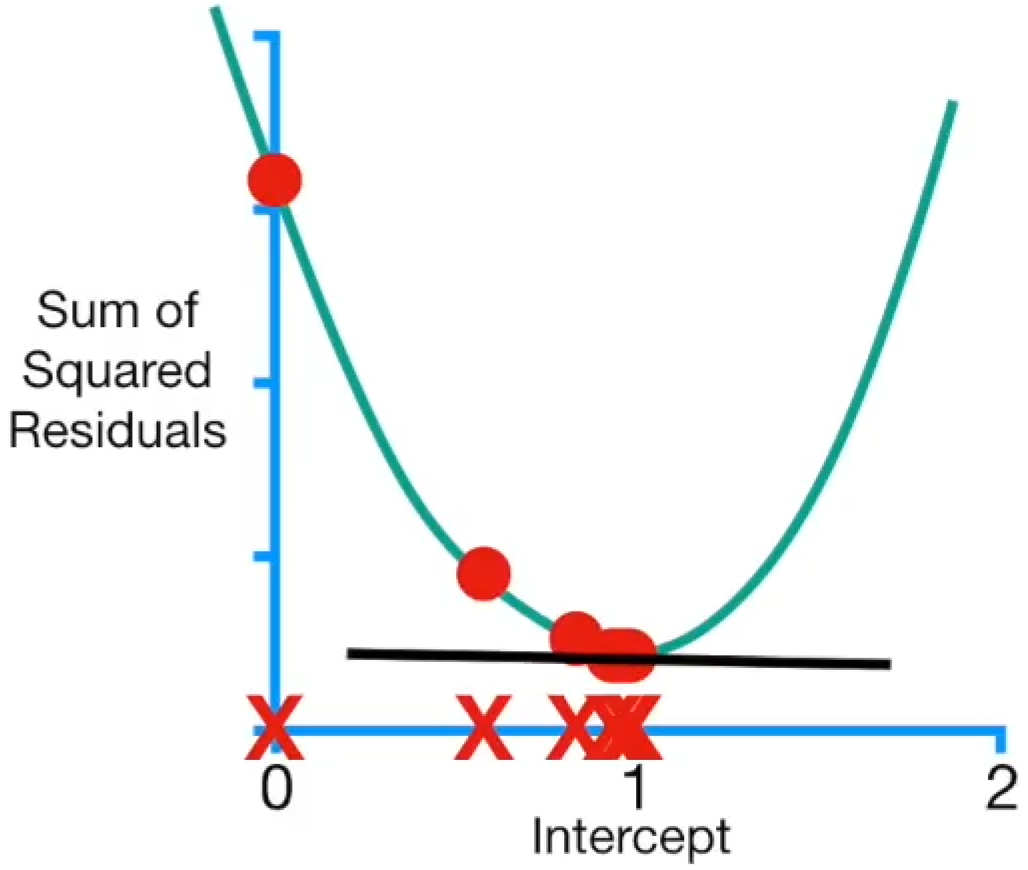
Gradient Descent stops when the **Step Size** is **Very Close To 0**.

Step Size = **Slope** × **Learning Rate**



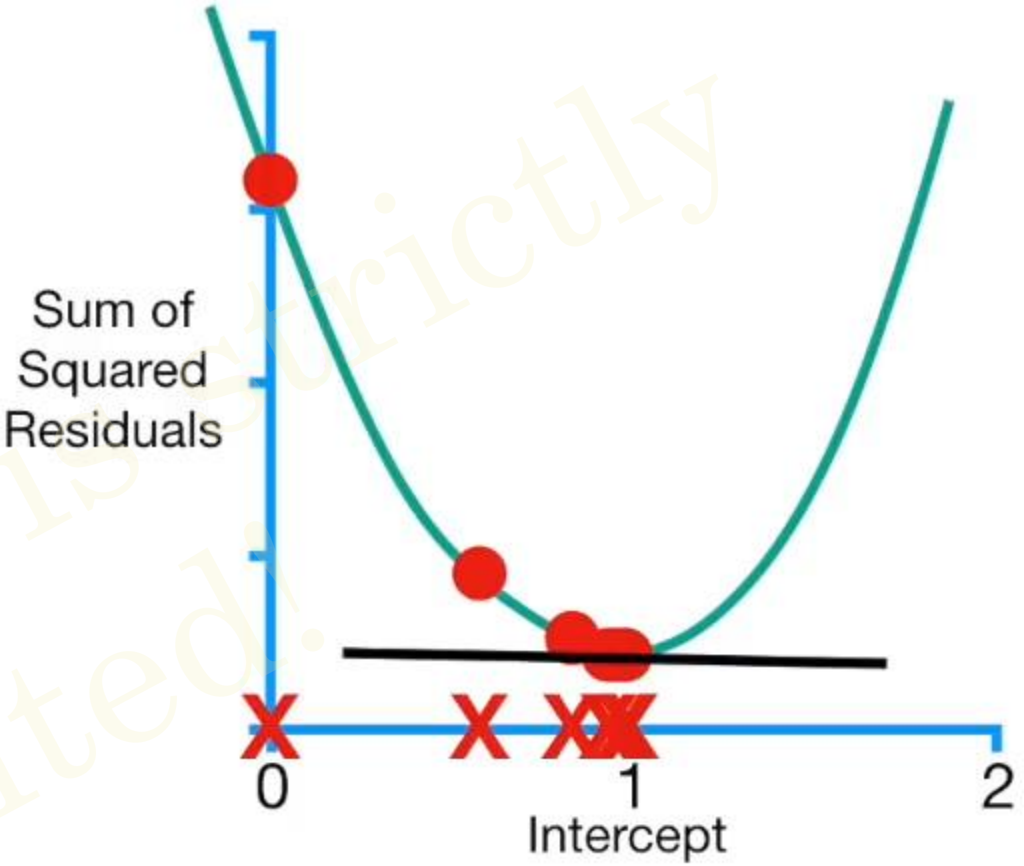
plug in
0.009 for the **Slope** and **0.1**
for the **Learning Rate**..

Step Size = **0.009** × **0.1**

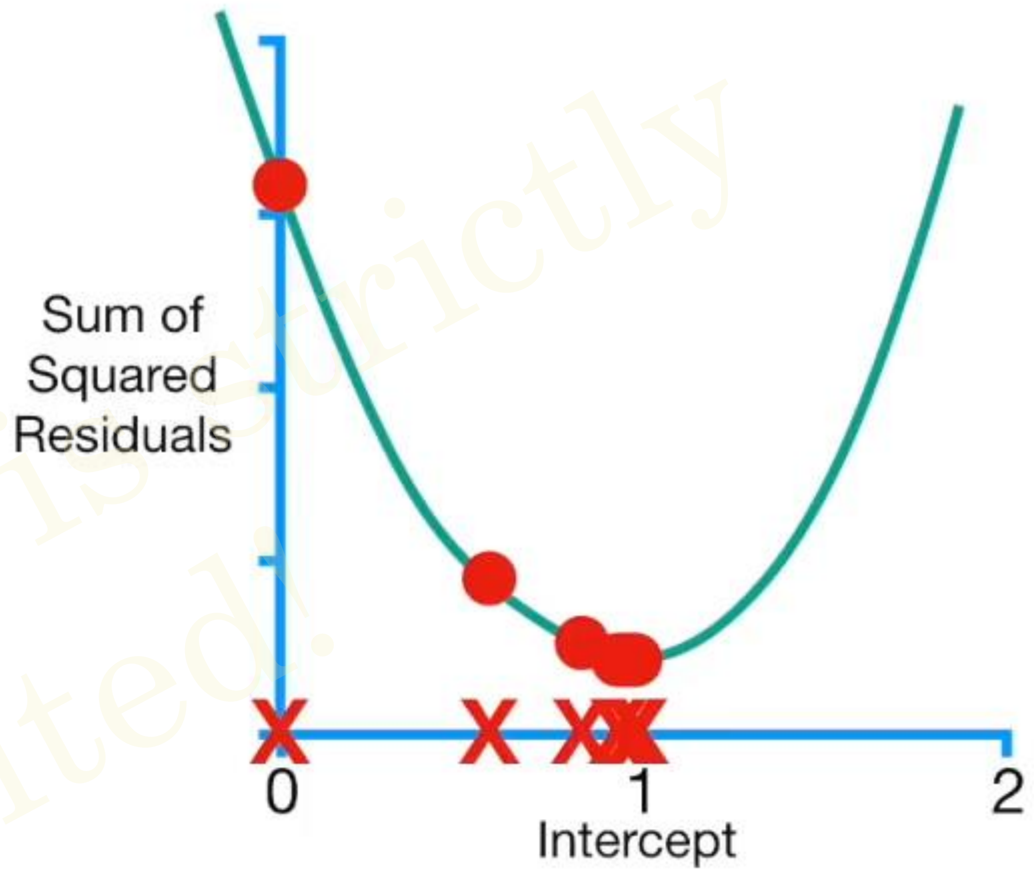


...and get **0.0009**, which is smaller than **0.001**, so **Gradient Descent** would stop.

Step Size = **0.009** × **0.1** = 0.0009

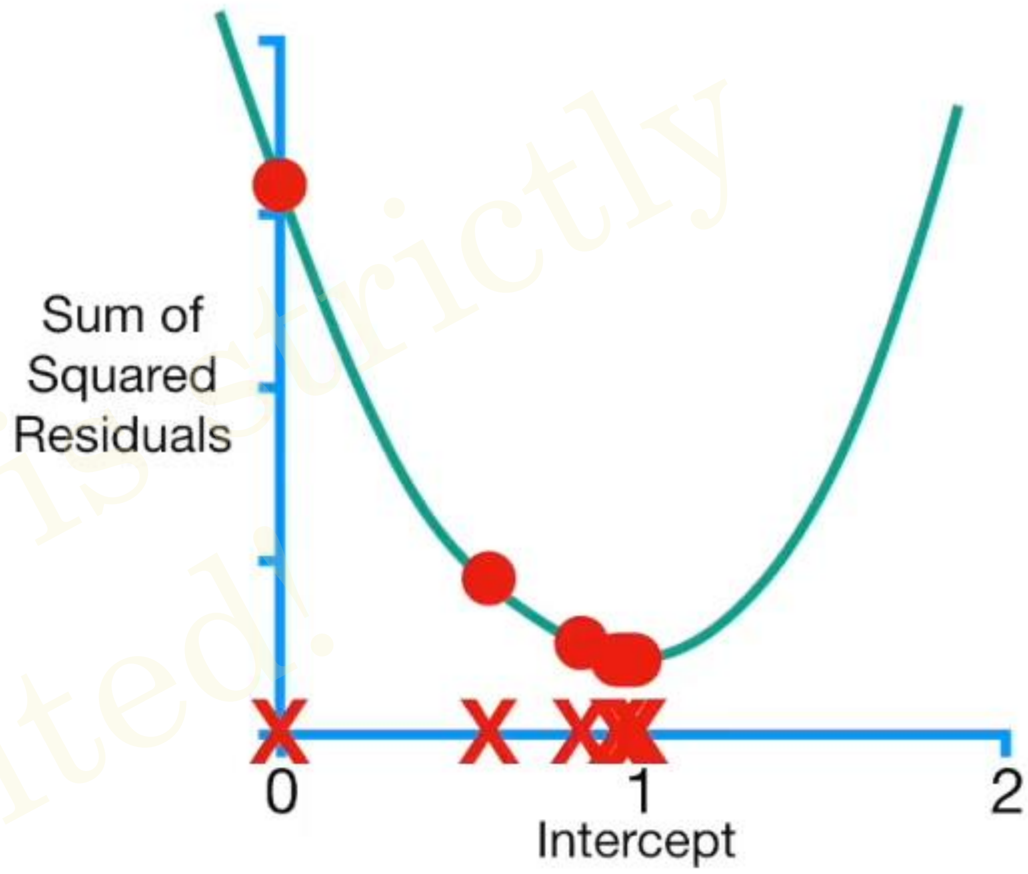


That said, **Gradient Descent** also includes a limit on the number of steps it will take before giving up.

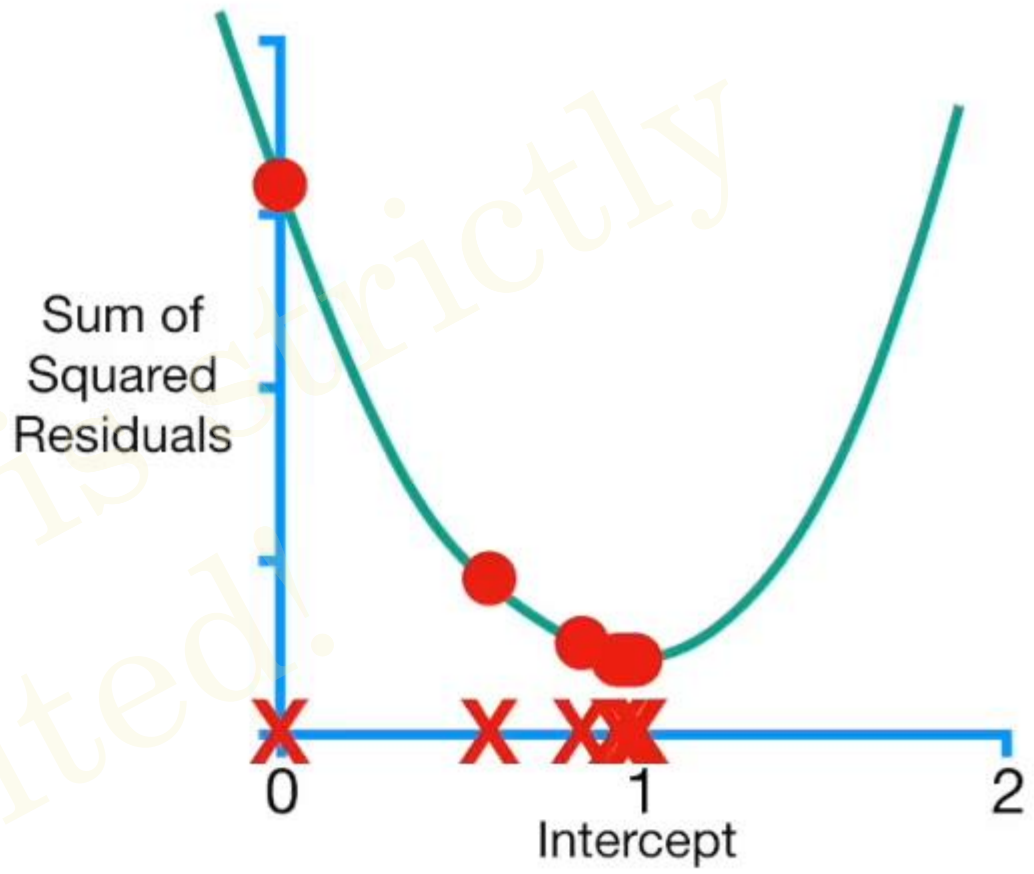


That said, **Gradient Descent** also includes a limit on the number of steps it will take before giving up.

In practice, the **Maximum Number of Steps = 1,000** or greater.

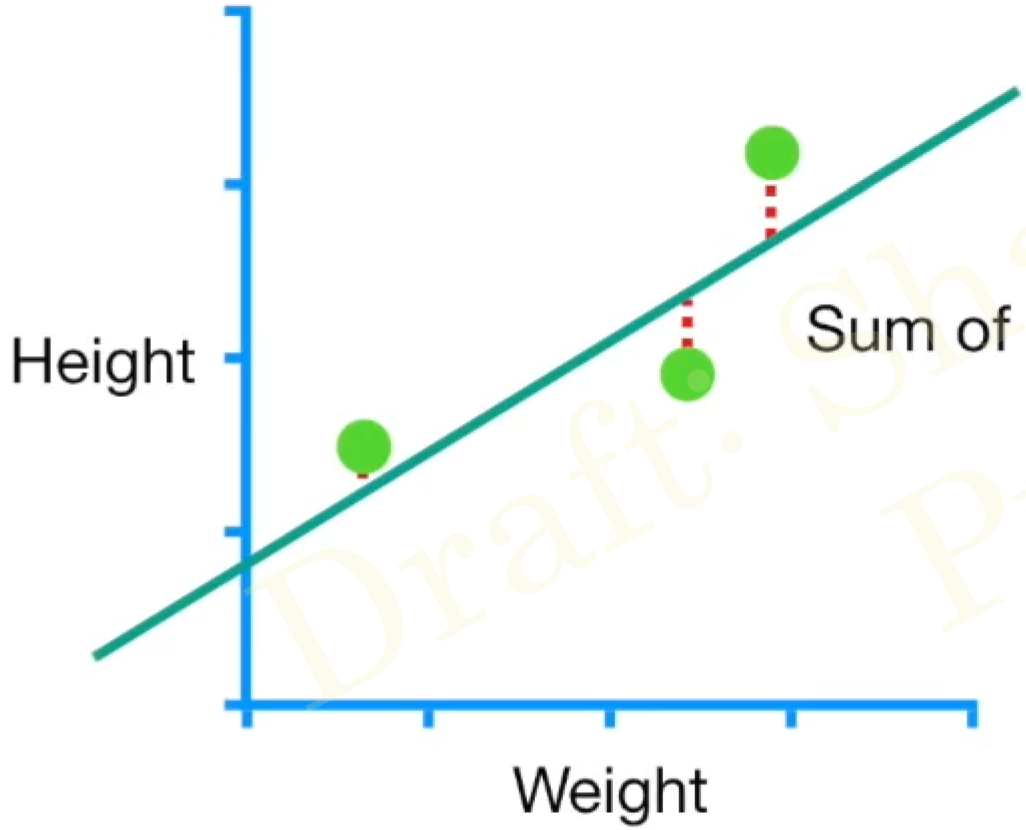


So, even if the **Step Size** is large, if there have been more than the **Maximum Number of Steps**, **Gradient Descent** will stop.



OK, let’s review what we’ve learned so far…

The first thing we did is decide to use the Sum of the Squared Residuals as the **Loss Function** to evaluate how well a line fits the data…

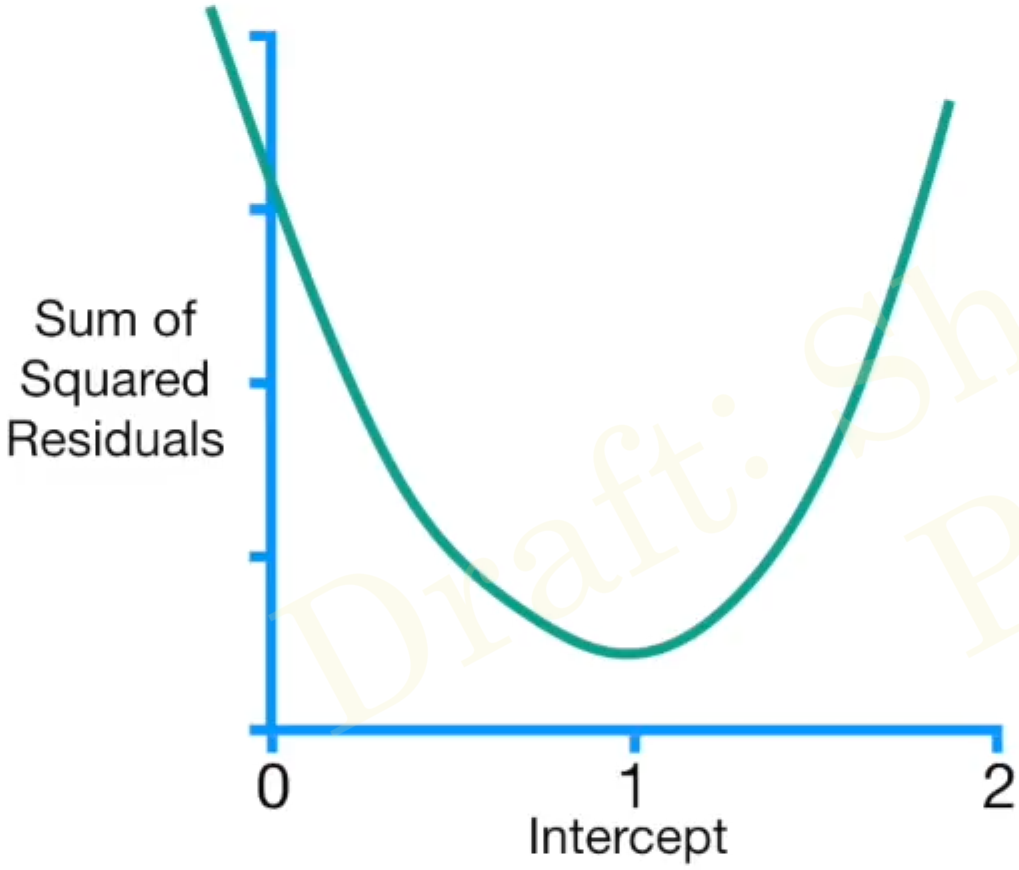


Sum of squared residuals = $(\mathbf{1.4} - (\text{intercept} + 0.64 \times \mathbf{0.5}))^2$

$+ (\mathbf{1.9} - (\text{intercept} + 0.64 \times \mathbf{2.3}))^2$

$+ (\mathbf{3.2} - (\text{intercept} + 0.64 \times \mathbf{2.9}))^2$

…then we took the derivative of the Sum of the Squared Residuals. In other words, we took the derivative of the **Loss Function**…



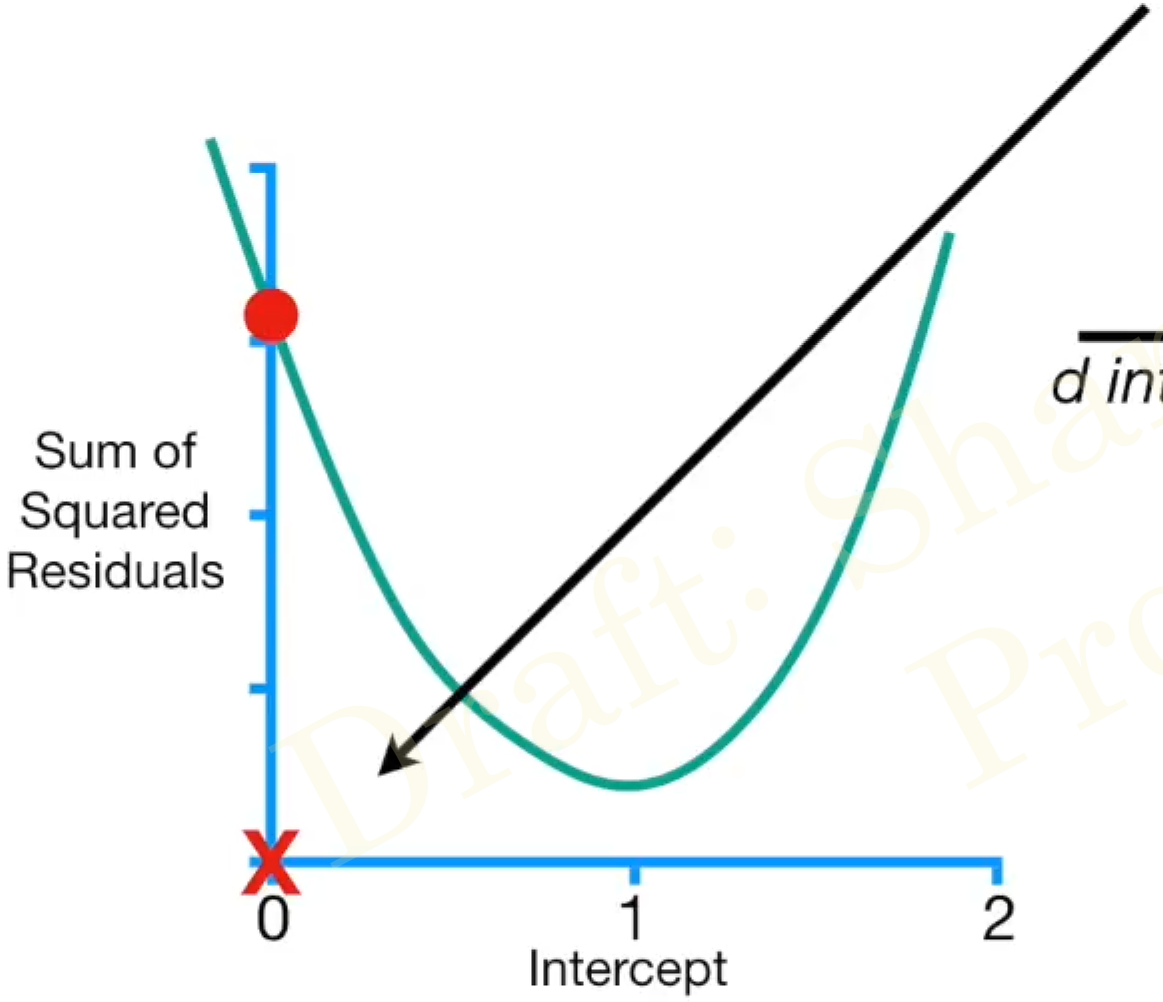
$$\frac{d}{d\,intercept} \text{ Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (\text{intercept} + 0.64 \times \mathbf{0.5})$$

$$+ -2(\mathbf{1.9} - (\text{intercept} + 0.64 \times \mathbf{2.3}))$$

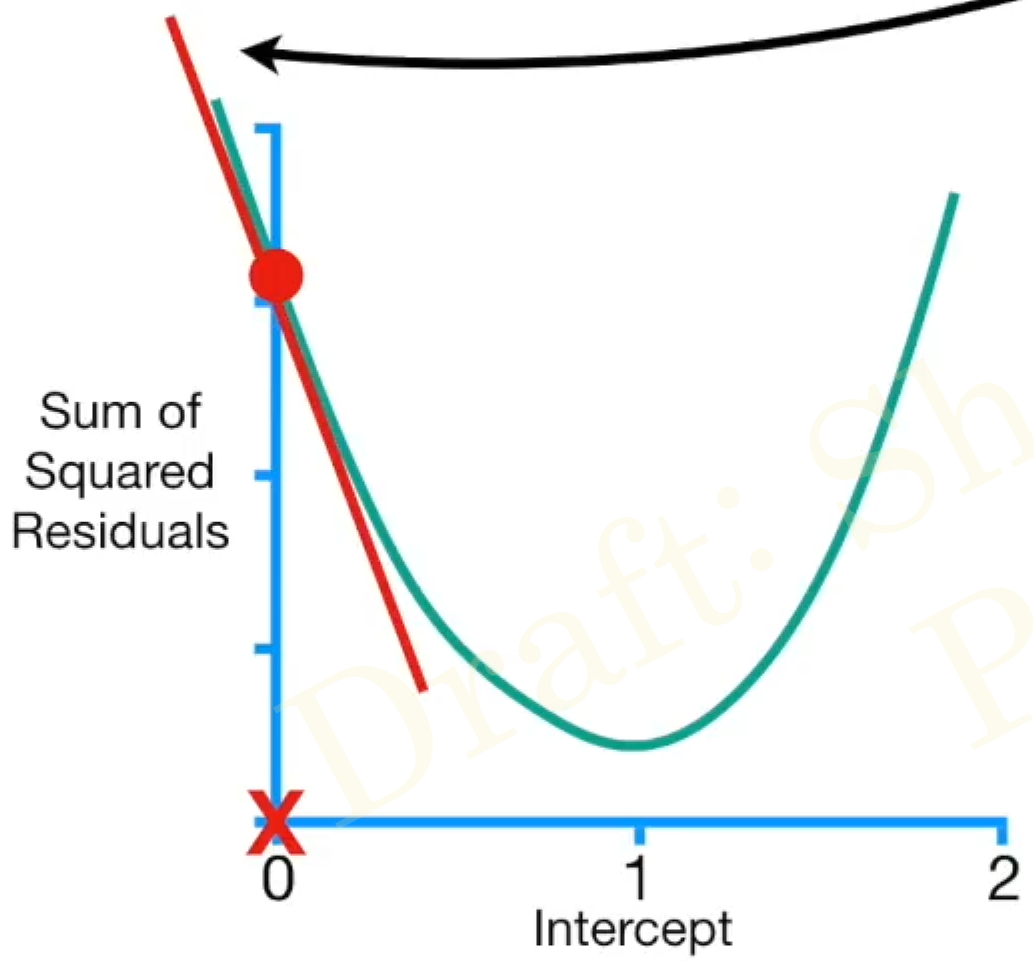
$$+ -2(\mathbf{3.2} - (\text{intercept} + 0.64 \times \mathbf{2.9}))$$

...then we picked a random value for the **Intercept**, in this case we set the **Intercept** = **0**...



$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} = -2(\mathbf{1.4} - (\text{intercept} + 0.64 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (\text{intercept} + 0.64 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (\text{intercept} + 0.64 \times \mathbf{2.9}))$$

...then we calculated the derivative
when the **Intercept** = **0**...



$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} =$$

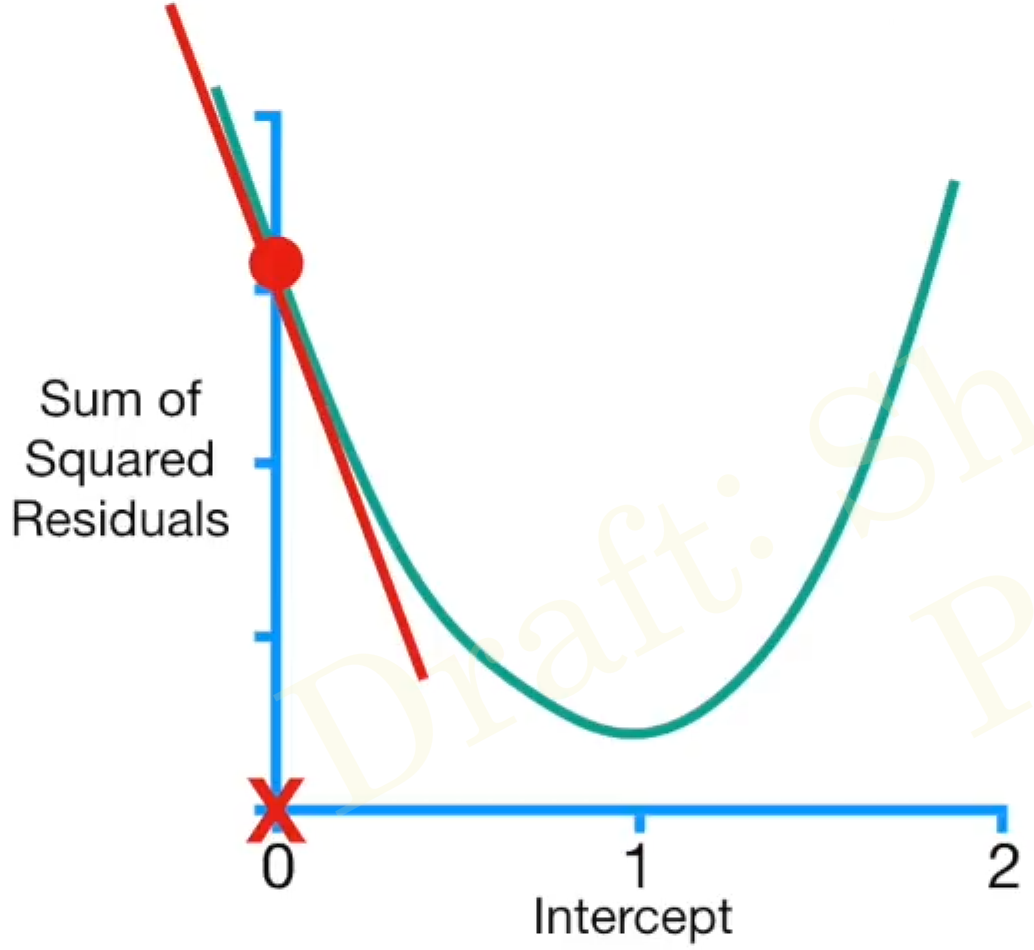
$$-2(\mathbf{1.4} - (\text{intercept} + 0.64 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (\text{intercept} + 0.64 \times \mathbf{2.3}))$$

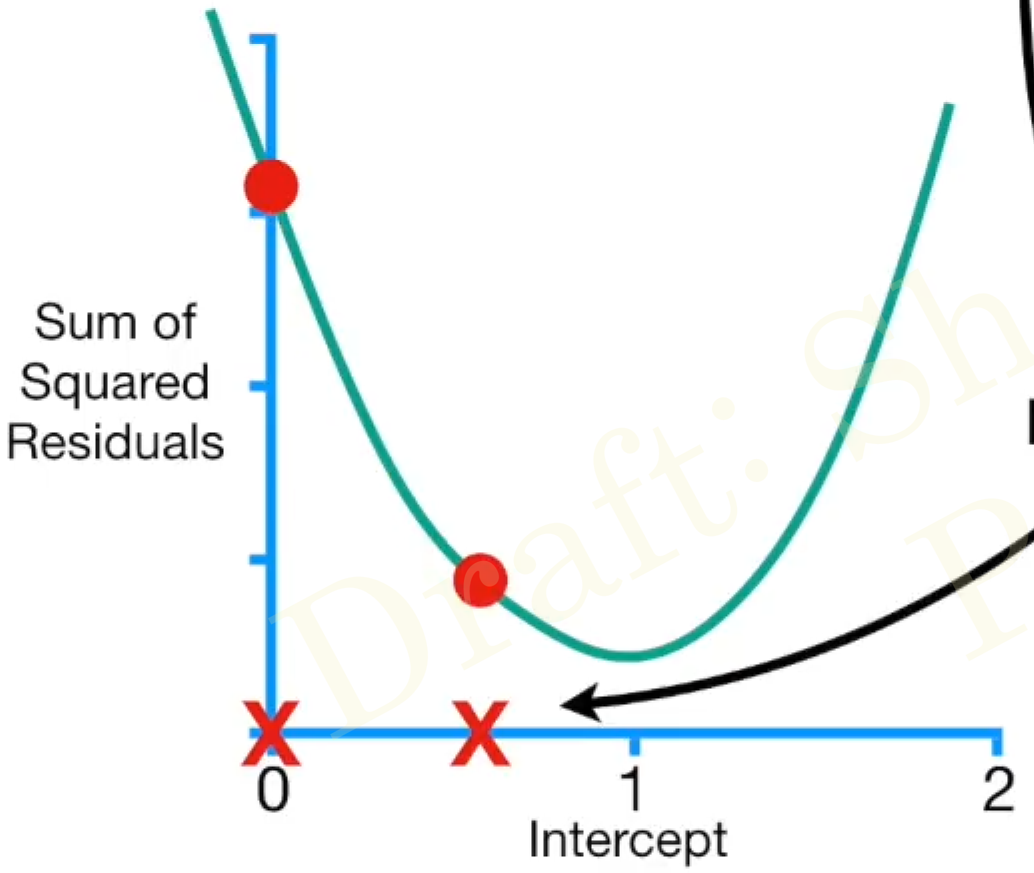
$$+ -2(\mathbf{3.2} - (\text{intercept} + 0.64 \times \mathbf{2.9}))$$

...plugged that slope into the **Step Size** calculation...

Step Size = Slope × Learning Rate



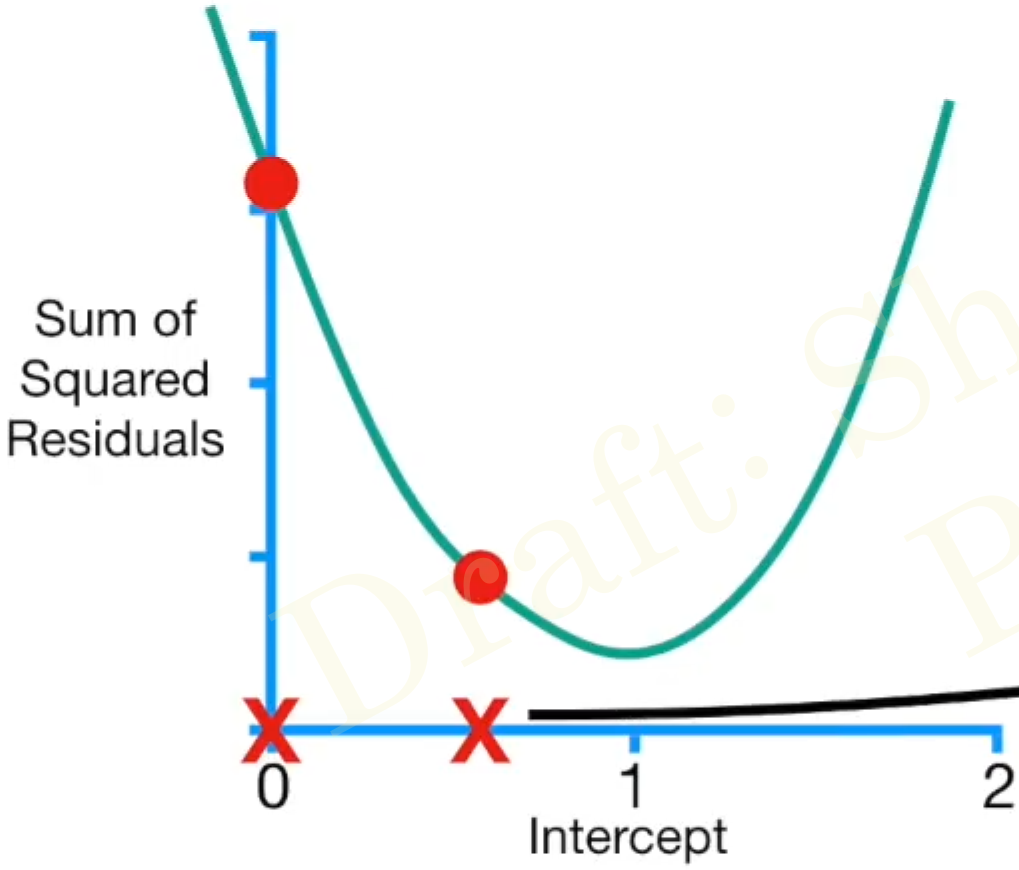
...then calculated the **New Intercept**, the difference between the **Old Intercept** and the **Step Size**.



Step Size = **Slope** × **Learning Rate**

New Intercept = **Old Intercept** - **Step Size**

Lastly, we plugged the **New Intercept** into the derivative and repeated everything until **Step Size** was close to **0**.

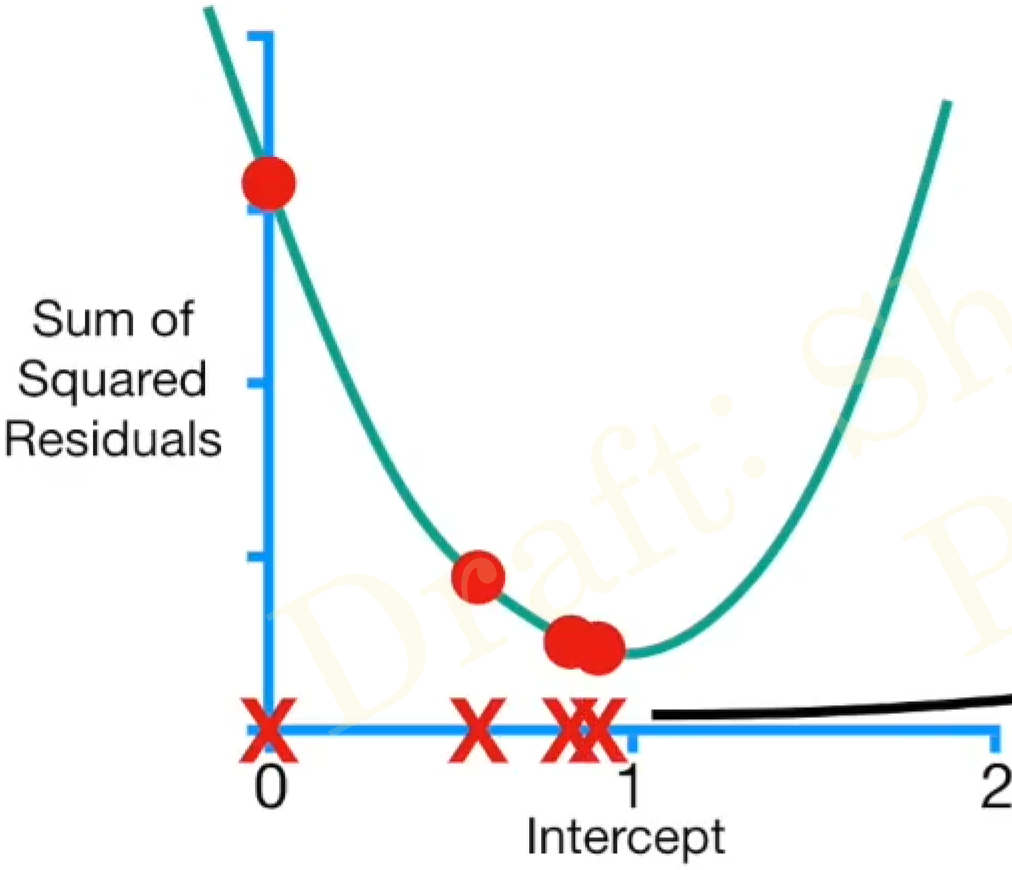


$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} = -2(\mathbf{1.4} - (\text{intercept} + 0.64 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (\text{intercept} + 0.64 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (\text{intercept} + 0.64 \times \mathbf{2.9}))$$

Step Size = Slope × Learning Rate

New Intercept = Old Intercept - Step Size

Lastly, we plugged the **New Intercept** into the derivative and repeated everything until **Step Size** was close to **0**.

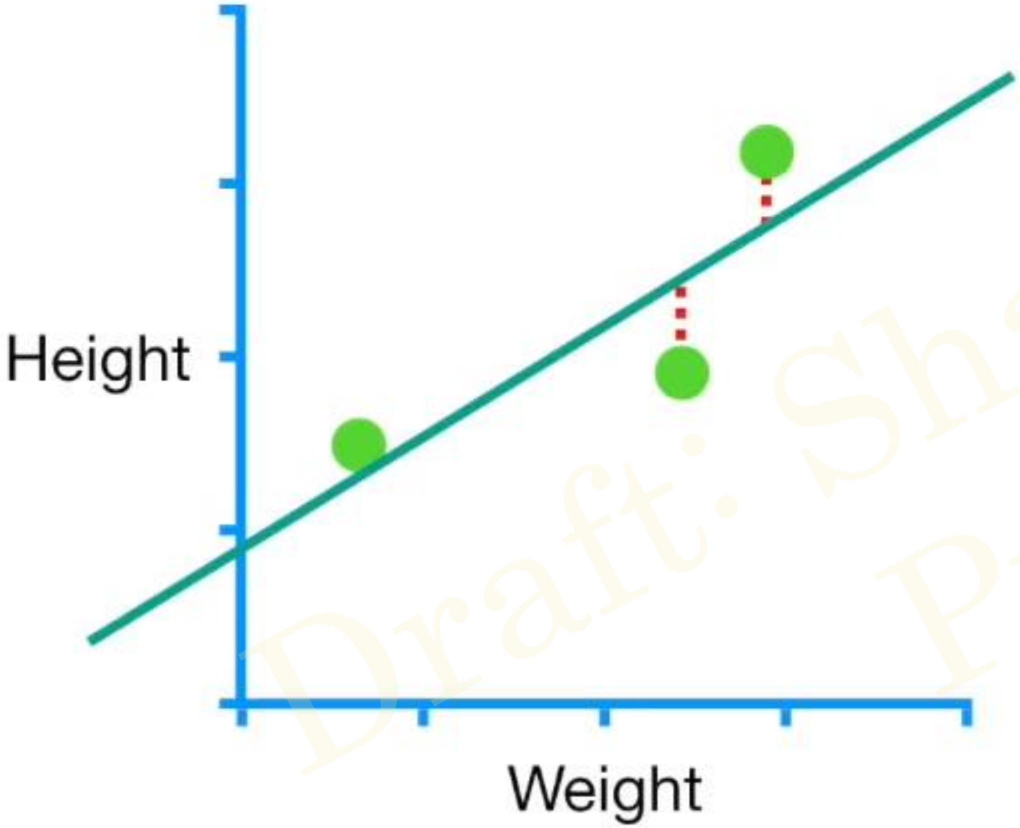


$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} = -2(\mathbf{1.4} - (\text{intercept} + 0.64 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (\text{intercept} + 0.64 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (\text{intercept} + 0.64 \times \mathbf{2.9}))$$

Step Size = **Slope** × **Learning Rate**

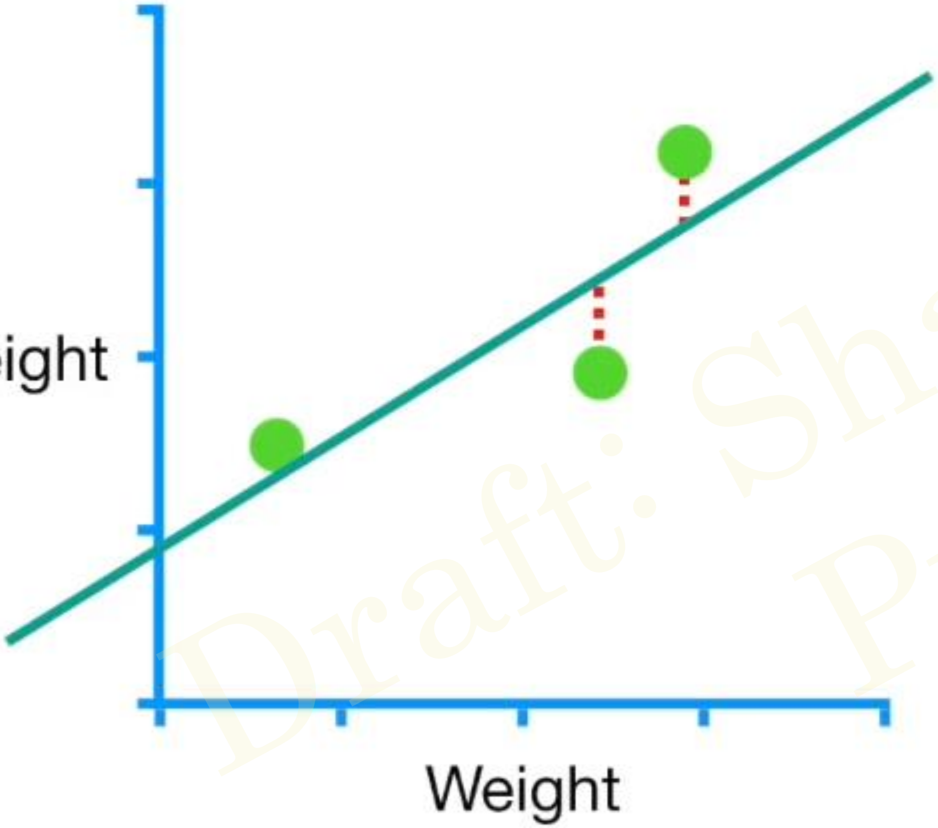
New Intercept = **Old Intercept** - **Step Size**

Predicted Height = intercept + slope × **Weight**



…let's talk abut how to estimate the **Intercept** *and* the **Slope**.

$$\text{Sum of squared residuals} = (\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5}))^2$$
$$+ (\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3}))^2$$
$$+ (\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9}))^2$$



Just like before, we will use the Sum of the Squared Residuals as the **Loss Function**

$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9}))$$

Here's the derivative of the Sum of the Squared Residuals with respect to the **Intercept**…

$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} =$$
$$-2(\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5})$$
$$+ -2(\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3}))$$
$$+ -2(\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9}))$$

Here's the derivative of the Sum of the Squared Residuals with respect to the **Intercept**…

…and here's the derivative with respect to the **Slope**.

$$\frac{d}{d\ slope} \text{ Sum of squared residuals} =$$
$$-2 \times \mathbf{0.5}(\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5}))$$
$$+ -2 \times \mathbf{2.9}(\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9}))$$
$$+ -2 \times \mathbf{2.3}(\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3}))$$

$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5})$$
$$+ -2(\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3}))$$
$$+ -2(\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9}))$$

NOTE: When you have two or more derivatives of the same function, they are called a **Gradient**.

$$\frac{d}{d\ slope}\ \text{Sum of squared residuals} =$$

$$-2 \times \mathbf{0.5}(\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5}))$$
$$+ -2 \times \mathbf{2.9}(\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9}))$$
$$+ -2 \times \mathbf{2.3}(\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3}))$$

$$\frac{d}{d\ \textit{intercept}} \text{ Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5})$$

$$+ -2(\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9}))$$

We will use this **Gradient** to **descend** to lowest point in the **Loss Function**, which, in this case, is the Sum of the Squared Residuals…

$$\frac{d}{d\ \textit{slope}} \text{ Sum of squared residuals} =$$

$$-2 \times \mathbf{0.5}(\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5}))$$

$$+ -2 \times \mathbf{2.9}(\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9}))$$

$$+ -2 \times \mathbf{2.3}(\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3}))$$

$$\frac{d}{d\ \textit{intercept}} \text{ Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9}))$$

We will use this **Gradient** to **descend** to lowest point in the **Loss Function**, which, in this case, is the Sum of the Squared Residuals…

…thus, this is why this algorithm is called **Gradient Descent**!

$$\frac{d}{d\ \textit{slope}} \text{ Sum of squared residuals} =$$

$$-2 \times \mathbf{0.5}(\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5}))$$

$$+ -2 \times \mathbf{2.9}(\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9}))$$

$$+ -2 \times \mathbf{2.3}(\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3}))$$

$$\frac{d}{d\ intercept} \text{Sum of squared residuals} = -2(\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5})) + -2(\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3})) + -2(\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9}))$$

$$\frac{d}{d\ slope} \text{Sum of squared residuals} = -2 \times \mathbf{0.5}(\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5})) + -2 \times \mathbf{2.9}(\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9})) + -2 \times \mathbf{2.3}(\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3}))$$

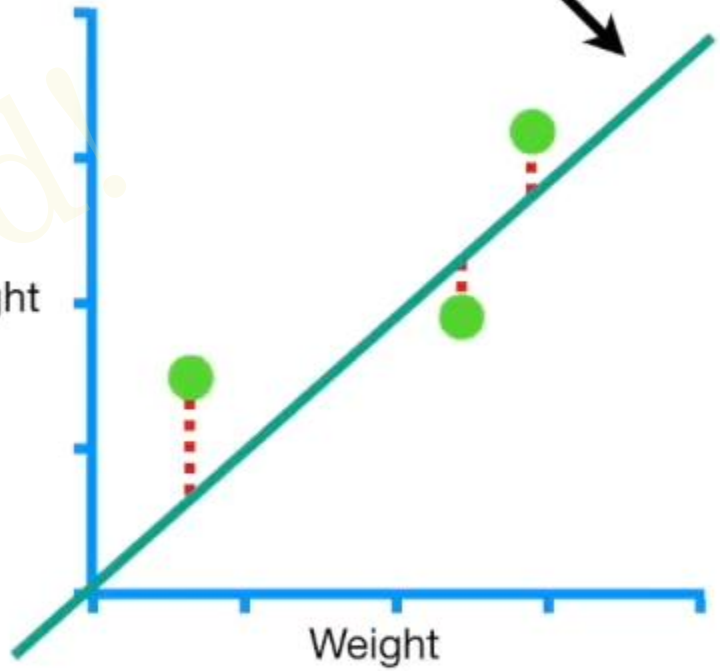
Just like before, we will start by picking a random number for the **Intercept**. In this case we'll set the **Intercept** = **0**…

…and we'll pick a random number for the **Slope**. In this case we'll set the **Slope** = **1**.

$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} = -2(\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5})) + -2(\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3})) + -2(\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9}))$$

$$\frac{d}{d\ slope}\ \text{Sum of squared residuals} = -2 \times \mathbf{0.5}(\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5})) + -2 \times \mathbf{2.9}(\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9})) + -2 \times \mathbf{2.3}(\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3}))$$

Thus, this line, with **Intercept** = **0** and **Slope** = **1**, is where we will start.



$$\frac{d}{d\ intercept} \text{ Sum of squared residuals } =$$

$$-2(\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9}))$$

Now let's plug in **0** for the **Intercept** and **1** for the **Slope**…

$$\frac{d}{d\ slope} \text{ Sum of squared residuals } =$$

$$-2 \times \mathbf{0.5}(\mathbf{1.4} - (\text{intercept} + \text{slope} \times \mathbf{0.5}))$$

$$+ -2 \times \mathbf{2.9}(\mathbf{3.2} - (\text{intercept} + \text{slope} \times \mathbf{2.9}))$$

$$+ -2 \times \mathbf{2.3}(\mathbf{1.9} - (\text{intercept} + \text{slope} \times \mathbf{2.3}))$$

$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) \boxed{= \mathbf{-1.6}}$$

...and that gives us two **Slopes**...

$$\frac{d}{d\ slope}\ \text{Sum of squared residuals} = -2 \times \mathbf{0.5}(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2 \times \mathbf{2.9}(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) + -2 \times \mathbf{2.3}(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) \boxed{= \mathbf{-0.8}}$$

$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) \boxed{= \mathbf{-1.6}}$$

$$\textbf{Step Size}_{\text{Intercept}} = \textbf{Slope} \times \textbf{Learning Rate}$$

...now we plug the **Slopes** into the **Step Size** formulas...

$$\frac{d}{d\ slope} \text{ Sum of squared residuals} = -2 \times \mathbf{0.5}(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2 \times \mathbf{2.9}(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) + -2 \times \mathbf{2.3}(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) \boxed{= \mathbf{-0.8}}$$

$$\textbf{Step Size}_{\text{Slope}} = \textbf{Slope} \times \textbf{Learning Rate}$$

$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) \boxed{= \mathbf{-1.6}}$$

Step Size$_{\text{Intercept}}$ = -1.6 × **Learning Rate**

…now we plug the **Slopes** into the **Step Size** formulas…

$$\frac{d}{d\ slope}\ \text{Sum of squared residuals} =$$

$$-2 \times \mathbf{0.5}(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5}))$$

$$+ -2 \times \mathbf{2.9}(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9}))$$

$$+ -2 \times \mathbf{2.3}(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) \boxed{= \mathbf{-0.8}}$$

Step Size$_{\text{Slope}}$ = -0.8 × **Learning Rate**

$$\frac{d}{d\ intercept} \text{Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) = \mathbf{-1.6}$$

Step Size$_{\text{Intercept}}$ = -1.6 × **Learning Rate**

…and multiply by the **Learning Rate**, which this time we set to **0.01**…

Step Size$_{\text{Slope}}$ = -0.8 × **Learning Rate**

$$\frac{d}{d\ slope} \text{Sum of squared residuals} = -2 \times \mathbf{0.5}(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2 \times \mathbf{2.9}(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) + -2 \times \mathbf{2.3}(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) = \mathbf{-0.8}$$

$$\frac{d}{d\ intercept} \text{Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) = \mathbf{-1.6}$$

Step Size$_{\text{Intercept}}$ = -1.6 × 0.01

NOTE: The larger **Learning Rate** that we used in the first example doesn't work this time. Even after a bunch of steps, **Gradient Descent** doesn't arrive at the correct answer.

$$\frac{d}{d\ slope} \text{Sum of squared residuals} = -2 \times \mathbf{0.5}(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2 \times \mathbf{2.9}(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) + -2 \times \mathbf{2.3}(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) = \mathbf{-0.8}$$

Step Size$_{\text{Slope}}$ = -0.8 × 0.01

$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) = \mathbf{-1.6}$$

Step Size$_{\text{Intercept}}$ = -1.6 × 0.01

This means that **Gradient Descent** can be very sensitive to the **Learning Rate**.

$$\frac{d}{d\ slope} \text{ Sum of squared residuals} = -2 \times \mathbf{0.5}(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2 \times \mathbf{2.9}(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) + -2 \times \mathbf{2.3}(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) = \mathbf{-0.8}$$

Step Size$_{\text{Slope}}$ = -0.8 × 0.01

$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) = \mathbf{-1.6}$$

$$\mathbf{Step\ Size}_{\text{Intercept}} = -1.6 \times 0.01$$

The good news is that in practice, a reasonable **Learning Rate** can be determined automatically by starting large and getting smaller with each step.

$$\frac{d}{d\ slope} \text{ Sum of squared residuals} = -2 \times \mathbf{0.5}(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2 \times \mathbf{2.9}(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) + -2 \times \mathbf{2.3}(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) = \mathbf{-0.8}$$

$$\mathbf{Step\ Size}_{\text{Slope}} = -0.8 \times 0.01$$

$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) = \mathbf{-1.6}$$

Step Size$_{\text{Intercept}}$ = -1.6 × 0.01

So, in theory, you shouldn't have to worry too much about the **Learning Rate**.

$$\frac{d}{d\ slope} \text{ Sum of squared residuals} = -2 \times \mathbf{0.5}(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2 \times \mathbf{2.9}(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) + -2 \times \mathbf{2.3}(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) = \mathbf{-0.8}$$

Step Size$_{\text{Slope}}$ = -0.8 × 0.01

$$\frac{d}{d\ intercept} \text{Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) = \mathbf{-1.6}$$

Step Size$_{\text{Intercept}}$ = -1.6 × 0.01 = **-0.016**

Anyway, we do the math and get two **Step Sizes**.

Step Size$_{\text{Slope}}$ = -0.8 × 0.01 = **-0.008**

$$\frac{d}{d\ slope} \text{Sum of squared residuals} = -2 \times \mathbf{0.5}(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2 \times \mathbf{2.9}(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) + -2 \times \mathbf{2.3}(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) = \mathbf{-0.8}$$

$$\frac{d}{d\ intercept}\ \text{Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) = \mathbf{-1.6}$$

$$\textbf{Step Size}_{\text{Intercept}} = -1.6 \times 0.01 = \mathbf{-0.016}$$

New Intercept = **Old Intercept** - **Step Size**

Now we calculate the **New Intercept** and **New Slope** by plugging in the **Old Intercept** and the **Old Slope**…

$$\frac{d}{d\ slope}\ \text{Sum of squared residuals} = -2 \times \mathbf{0.5}(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2 \times \mathbf{2.9}(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) + -2 \times \mathbf{2.3}(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) = \mathbf{-0.8}$$

$$\textbf{Step Size}_{\text{Slope}} = -0.8 \times 0.01 = \mathbf{-0.008}$$

New Slope = **Old Slope** - **Step Size**

$$\frac{d}{d\ intercept} \text{ Sum of squared residuals} =$$

$$-2(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5}))$$

$$+ -2(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3}))$$

$$+ -2(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) = \mathbf{-1.6}$$

Step Size$_{\text{Intercept}}$ $= -1.6 \times 0.01 = \boxed{\mathbf{-0.016}}$

New Intercept $= 0 - (-0.016)$

...and the **Step Sizes**...

$$\frac{d}{d\ slope} \text{ Sum of squared residuals} =$$

$$-2 \times \mathbf{0.5}(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5}))$$

$$+ -2 \times \mathbf{2.9}(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9}))$$

$$+ -2 \times \mathbf{2.3}(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) = \mathbf{-0.8}$$

Step Size$_{\text{Slope}}$ $= -0.8 \times 0.01 = \boxed{\mathbf{-0.008}}$

New Slope $= 1 - (-0.008)$

$$\frac{d}{d\ intercept} \text{Sum of squared residuals} = -2(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) + -2(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) = \mathbf{-1.6}$$

$$\textbf{Step Size}_{\text{Intercept}} = -1.6 \times 0.01 = \mathbf{-0.016}$$

$$\textbf{New Intercept} = 0 - (-0.016) = 0.016$$

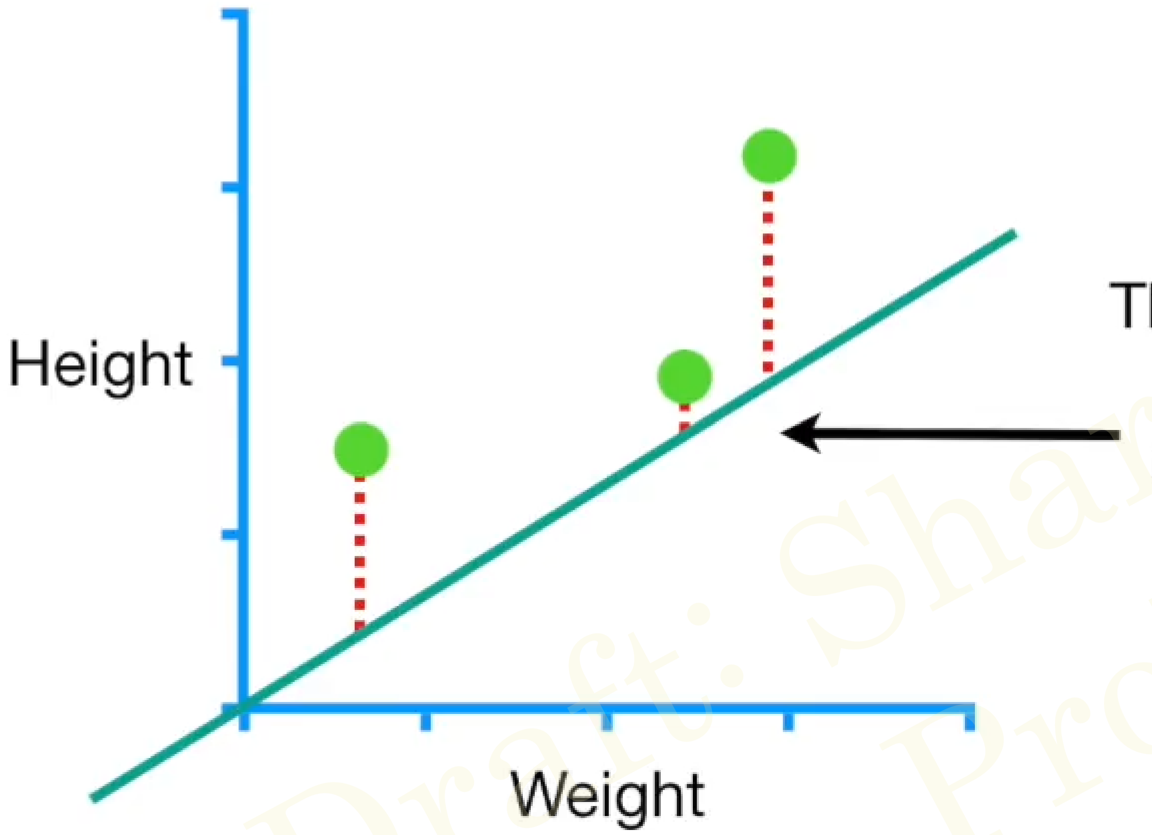
...and we end up with a **New Intercept** and a **New Slope**.

$$\frac{d}{d\ slope} \text{Sum of squared residuals} = -2 \times \mathbf{0.5}(\mathbf{1.4} - (0 + 1 \times \mathbf{0.5})) + -2 \times \mathbf{2.9}(\mathbf{3.2} - (0 + 1 \times \mathbf{2.9})) + -2 \times \mathbf{2.3}(\mathbf{1.9} - (0 + 1 \times \mathbf{2.3})) = \mathbf{-0.8}$$

$$\textbf{Step Size}_{\text{Slope}} = -0.8 \times 0.01 = \mathbf{-0.008}$$

$$\textbf{New Slope} = 1 - (-0.008) = 1.008$$

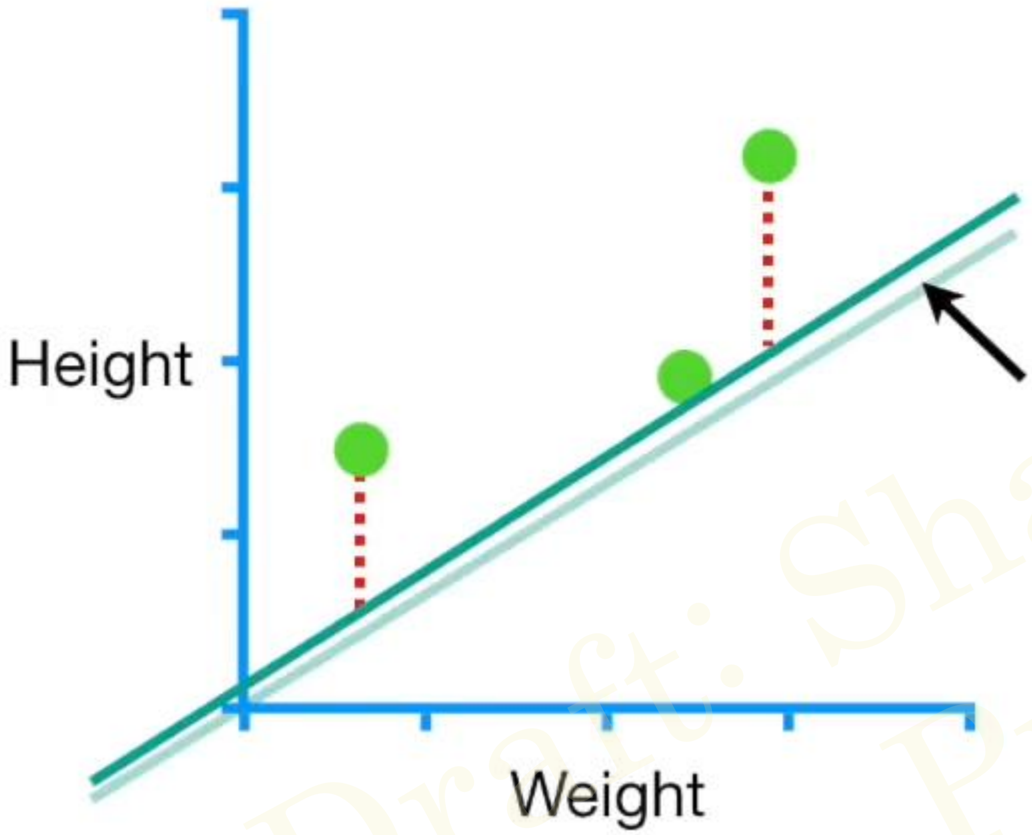
New Intercept = 0 - (-0.016) = 0.016



This is the line we started with… (**Slope = 1** and **Intercept = 0**)

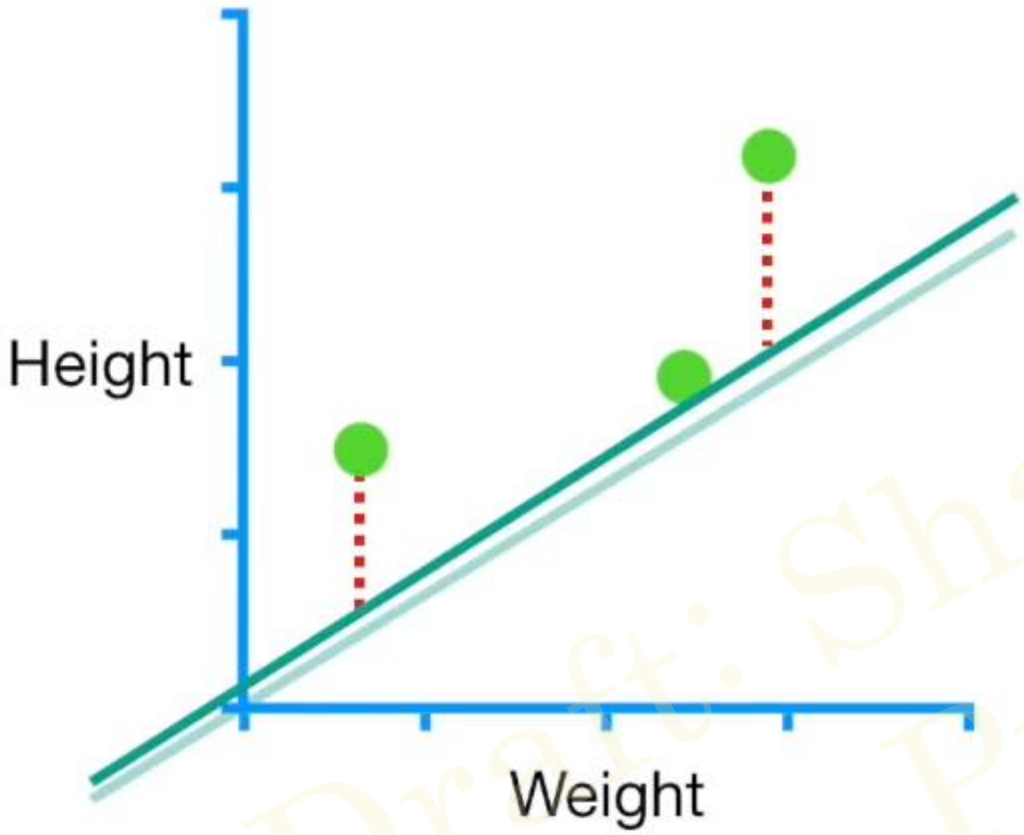
New Slope = 1 - (-0.008) = 1.008

New Intercept = 0 - (-0.016) = 0.016

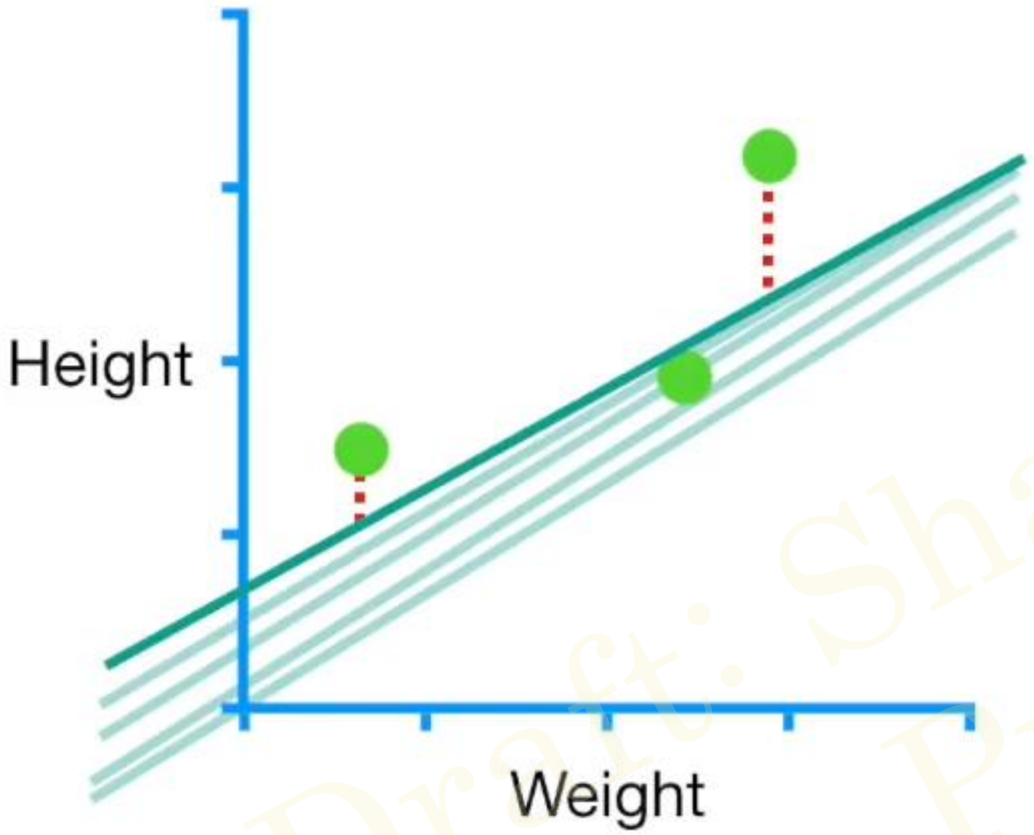


...and this is the new line (with **Slope = 1.008** and **Intercept = 0.016**) after the first step.

New Slope = 1 - (-0.008) = 1.008



Now we just repeat what we did until all of the **Steps Sizes** are very small or we reach the **Maximum Number of Steps**.



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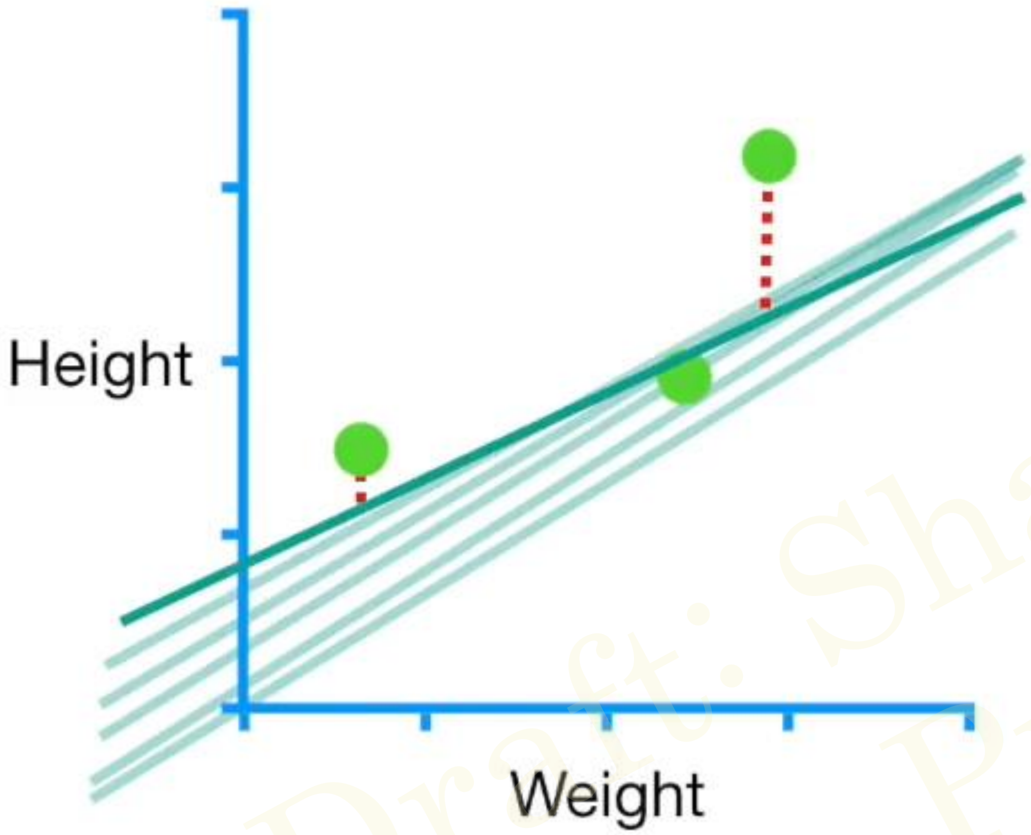

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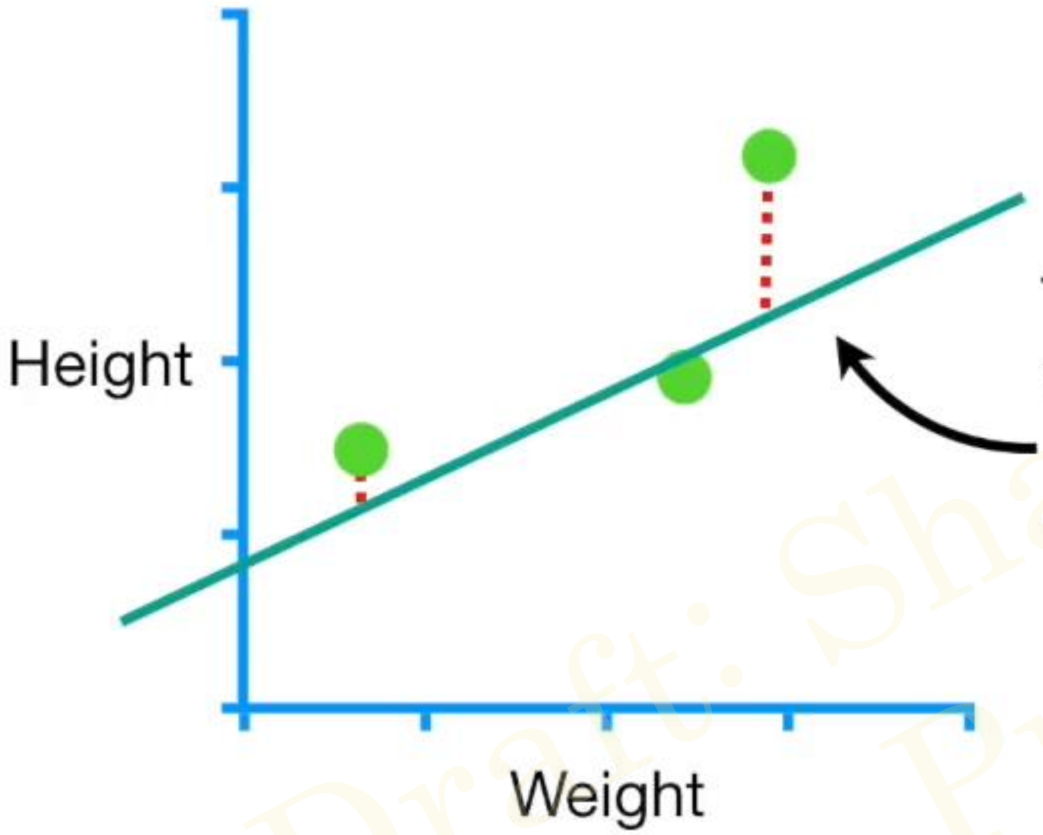
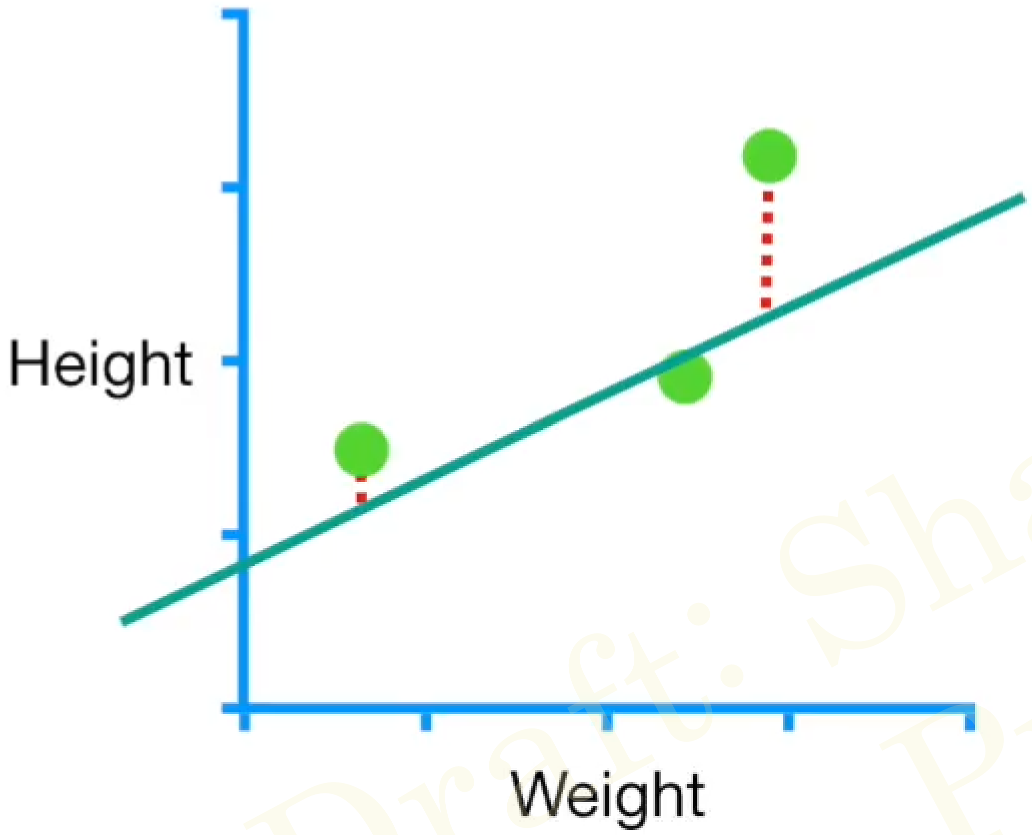


This is the best fitting line, with **Intercept** = **0.95** and **Slope** = **0.64**, the same values we get from **Least Squares**.



We now know how **Gradient Descent** optimizes two parameters, the **Slope** and **Intercept**.

Step 1: Take the derivative of the **Loss Function** for each parameter in it.
In fancy Machine Learning Lingo, take the **Gradient** of the **Loss Function**.

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Step 2: Pick random values for the parameters.

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Step 3: Plug the parameter values into the derivatives (ahem, the **Gradient**).

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Step 4: Calculate the Step Sizes: **Step Size** = **Slope** × **Learning Rate**

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Step 4: Calculate the Step Sizes: **Step Size** = **Slope** × **Learning Rate**

Step 5: Calculate the New Parameters:

New Parameter = **Old Parameter** - **Step Size**

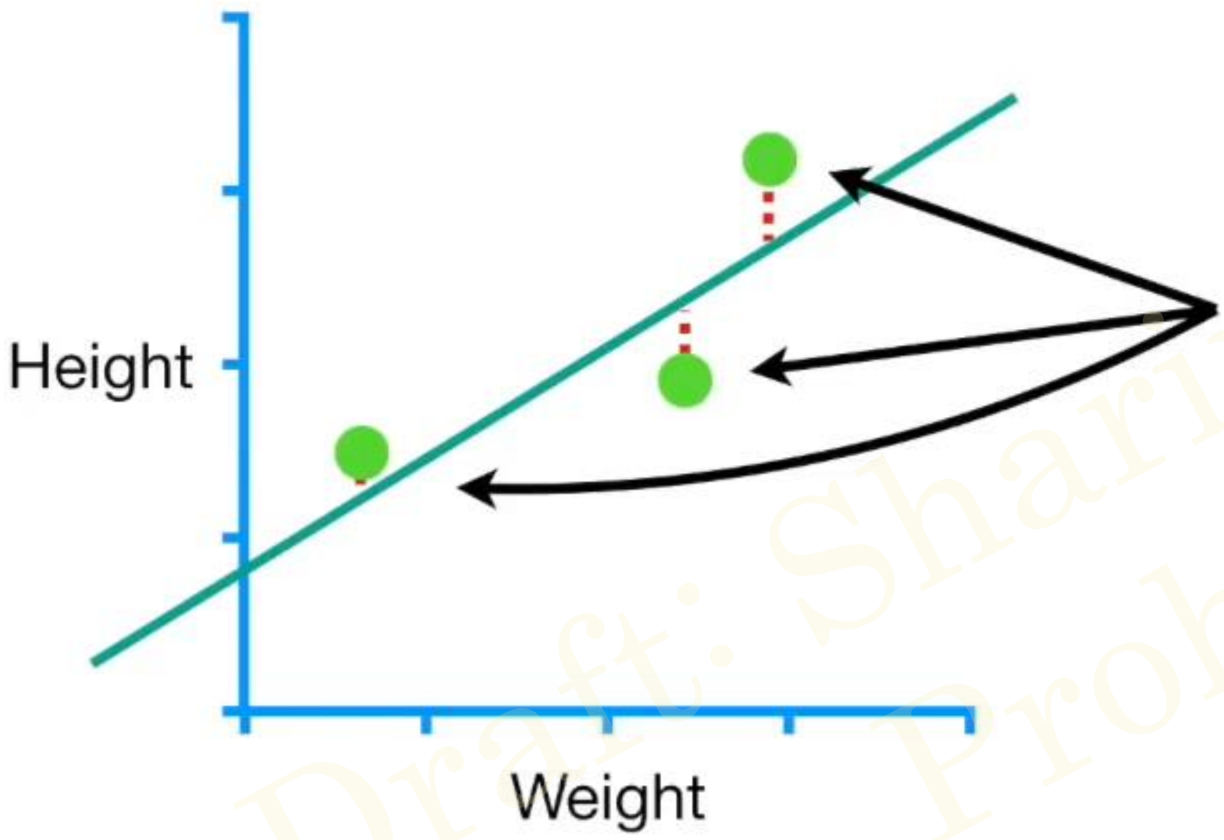
Now go back to **Step 3** and repeat until **Step Size** is very small, or you reach the **Maximum Number of Steps**.

Step 3: Plug the parameter values into the derivatives (ahem, the **Gradient**).

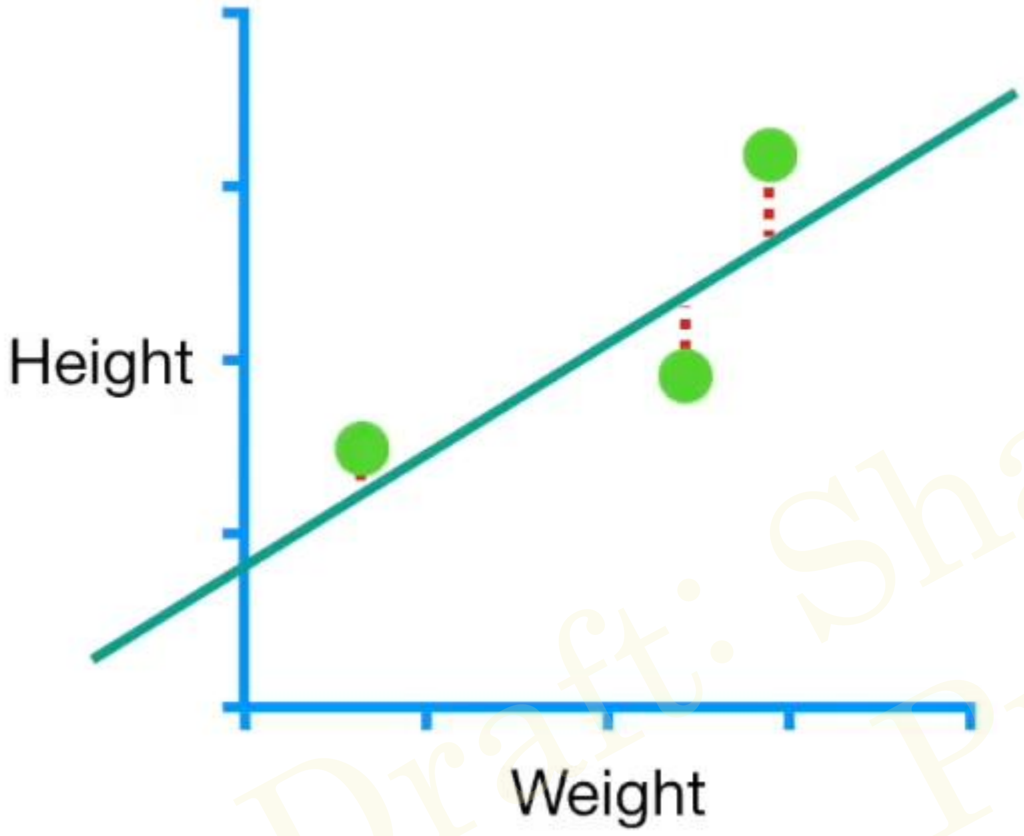
Step 4: Calculate the Step Sizes: **Step Size = Slope × Learning Rate**

Step 5: Calculate the New Parameters:

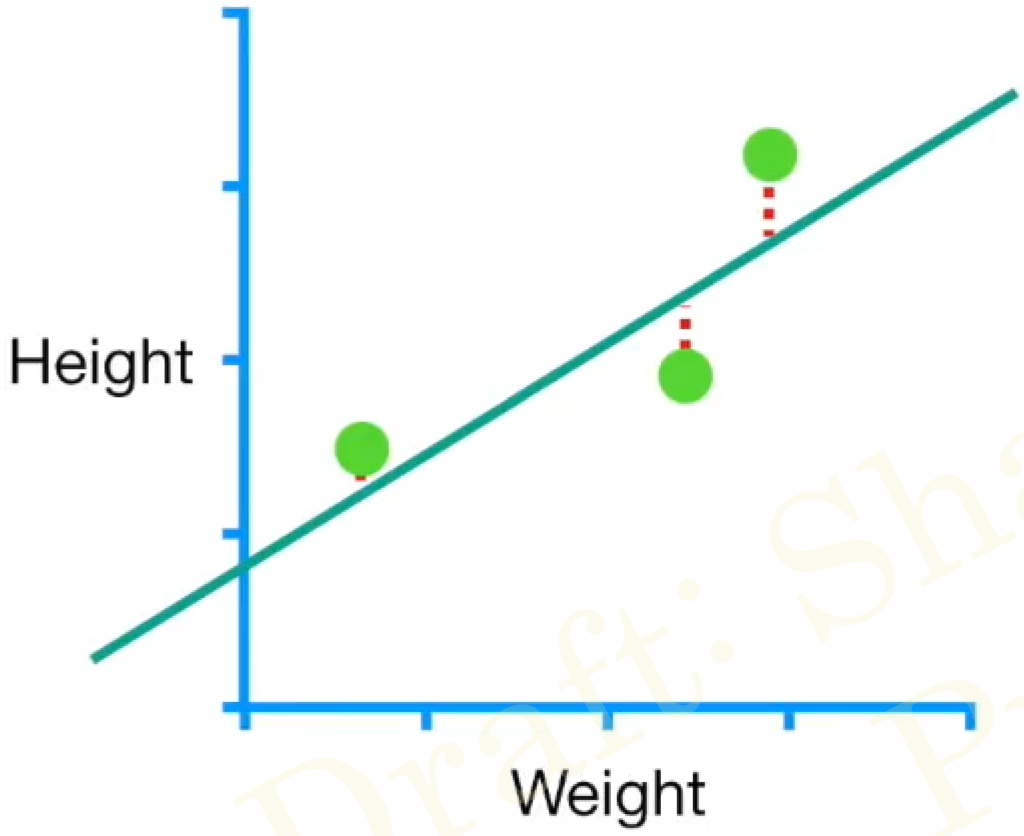
New Parameter = Old Parameter - Step Size



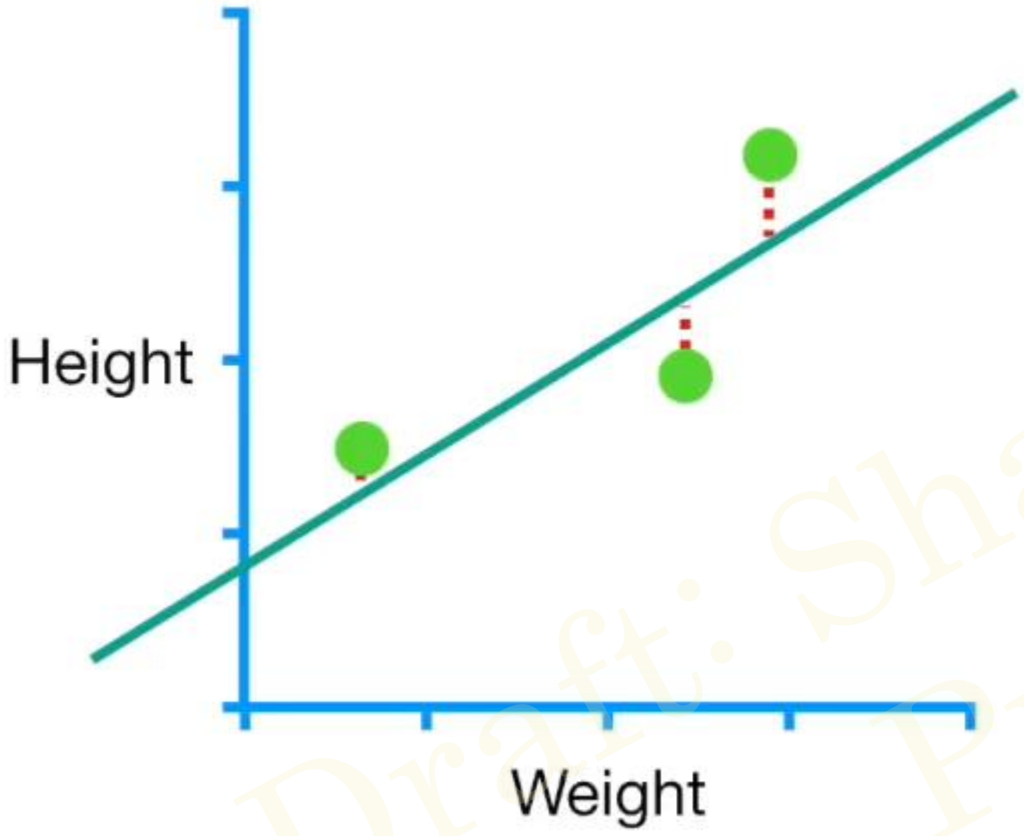
In our example, we only had three data points, so the math didn't take very long…



...but when you have millions of data points, it can take a long time.

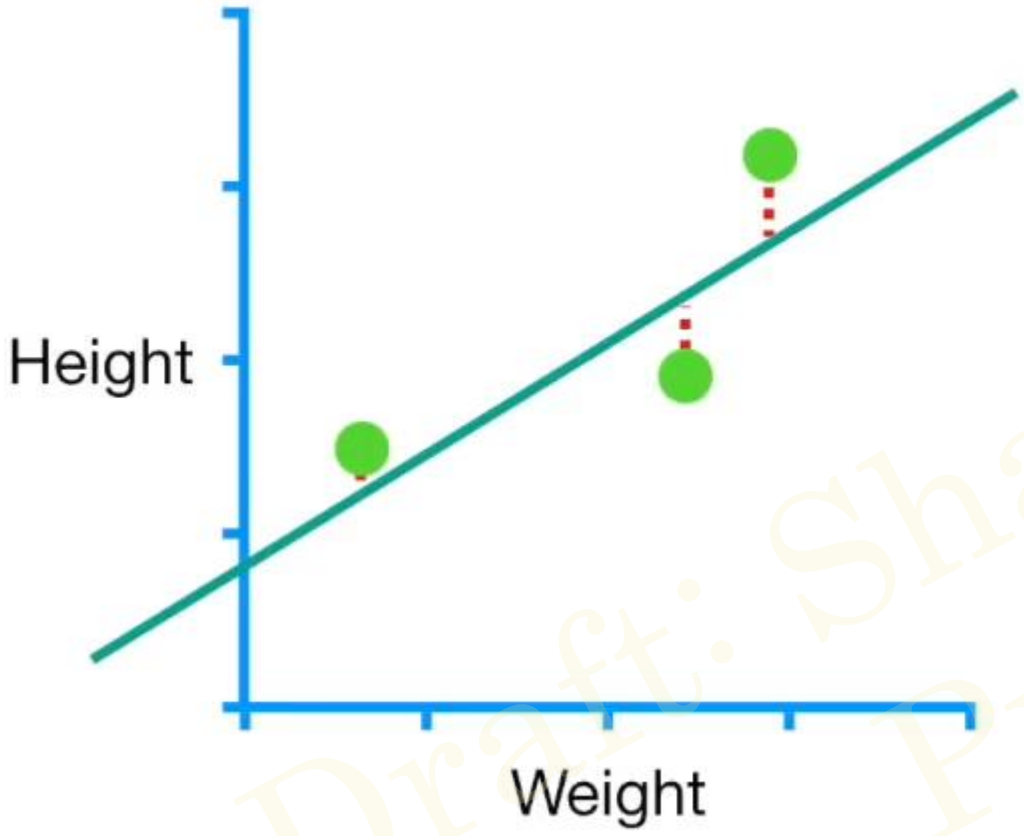


So there is a thing called **Stochastic Gradient Descent** that uses a randomly selected subset of the data at every step rather than the full dataset.



So there is a thing called **Stochastic Gradient Descent** that uses a randomly selected subset of the data at every step rather than the full dataset.

This reduces the time spent calculating the derivatives of the **Loss Function**.



So there is a thing called **Stochastic Gradient Descent** that uses a randomly selected subset of the data at every step rather than the full dataset.

This reduces the time spent calculating the derivatives of the **Loss Function**.

That's all.

Stochastic Gradient Descent sounds fancy, but it's no big deal.

THANK YOU!